

# Needs for middleware in Quantum Computing

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□ The end of the 19<sup>th</sup> century was an era of "science wonders", illustrated by writers such as Jules Verne

Quantum Computing brings a new Science Wonders era

On some aspects, it's a kind of magic...

"Any sufficiently advanced technology is undistinguishable from magic" (Arthur C. Clarke)

When it comes to integrate QC and HPC we quickly come back to reality

I have a brand new QPU in my machine room, how do I make it work with the already installed HPC resources?

# IT'S A KIND OF MAGIC...







□ From a very high-level point of view

- A QPU is an instrumented experience of quantum physics
- This experience can be mapped to a mathematical problem (often a NP-C one)
- QC makes it possible to address NP problems, inaccessible to standard HPC

**QPU** is interesting in a HPC context

- It should be seen as an accelerator to solve NP problems
- QPU brings new compute methods, like GPUs

□ QC is fundamentally to be used with HPC

- You do NOT run an Operating System on a QPU and you NEVER will
- QPUs are accelerators, like GPUs
- QC is an ancillary compute technology



# NUMERICAL METHODS: THE EASY COUPLING

#### □ QPUs are accelerator to address NP problems

- NPC problems are particularly interesting
  - NP problems can be turned in NPC problems at the cost of a P transformation (doable via HPC)
  - Catalog of NPC problems exist (Karp's list): TSP, MIS, QUBO, SAT,...

A natural approach: building libraries focused on numerical problems

- It's natural to think about building libraries solving classical NPC problems
- This will hide the complexity of QPU programming as well as providing QC benefits
- This path is natural (e.g: QUBO is implemented by D-Wave, MIS is implemented by Pasqal)

□ Is it enough ?

- It just offer an algorithmic coupling
- The system related aspects are not addressed by this approach



# SYSTEM INTEGRATION: WHAT WE NEED

□ Standard HPC relies on well known and well defined concepts

- Source code: human-readable text describing the program as a set of instructions
- executable : a set of instructions to be executed on the CPU
- compilation: operation that turn a source code into an executable
- job: running the executable once or several times to perform computation
- scheduling: optimizing the use of compute resources to run as many jobs as possible

□From a very high-level point of view, HPC/QC integration should look like this





# WHAT WE HAVE: THE QUANTUM PRINTER

□ What is generally provided is

- A python framework able to submit computation to the QPU
- Most of the time, that's all we have





□ We know this model well: this is how a USB attached printer works!

Today's QPU are just "Quantum Printer"

#### 



#### NEED FOR STANDARDS

#### HPC interfaces are standardized

- Protocols and paradigms exist, each is well described by documents (usually RFC from the IETF)
- No established standard currently exists in QC
  - The word "qubit" itself is quite polymorphic and has different meaning across vendors
  - Standardization international groups are working on this matter
- □ In order to perform HPC/QC integration, you'll need to forge your own weapons
  - Define a common QC vocabulary
  - Define a software stack, compatible with HPC integration



#### Performances

- Linpack has defaults, build it is a strong backbone in the HPC community via the Top500
- QC has nothing like Linpac... what should QC benchmarks be? (BACQ)



□ Scheduler point of view: a QC job is actually a mix of HPC and QC steps

- The HPC bootstraps the simulation
- This HPC steps do "rifles" of QC jobs (such as QAOA)
- The QC steps use the QPU is an exclusive mode (the QPU currently can't be shared among users)
- QC results are processed by HPC
- The scheduler has to handle both HPC and QC resources (hybrid scheduling)

#### □ Scheduling in not the only required feature

- Running jobs consume QPU time to be **accounted**, and later billed to the right users
- Billing the right user means that is has been fully authenticated
- In order to run a QC job, the accesses to the QPU have to handle those two aspects
- Most of the available QC programming framework (usually Python libraries) do not handle them



#### BUILDING A QC JOB

Defining a job means converting a QC source code to a QC executable

- The job is to be compiled from the source before scheduling it
- It is necessary to define a QC executable format, agnostic to any QPU technology
  - QIR and QASM/OpenQASM are good candidates

Compiling to QPU is more complicated than compiling to CPU

- Each technology comes with its contraints
  - Possible entanglements between qubits
  - Available quantum gates
- How do you express the constraints related to the technology?
  - Width and depth of the circuit: number of available gates and qubits
  - Compilation has to implement on-the-fly transpilation



# HPC/QS IMPLEMENTATION 1/2

□In the scope of the HPC/QS project, a Pasqal QPU was acquired

The QPU is currently under installation at the TGCC facility

(HPC ØS)

- Qaptiva is used as a proxy to the Pasqal system
  - Users connect to Qaptiva, it handles the authentication and accounting features
  - Qaptive schedule the jobs and send them to the QPU via the QLM/interop protocol
  - QLM/Qaptiva (without the simulation engines) helps building the first bricks of a middleware, providing a generic and efficient "quantum proxy"

QC program steps are currently written in Python

- The program is initially encoded using the Pulser framework from Pasqal
- The Pulser code is wrapped in QLM syntax via the Pulser-myQLM binding module



#### HPC/QS IMPLEMENTATION 2/2



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# HPC/QS IMPLEMENTATION : CODE SAMPLE

import numpy as np from pulser import Pulse, Register, Sequence from pulser.devices import AnalogDevice from pulser.waveforms import CustomWaveform from pulser simulation import QutipEmulator from pulser\_myqlm import IsingAQPU # Pulser Sequence (find more at https://pulser.readthedocs.io/) device = AnalogDevice register = Register.square(2, 5, None) seq = Sequence(register, device) seq.declare\_channel("ryd\_glob", "rydberg\_global") duration = 100seq.add( Pulse( CustomWaveform([ti / duration for ti in range(duration)]), CustomWaveform([1 - ti / duration for ti in range(duration)]), Ο, ), "ryd glob", seq.add(Pulse.ConstantPulse(20, 1, 0, 0), "ryd glob") seq.add(Pulse.ConstantPulse(20, 1, 0, np.pi / 2), "ryd glob") # Draw the Sequence seq.draw(draw phase curve=True) # Simulate the Sequence using Pulser sim = QutipEmulator.from sequence(seq, with modulation=True) res = sim.run().sample final state(2000) print("Pulser Result obtained with pulser simulation for 2000 samples:") print(res, "\n") print("Converted into MyQLM Result:") print(IsingAQPU.convert samples to result(res), "\n") print( "Expressed as a dictionary of (state: probability): ", { sample.state: sample.probability for sample in IsingAQPU.convert samples to result(res) },

# Convert the Sequence to a Job job = IsingAQPU.convert sequence to job(seq, nbshots=0, modulation=True) # Simulate the Job using pulser simulation aqpu = IsingAQPU.from sequence(seq, qpu=None) result = aqpu.submit(job) print( "MyQLM Result obtained using IsingAQPU with pulser-simulation with " "default number of samples (2000):" print(result, "\n") print( "Expressed as a dictionary of (state: probability): ", {sample.state: sample.probability for sample in result}, "\n", print("Converted into a Pulser Result:") print(IsingAQPU.convert result to samples(result), "\n") # Simulate the Job using AnalogQPU try: from qlmaas.qpus import AnalogQPU analog qpu = AnalogQPU() aqpu = IsingAQPU.from sequence(seq, qpu=analog qpu) results = aqpu.submit(job) # Display the results once they have run on AnalogQPU print("Results obtained with AnalogOPU: ", results.join()) print( "Expressed as a dictionary of (state: probability): ", {sample.state: sample.probability for sample in results}, "\n", except ImportError: print ("Can't import AnalogQPU, check connection to Qaptiva Access.")

)



# FUTURE CHALLENGES

#### □ Implement more sophisticated scheduling models

- The current model is very close to a network spooler
  - Dedicated studies, coupling HPC and QC steps are to be done
  - Using HPC scheduler (such as Slurm) is a promising path
- What about "embarrassingly quantum" job?
  - Can I run several jobs at the same time, splitting the qubits in several packs?
  - What are the impact (noise, unwanted entanglements) of one job to the others?
- Future QPU may be able to be shared across multiple users: how should this be handled?
- Current programs are written in Python
  - C++ codes with explicit quantum subroutines are the next steps
  - This emphasizes the need of standardized QC compilers and QC executable formats





# TOWARDS OPENSOURCE STANDARDS

□ Full stack approach in HPC has proven its weaknesses

Generic and standardized OS and libraries, as Linux provides, was a major improvement in HPC history

Open-sources middleware should be defined

- Standardized API and libraries to address well known NPC problem
  - Will help in using QUBO or MIS as building blocks to create complex HPC/QC program
  - Tools to help turning NPC problems to NP problems using HPC
- Standardized system framework to wrap a QPU from the system point of view
  - Will help in providing proxy to implement authentication / accouting / scheduler on top of QPU

Compilers are to be standardized

- Agreeing on an established QC executable format
- Building a "quantum gcc" capable of handling any kind of QPU with their own constraints
- Defining what a hybrid C++ HPC/QC syntax should be



# **THANK YOU**

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# BACKUP SLIDES



# QPUS INSIDE THE COMPUTE CENTER

#### □ QC is currently focusing on "deep tech" aspects

- How physics can be used to compute
- Potential advantages of some technologies against other

□ QC is not a standalone technology

- It can be optimized/helped by HPC as well as it optimizes/helps HPC (e.g. QAOA)
- QC is very good at some tasks (DFT as QFT) and quite bad at others (addition)
- You do NOT run an Operating System on a QPU and you NEVER will

**QC** is fundamentally to be used with HPC

- QPUs are accelerators, like GPUs
- QC is an ancillary compute technology