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Experimentation Campaign on QPUs Using Q-score Metric

Damien Nicolazic (*Eviden*) – Jami Rönkkö (*IQM*) - Louis-Paul Henry (*Pasqal*) -
Vassilis Apostolou (*Quandela*) - Ward van der Schoot (*TNO*)

4 June 2024



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Q-score: A Broader View

➤ Q-score Highlights:

- Q-score, introduced by Atos in 2021
- Quantifies the performances of quantum devices in solving specific problems
- Unlike existing metrics, Q-score is application-oriented and provides a scalable way to assess QPU capabilities
- Q-score allows us to compare the true performances of various QPUs

➤ Application-Driven Metrics:

- Q-score methodology covers not only gate-based QPUs but also analog simulators and quantum annealers
- Application-driven metrics like Q-score provide transparency and guide users and manufacturers

➤ Future Prospects:

- Expect more Q-score variants for different use cases beyond optimization problems
- Collaboration with international scientists will further refine and expand the Q-score family
- Q-score maturity and its widespread adoption open the door to discussions about benchmarking standardization

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Quantum Computing

IEEE Transactions on
Quantum Engineering

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Benchmarking Quantum Coprocessors in an Application-Centric, Hardware-Agnostic, and Scalable Way

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Fast-Track BACQ initiative

➤ Fast-Track Quantum Computing Benchmarking Initiative:

- A collaborative effort among quantum computing industry leaders
- Objective: Conduct a comprehensive measurement campaign on existing Quantum Processing Units (QPUs) using the Q-score metric
- Significance: Marks a pivotal moment in quantum computing evaluation and benchmarking

➤ Broad Collaboration

➤ Open Collaboration

➤ Future and Impact:

- Fast-Track stands as evidence of collaborative innovation in quantum computing
- Advanced partnerships and open contributions will shape the future of quantum computing benchmarks
- Fast-Track's success leads to an extension of our tests, deepening our understanding of quantum computer benchmarking



Illustration generated by IA (Dall-E 3)

Q-score experimentation Campaign

> IQM:

- > Qubit technology: Superconducting
- > Presented by Jami Rönkkö (10 mins / remote)
- > Q-score/Max-Cut With QAOA

> Pasqal:

- > Qubit technology: Neutral Atom
- > Presented by Louis-Paul Henry (10 mins / In-person)
- > Q-score/Max-Cut with Maximum Independent Set (MIS)

> Quandela:

- > Qubit technology: Photonic
- > Presented by Vassilis Apostolou (10 mins / remote)
- > Q-score/Max-Cut with Variational Quantum Eigensolver (VQE)

> TNO:

- > Research institute: Toegepast Natuurwetenschappelijk Onderzoek
- > Presented by Ward van der Schoot (10 mins / remote)
- > Q-score/Max-Cut implementation on D-wave

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IQM

Pasqal

QUANDELA

TNO

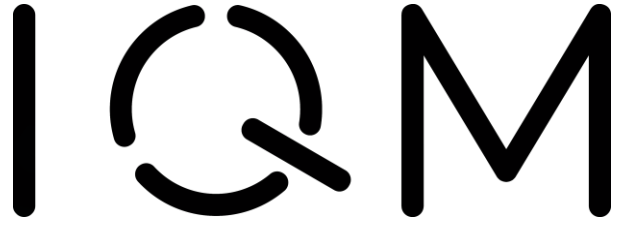


Experimentation Campaign on QPUs Using Q-score Metric

Jami Rönkkö (IQM)

4 June 2024





WE BUILD QUANTUM COMPUTERS

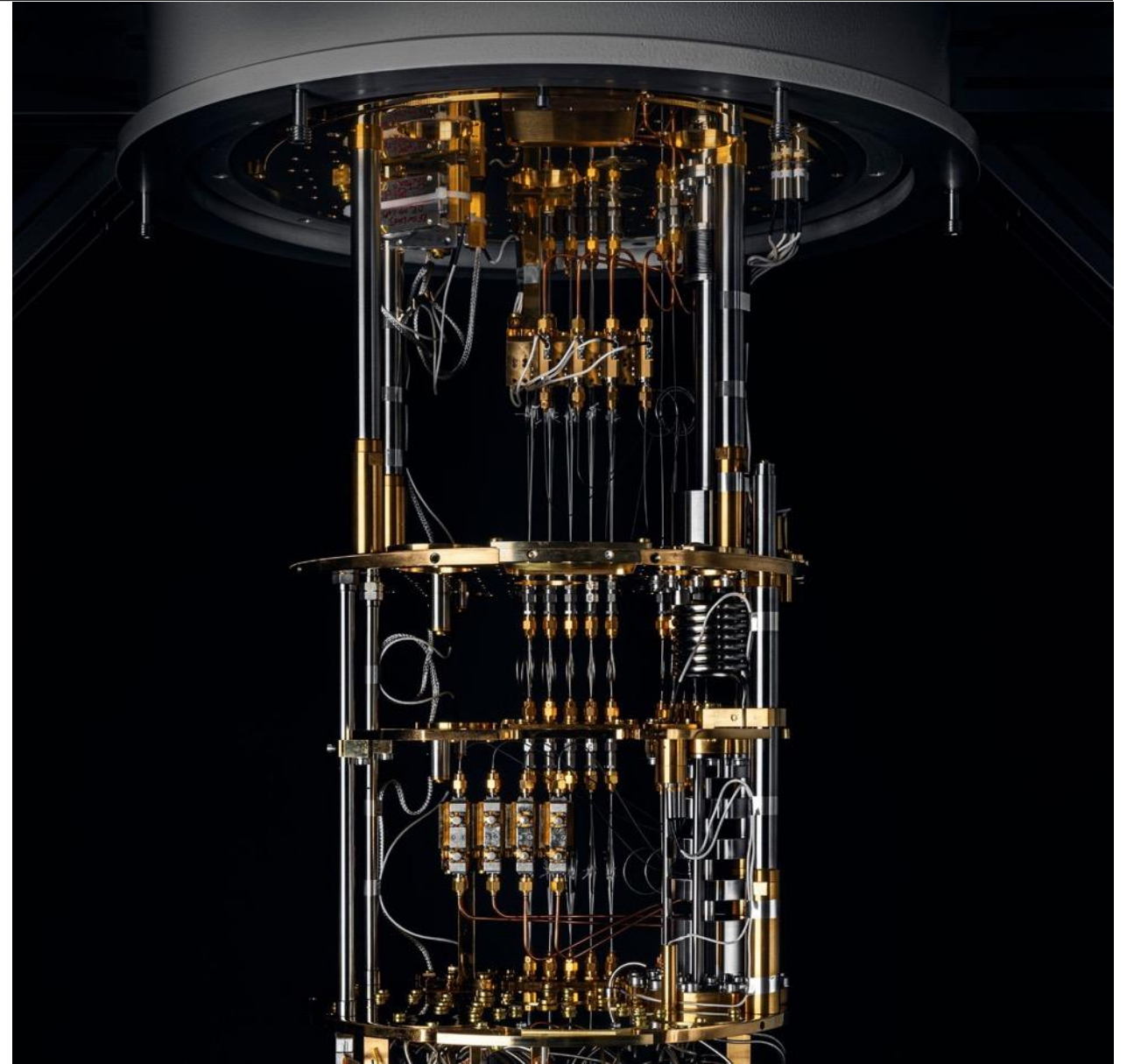
Q-score at IQM:

Results and Suggestions

Jami Rönkkö

IQM Quantum Computers

www.meetiqm.com

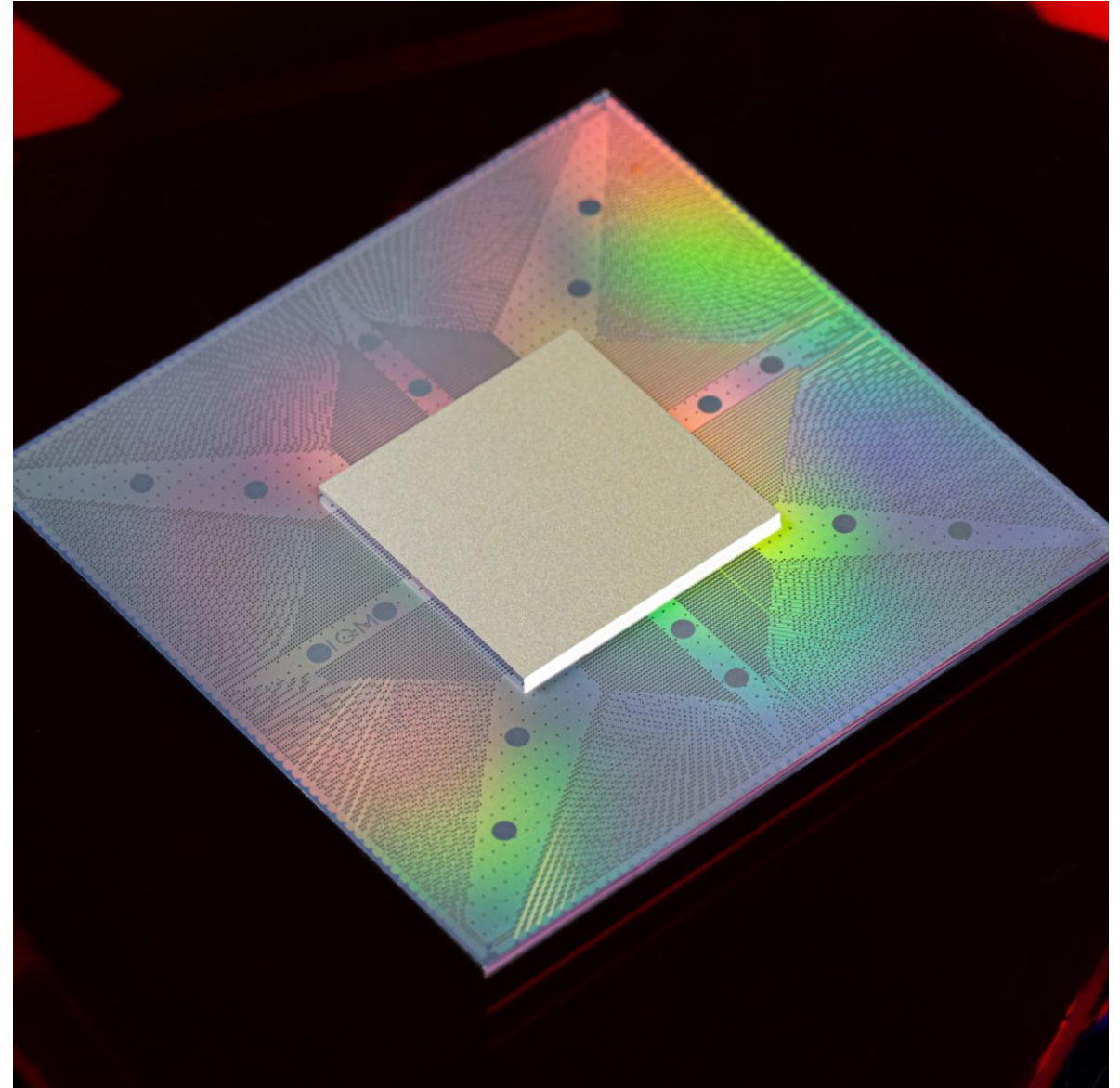


Contents

1. Preliminaries

2. Results

3. Suggestions



1. Preliminaries: Q-score definition

I. Definition

$$\beta(n) = \frac{C(n) - \frac{n^2}{8}}{\lambda n^{3/2}} \quad \longrightarrow \quad \beta(n) = \frac{C(n) - \frac{(n-1)n}{8}}{\lambda n^{3/2}}$$

II. Number of shots: 2048  20 000

III. Number of instances: 100 (we use 100 instances though more might be needed to get reliable averages)

Martiel, Simon, Thomas Ayrar, and Cyril Allouche. *IEEE Transactions on Quantum Engineering* 2 (2021): 1-11.

1. Preliminaries: algorithmic tricks

I. Readout error mitigation

- ## II. For ansatz layer depth $p=1$ one can use classically computed optimal angles → no need for quantum-classical loop for finding angles

- ## III. Break the Z2 symmetry of MaxCut problems by pre-assigning one node to 1 → solve n node graphs with $n-1$ qubits

Bravyi, Sergey, et al. *Physical review letters* 125.26 (2020): 260505.

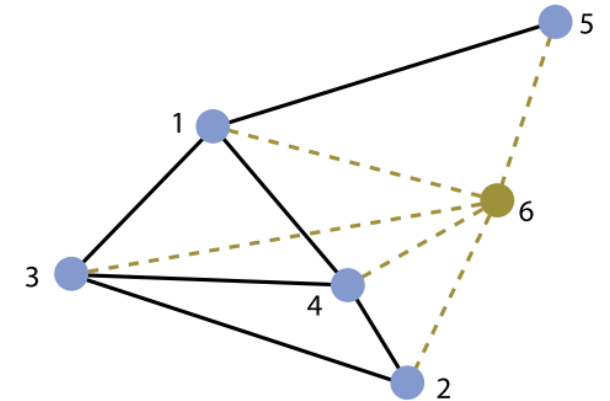
Theorem 1. For QAOA with $p = 1$, for each edge $\langle uv \rangle$,

$$\begin{aligned} \langle C_{uv} \rangle = & \frac{1}{2} + \frac{1}{4}(\sin 4\beta \sin \gamma)(\cos^{d_u} \gamma + \cos^{d_v} \gamma) \\ & - \frac{1}{4}(\sin^2 2\beta \cos^{d_u+d_v-2\lambda_{uv}} \gamma)(1 - \cos^{\lambda_{uv}} 2\gamma), \end{aligned} \quad (14)$$

where $d_u + 1$ and $d_v + 1$ are the degrees of vertices u and v , respectively, and λ_{uv} is the number of triangles in the graph containing edge $\langle uv \rangle$.

Wang, Zhihui, et al. *Physical Review A* 97.2 (2018): 022304.

Figure 12 Maxcut problem for six nodes. Node 6 is a fictitious qubit in $|1\rangle$ state while rest are physical qubits. Solid lines represent physical couplings while dashed lines fictitious couplings

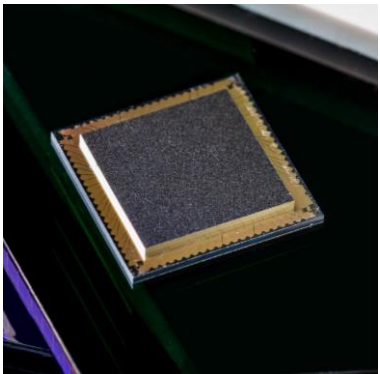


Rönkkö, Jami, et al. *EPJ Quantum Technology* 11.1 (2024): 32.

2. IQM Quantum Computer - Garnet

20 qubit **superconducting**
data qubits and 30
coupler qubits

Cloud access at:
[https://resonance
.meetiqm.com/](https://resonance.meetiqm.com/)



TOPOLOGY

Square-lattice topology

QUBITS

20

NATIVE GATES

barrier, cz, measure, prx

MAXIMUM CIRCUITS / MAXIMUM SHOTS PER JOB

200 / 20000

MEDIAN T1

42.23 μ s

MEDIAN T2

7.72 μ s

MEDIAN SINGLE-QUBIT GATE FIDELITY

99.92 %

MEDIAN CZ GATE FIDELITY

99.41 %

Gate times:

cz : 48 ns

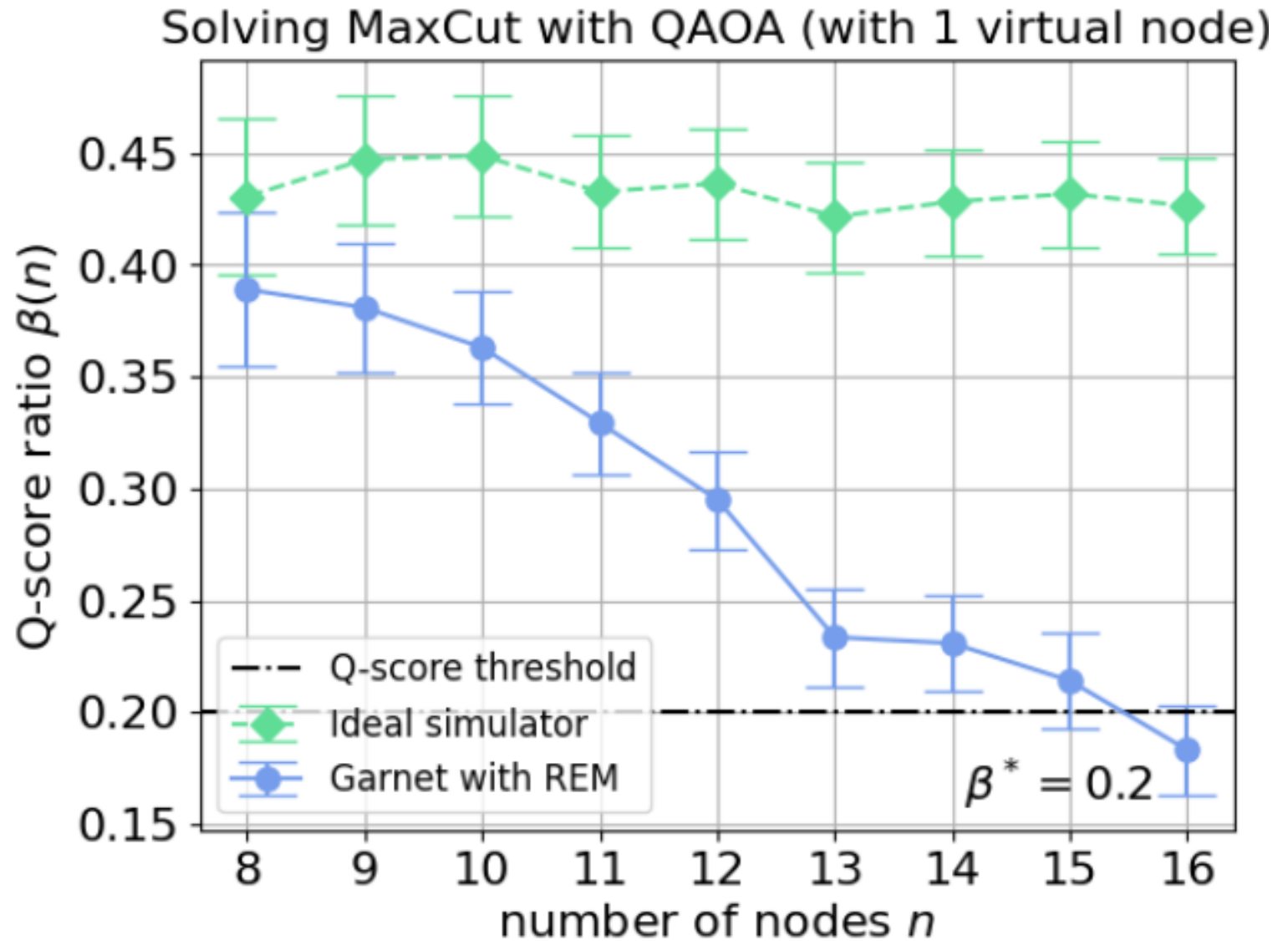
prx : 20 ns

Sub-10 ns prx gates being
implemented at the moment:
Hyppä, Eric, et al. *arXiv preprint
arXiv:2402.17757* (2024).

2. Results

Q-score = 15

- seed = 1
- 100 instances
- 20 000 shots



3. Suggestions for modifying Q-score

Make the benchmark even more **application centric**

1. Look for **best solution, not for average**
 - this is what real users are interested in
2. Demand reporting of **time-to-solution** or alternatively **total shot budget**
 - time to solution could be in terms of flops
3. Compare to best classical polynomial-time approximation algorithm (Goemans and Williamson) instead of random sampling
 - e.g. for how many nodes one can get as good solution as G&W and how long/many flops did it take
4. Clarify whether default QAOA should be used or if iterative (hybrid) versions of QAOAs are allowed. These will lead to higher Q-scores at the cost of extra classical processing.



Experimentation Campaign on QPUs Using Q-score Metric

Louis-Paul Henry (*Pasqal*)

4 June 2024



Optimization benchmarks for neutral atom QPUs

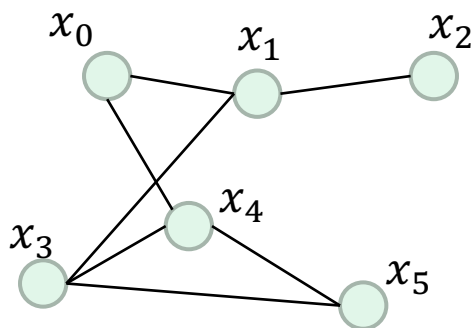
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Extending the Q-Score definition

Louis-Paul Henry

The Max-Cut Problem

The QUBO formulation for the Max-Cut problem



$$x_i = \{0,1\}$$

The MAX-CUT set is found as:

$$\operatorname{argmin}_{\{x_i\}} \left(- \sum_{i \in V} N_i x_i + \sum_{i,j \in E} x_i x_j \right)$$

$N_i = \text{Numbers of neighbours}$

Any QUBO matrix can be translated into a Weighted Max-Cut instance

Barahona, Francisco, Michael Jünger, and Gerhard Reinelt. "Experiments in quadratic 0–1 programming." *Mathematical Programming* 44.1-3 (1989): 127-137.

Q-score (for Max-Cut)

Associated cost function ($z_i \in \{+1; -1\}$)
$$C(z_1, \dots, z_N) = \sum_{(i,j) \in E} z_i z_j$$

Max-Cut for Erdős-Renyi graphs of size N

Average cost for a random cut¹:

$$Rand(N) \approx \frac{N^2}{8}$$

Optimal cost :

$$Opt(N) \approx \frac{N^2}{8} + \lambda N^{\frac{3}{2}} (\lambda \sim 0.178)$$

Any algorithm such that $Algo(N) > Rand(N)$:

$$\lim_{N \rightarrow \infty} Algo(N) / Opt(N) = 1$$

[1] A. Dembo, A. Montanari, S. Sen, "Extremal cuts of sparse random graphs", The Annals of Probability, vol. 45, no. 2, pp. 1190–1217, 2017

Q-score

Refined approximation ratio :

$$\beta(N) = \frac{Algo(N) - Rand(N)}{Opt(N) - Rand(N)} = \frac{Algo(N) - \frac{N^2}{8}}{\lambda N^{\frac{3}{2}}}$$

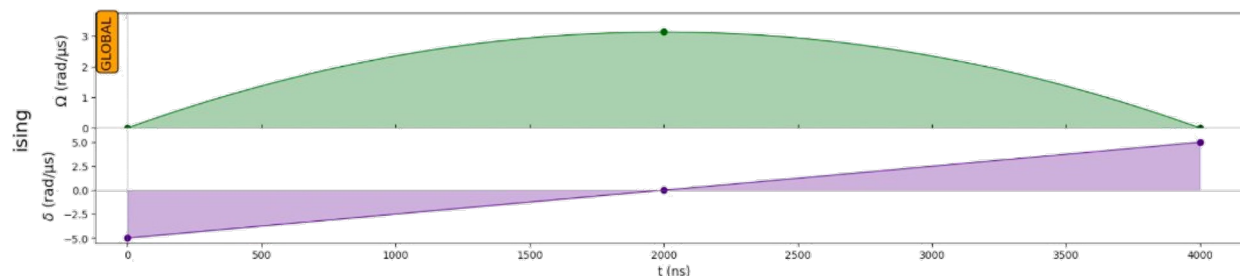
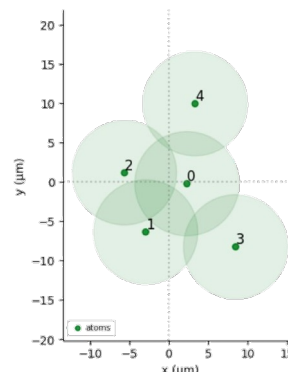
One expects $\beta(N)$ to decrease as $N \rightarrow \infty$

Q-score defined as

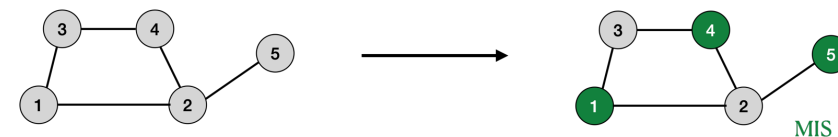
$$Qs(Algo) = \max\{N \mid \beta(N) > 0.2\}$$

Native Hamiltonian : Ising

$$H_{\text{Ising}} = \frac{\hbar\Omega(t)}{2} \sum_{i=1}^N \hat{X}_i - \hbar\delta(t) \sum_{i=1}^N \hat{n}_i + \sum_{i<j} \frac{C_6}{|r_i - r_j|^6} \hat{n}_i \hat{n}_j$$



Native Problem : Maximum Independent Set (MIS)



Each node has a label $n_i = \{0; 1\}$

Space of solutions $S = \{0; 1\}^N$ and $|S| = 2^N$

Associated cost function

$$C(n_1, \dots, n_N) = -\sum_{i=1}^N n_i + U \sum_{(i,j) \in E} n_i n_j$$

with $U \gg 1$

Constrained optimization

- MaxCut is *unconstrained* optimization
 \Rightarrow « easier » to approximate
- Sampling/exploring constrained space is typically hard
 \Rightarrow typically $Random(N) \rightarrow 0$

- Example 1 : MIS

$$\operatorname{argmax}_{n \in \{IS\}} \sum_{i=1}^N n_i$$

- Example 2 : weighted-MIS ($\{w_i\} \in \mathbb{R}^N$)

$$\operatorname{argmax}_{n \in \{IS\}} \sum_{i=1}^N w_i n_i$$

Extended Q-score

- Scaling of naïve algorithm (Random, Greedy, ...)
 $Naive(N)$
- Scaling of best algorithm (State-of-the-art, theoretical, ...)

$$Best(N)$$

- Extended approximation ratio

$$\beta(N) = \frac{Algo(N) - Naive(N)}{Best(N) - Naive(N)}$$

- Extended Q-score defined as

$$Qs(Algo) = \max\{N \mid \beta(N) > \alpha\}$$

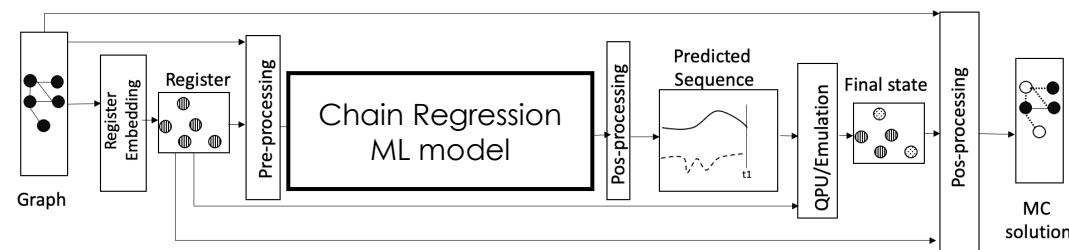
Where the threshold α can be application specific

Properly accounting for cost

- Cost of classical preprocessing
- Cost of optimizing parameters
 - QOAO parameters
 - Register embedding (n. atoms, ...)
 - Pulse shaping (analog, ...)
- Sampling cost (number of shots)
 - $N_{shots}^{final} \sim (\text{overlap of state with sol.})^{-1}$
 - $N_{shots}^{total} \sim N_{shots}^{final} + N_{shots}^{optim}$
 \Rightarrow Trade off

ML-assisted pulse shaping and register embedding

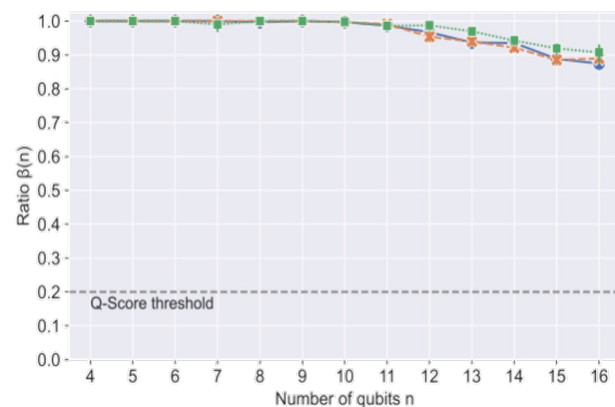
- The goal : $N_{shots}^{total} \sim N_{shots}^{final} + N_{shots}^{optim}$
- The idea : Train a model that outputs one or more « good enough pulse », given a graph and a Register



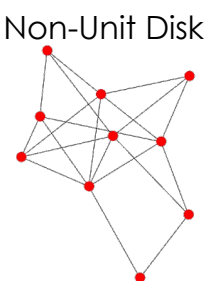
- Input parameters :
 - graph properties : order, size, density, min/max/av. neighbourhood size
 - Register : min/max/av. distance (in μm) between connected/disjoint nodes
- Supervized training (but dataset was not optimal)

Results

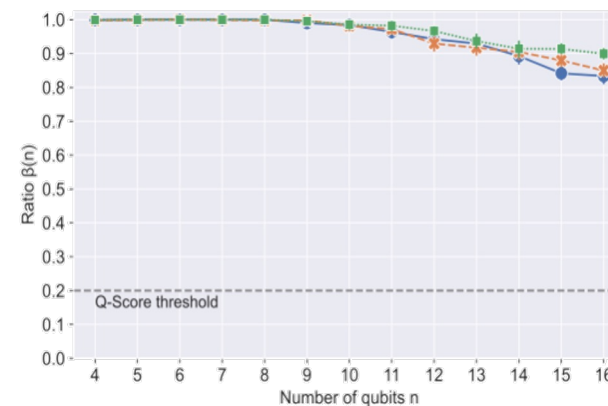
MaxCut



Non-Unit Disk



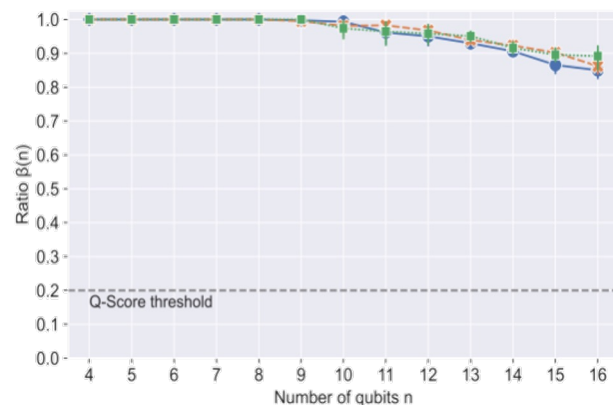
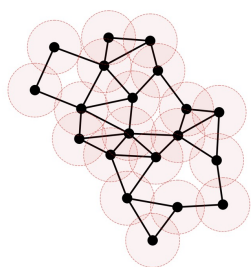
MIS



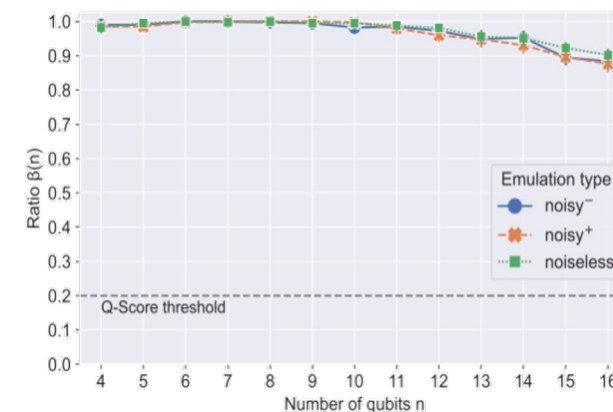
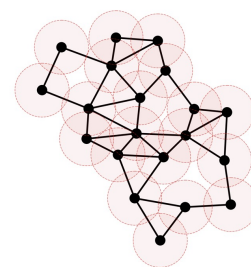
Non-Unit Disk



Unit Disk

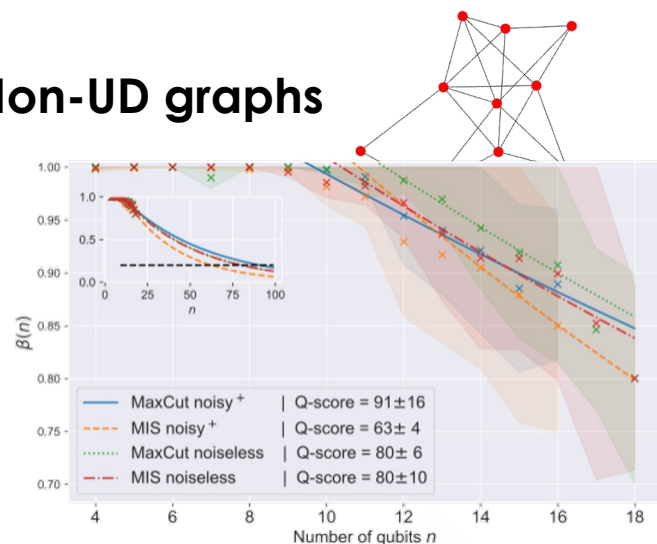


Unit Disk

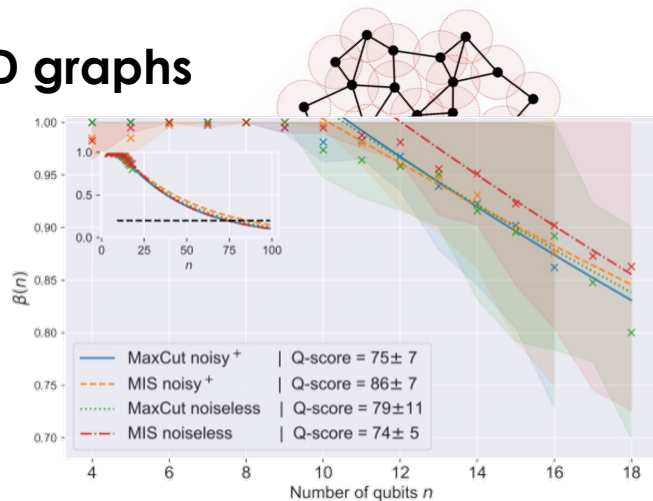


Results and conclusion

Non-UD graphs



UD graphs



Conclusion

- We could solve MaxCut and MIS problem even on non-UD graphs
 - Better results for MaxCut on non-UD graphs
 - Better results for MIS on UD graphs
- The supervised ML can learn how to predict good pulses for both graph problems
 - Not dependent on the graph size/order
 - Need a “good” training data set
- Embedding Strategies could improve for some graph classes

Perspectives

- Refine the model
 - Improve training dataset
 - Train on (mixed emulation-)QPU results
- Extend to other algorithms and/or problems



Experimentation Campaign on QPUs Using Q-score Metric

Vassilis Apostolou (*Quandela*)

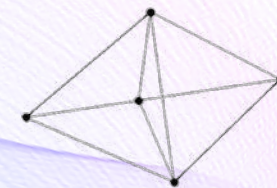
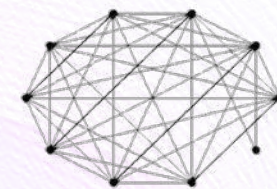
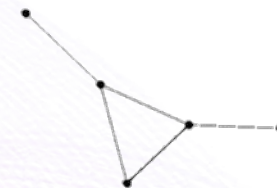
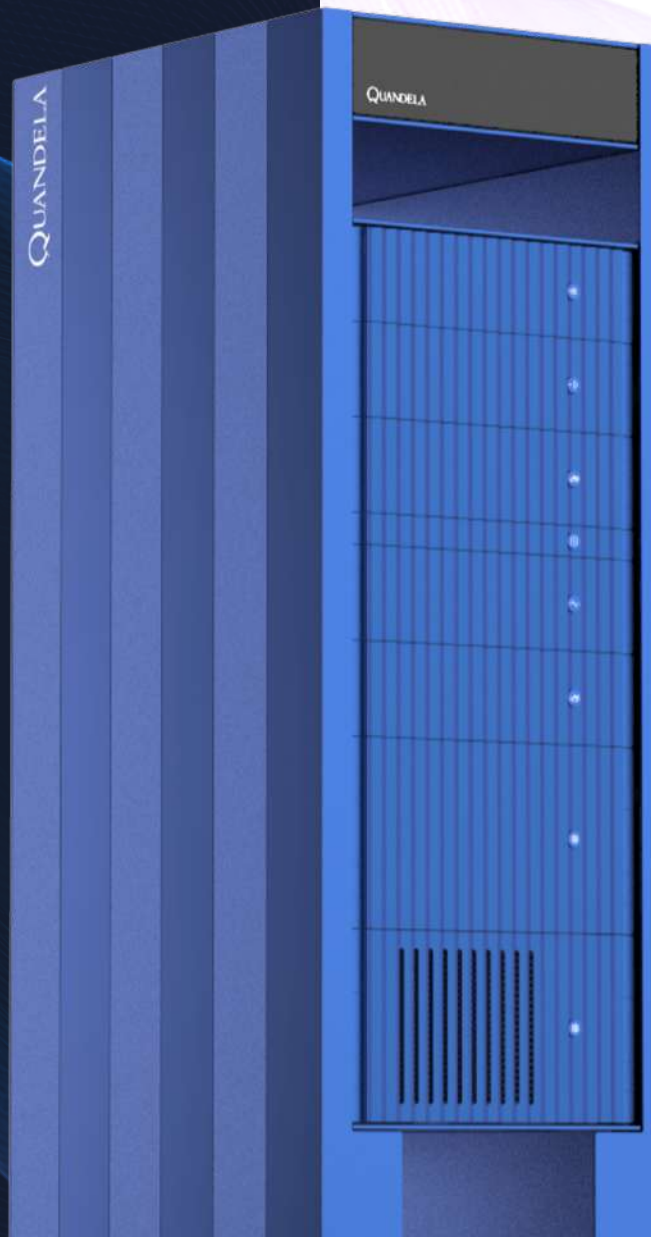
4 June 2024



Q-score using Single Photons and Linear Optics

Teratec TQCI Benchmark

Ana Filipa Carvalho – Quantum Applications Engineer
June 2024





Quandela's implementation and results for Q-score:

Index

- Q-score metric
- Photonic Quantum Computing & Information
- Our algorithm – Why not QAOA?
- Results



Atos' Q-score metric

Benchmarking method “application-centric, hardware-agnostic and scalable to quantum advantage”

“The Q-score measures the maximum number of qubits that can be used effectively to solve the Max-cut combinatorial optimization problem”.

Conditions for a proper benchmark:

1. Application-centric
2. Hardware-agnostic
3. Scalable

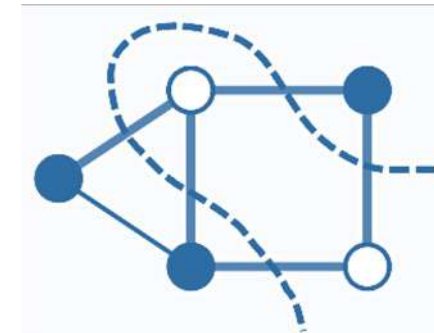
Q-score measures the maximum number of quantum bits that a quantum computer can use to solve a combinatorial optimization problem—the Max Cut problem—significantly better than a classical random algorithm.



Atos' Q-score metric

Max-cut problem

- Graph $G(V, E)$ of V vertices and E edges.
- *Goal*: find a partitioning (cut) of V into V_1 and V_2 s.t the number of edges not belonging to either of the induced subgraphs $G_1(V_1, E_1)$ and $G_2(V_2, E_2)$ is maximum.
- The set of edges $E/(E_1 \cup E_2)$ is called a cut, so MAXCUT is simply the problem of finding a cut of maximum cardinality.
- NP-complete



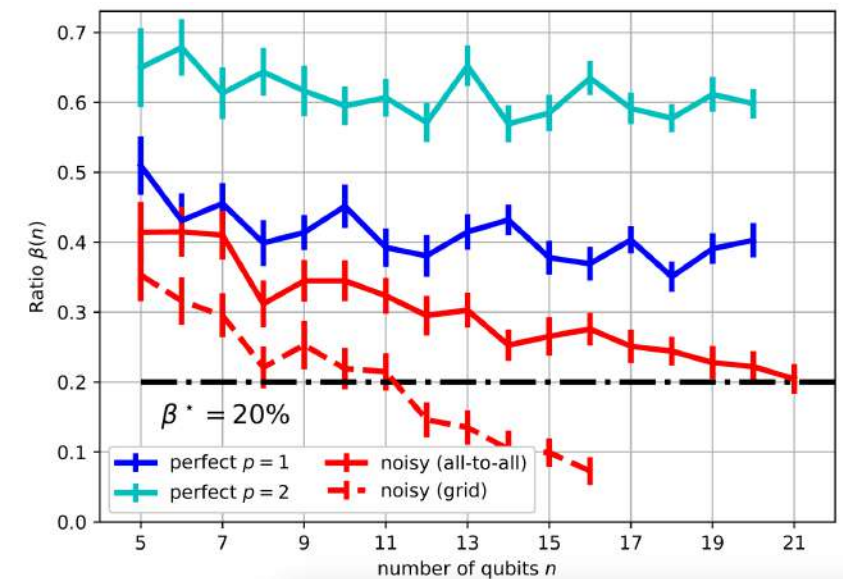


Atos' Q-score metric

Quantum algorithm for the Max-cut problem

Core of the benchmarking technique:

1. Fix some p .
2. Work with QAOA for MAXCUT on random graphs of n vertices, whose average number of solutions is known.
3. An ideal quantum device can solve with accuracy $a\%$ on average this problem.
4. Choose an accuracy $b\% < a\%$ and define Q-score as the largest n for which the noisy quantum device can solve MAXCUT using QAOA on random graphs with accuracy $b\%$.





Optical Quantum computing

Quandela's vision

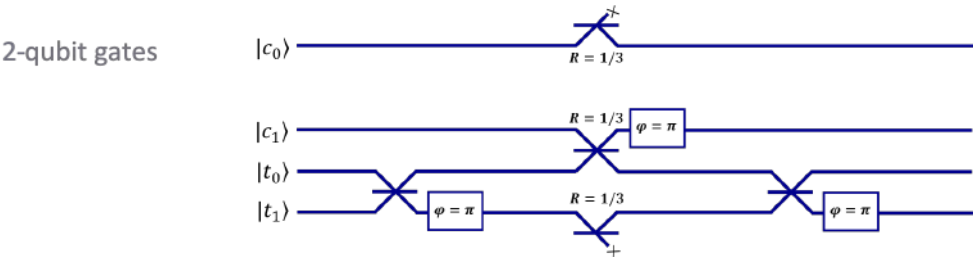
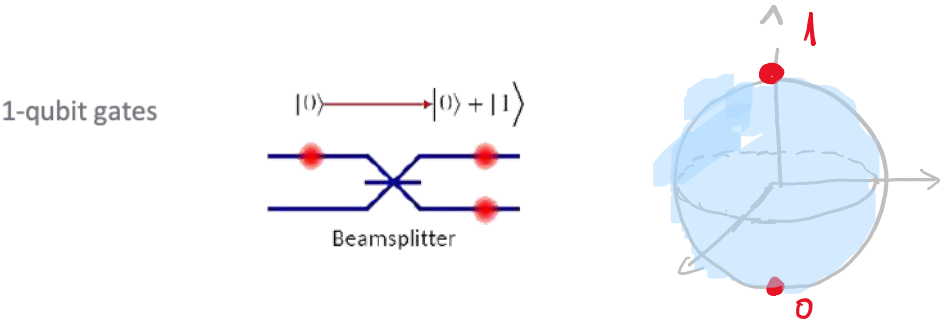
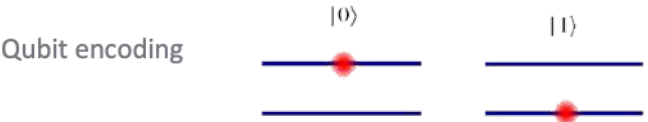
MAIN INGREDIENTS

Type	Discrete variables: single photons
Encoding	Dual rail: integrated photonic Time: fibre loops & delay
Scheme	KLM: linear optical circuits – NISQ (up to tens of qubits) MBQC inspired: operation on cluster states, fusion gates – towards fault-tolerant
Approach	Efficient modules interconnected by ultra-low loss fibre links

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PHOTONIC QUBITS





The Knill–Laflamme–Milburn (KLM) scheme

Dual rail encoding

- We could end up detecting 2 photons in the modes of the qubit 0...
 - But this can't be interpreted as a qubit output!
 - When this happens, we just ignore the run and try again → post-selection
 - Thus 2-qubit operations are probabilistic (KLM-scheme)
- KLM is a problem for the scalability of the approach
 - E.g. Try performing 50 operations each of which succeeds with say probability $\frac{1}{2}$...
 - Ultimately, we will need a different model of computing – a more clever way to instantiate qubits with photons

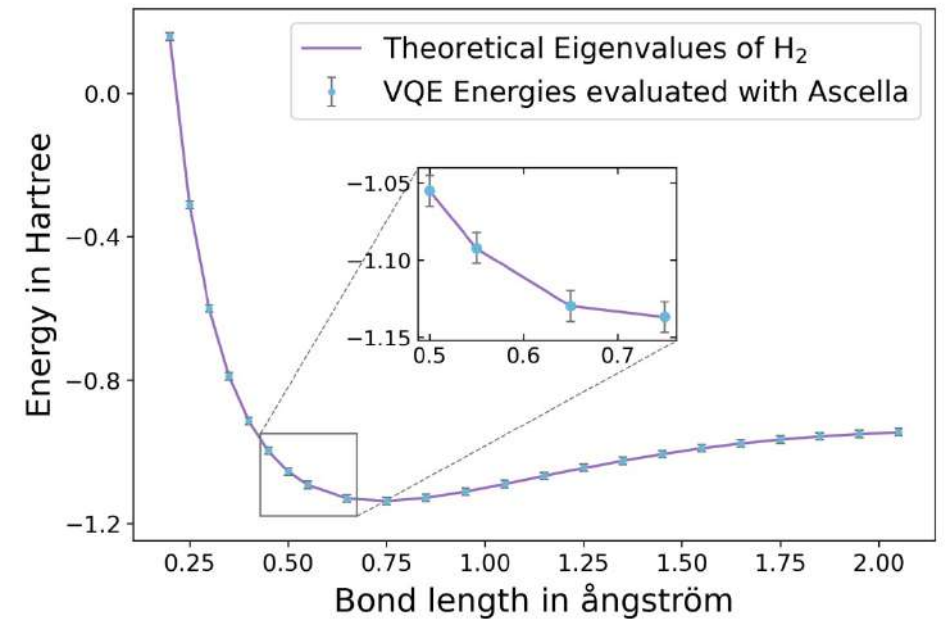
The best (known) success probability of a CNOT-gate is $\frac{1}{9}$ (post-selected), $\frac{2}{27}$ (heralded)



Variational Quantum Eigensolver: Better tailored to photonic hardware

Goal:

Find the ground state energy of a molecule given the coordinates of its nuclei. An example in Quandela's toolbox is the H_2 molecule.





Variational Quantum Eigensolver: Better tailored to photonic hardware

Goal:

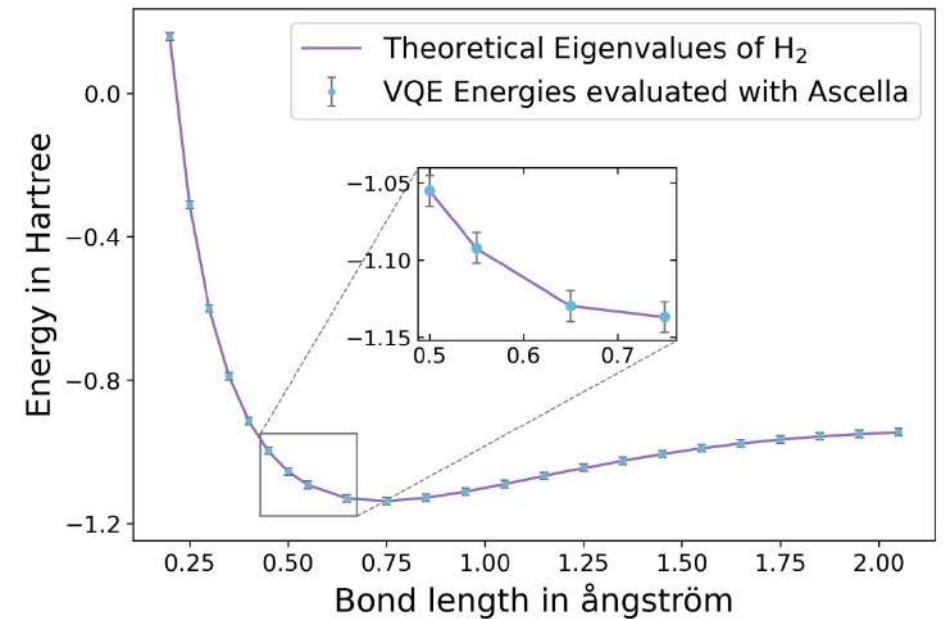
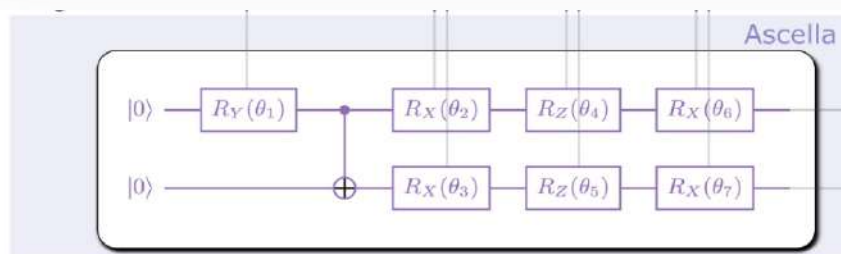
Find the ground state energy of a molecule given the coordinates of its nuclei. An example in Quandela's toolbox is the H_2 molecule.

Step 1:

We prepare an ansatz for the quantum state with a circuit that has variational parameters.

Step 2:

The chemical problem is converted into a qubit Hamiltonian. Our circuit measures this qubit Hamiltonian and adds up averages of each measurement to gain an approximation of the ground state.

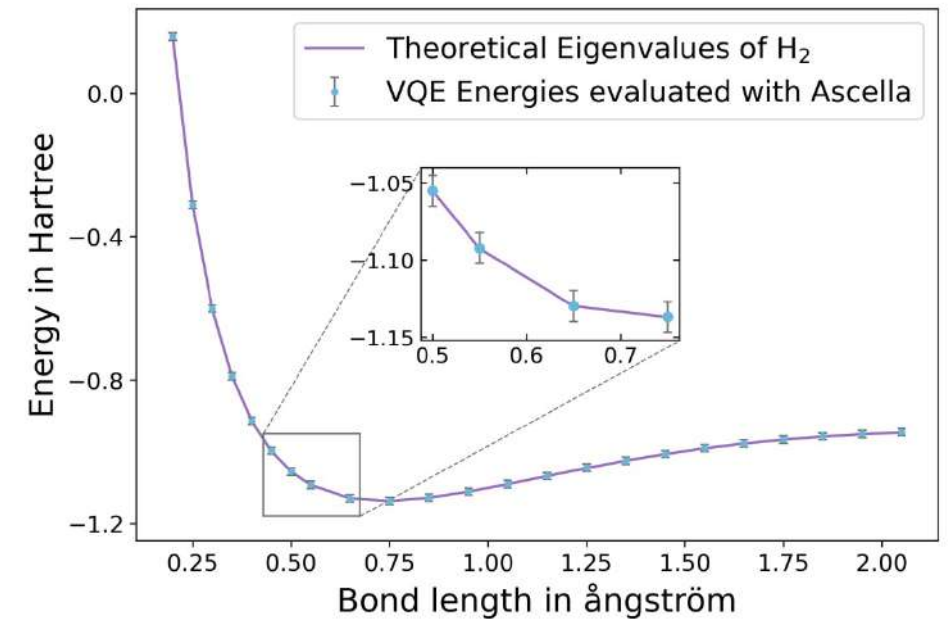
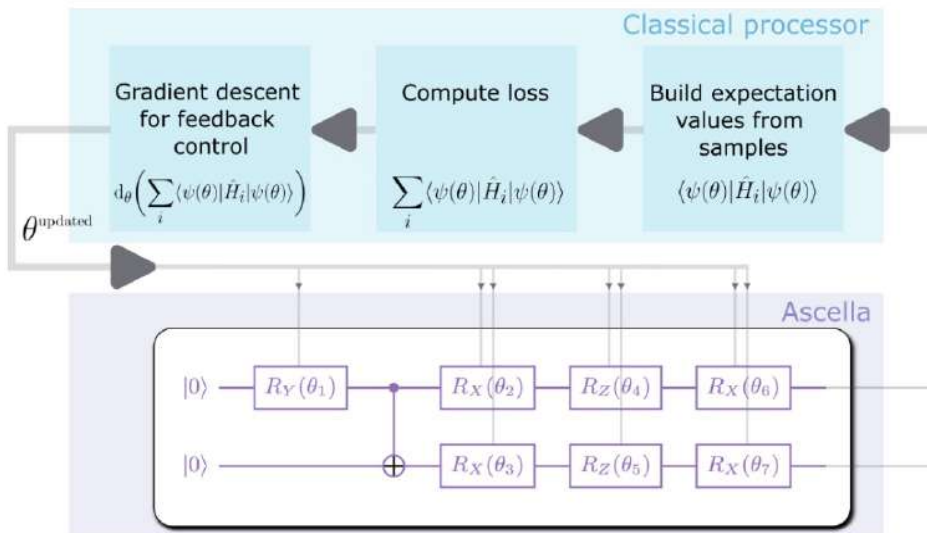




Variational Quantum Eigensolver: Better tailored to photonic hardware

Goal:

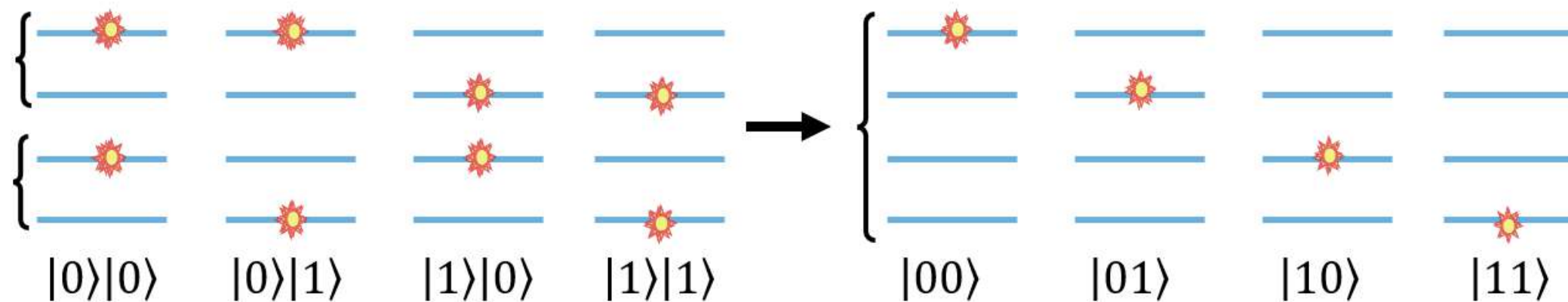
Find the ground state energy of a molecule given the coordinates of its nuclei. An example in Quandela's toolbox is the H_2 molecule.





Qubit Logic On Qubits (QLOQ) encoding: Core concept

Divide a circuit into groups of qubits and map each group to a physical qudit.

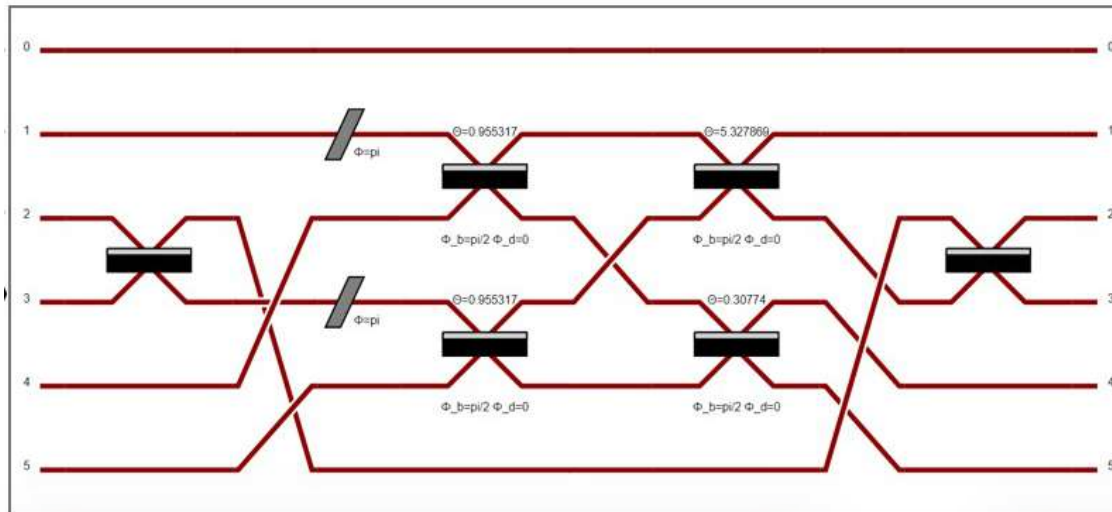




Qubit Logic On Qubits (QLOQ) encoding: Core concept

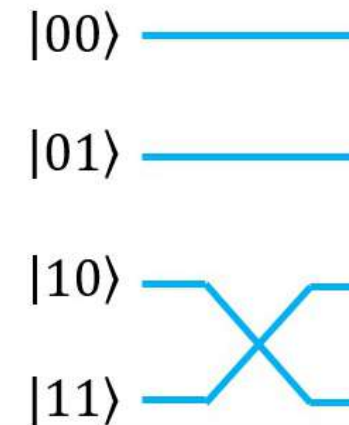
Divide a circuit into groups of qubits and map each group to a physical qudit.

Advantage #1: Entangling gates between qubits in the same group become local (single-qudit) operations!



Knill CNOT

$2/27$ success probability with 2 heralding photons needed



Local QLOQ CNOT

Deterministic with no heralding photons needed



Faster optimization: Conditional Value at Risk (CVaR) for faster convergence

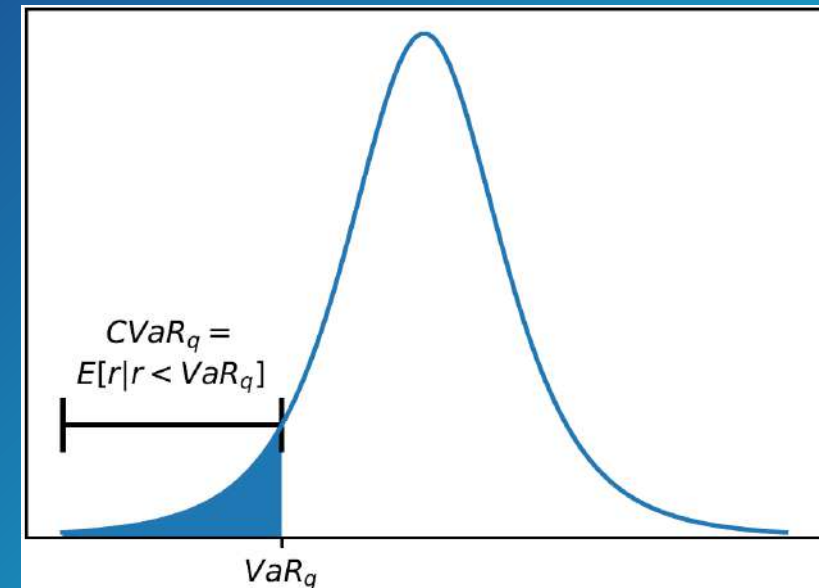
Q: How to implementing a CVaR approximation to Generic VQE for QUBO? The user essentially defines a tail end to their probability distribution, a variable we call α .

Main points:

- Allows to *find results faster*.
- It has the *same qubit number requirements* as Generic VQE.
- *Resilient to noise*, both quantum and statistical unlike the generic version \rightarrow less significantly less shots per run and indicating it will scale as our hardware grows.

$\alpha = 1 \rightarrow$ runs generic VQE on a standard optimization problem.

$\alpha < 1 \rightarrow$ takes a segment of the probability distribution, quicker convergence and reaches the optimal bitstring with higher accuracy.





Numerics:

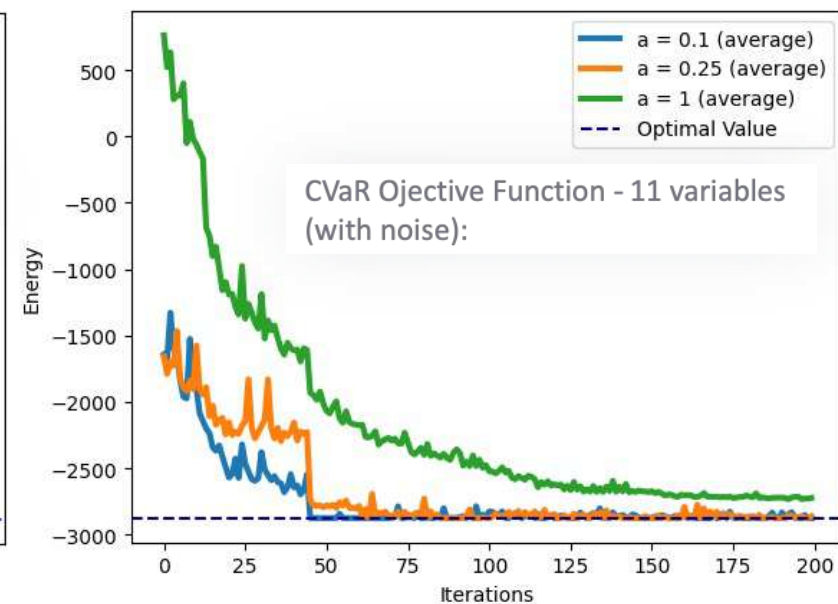
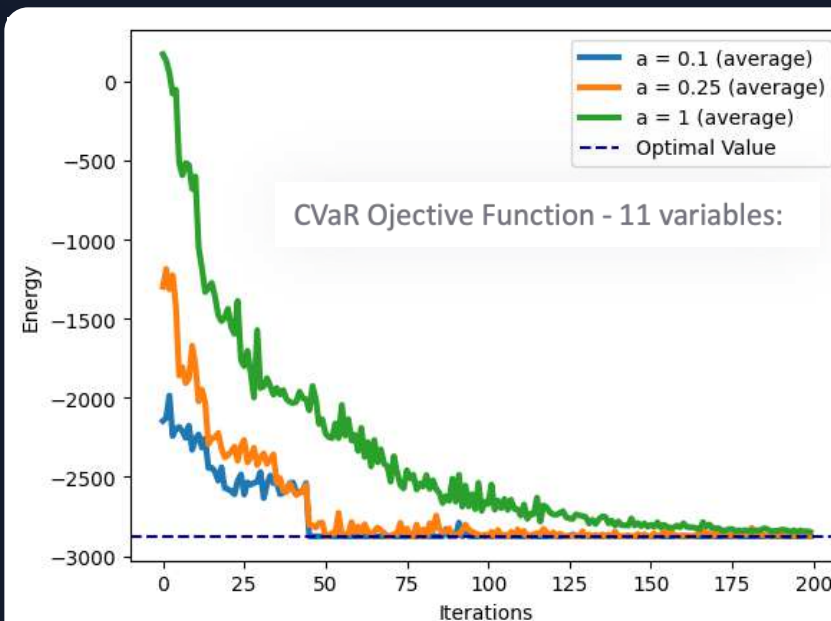
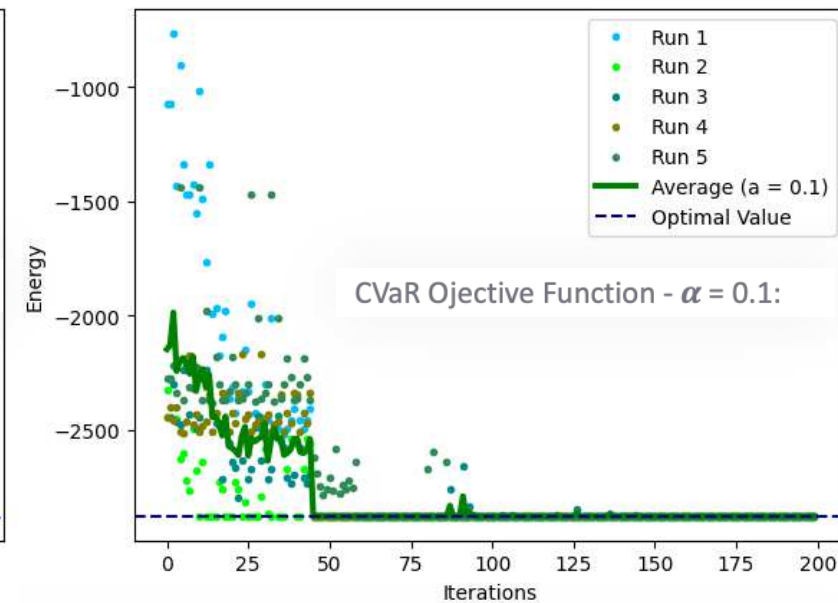
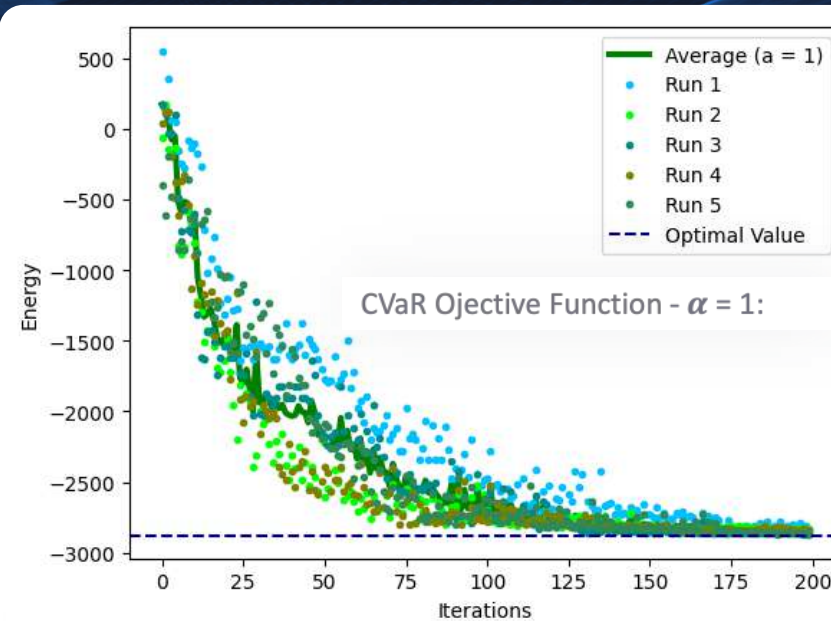
Implementation and results





Results

CVaR-VQE versus VQE for Applications & Noisy Environment





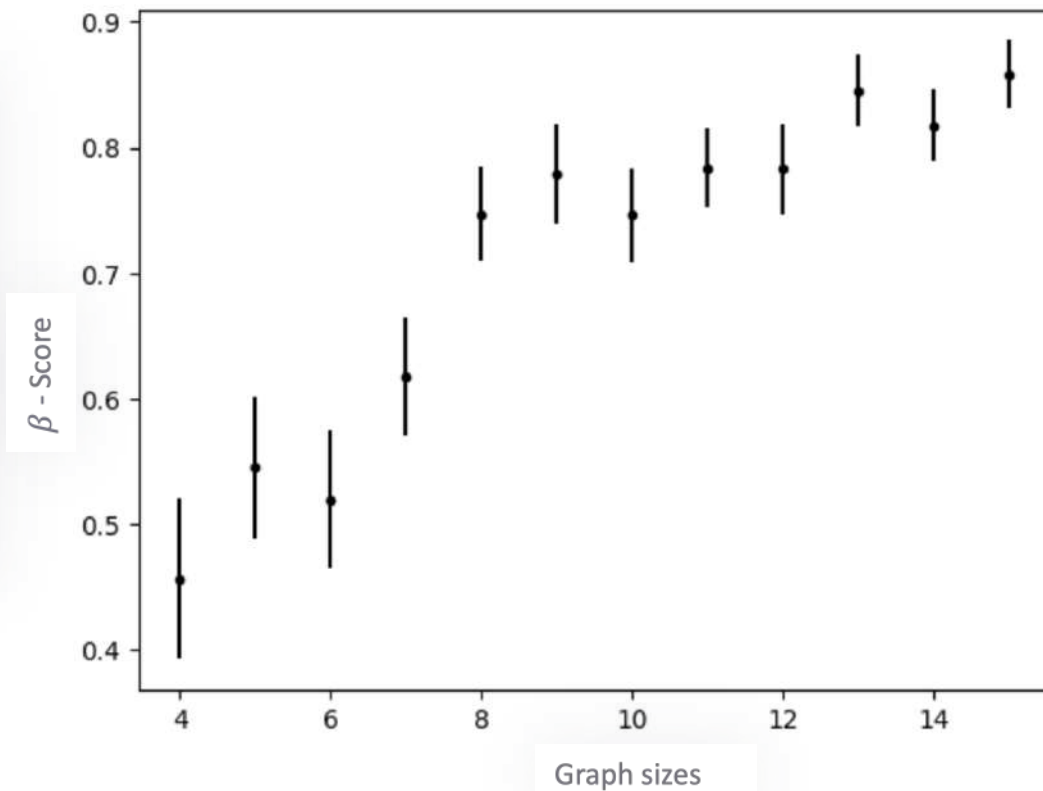
Atos' Q-score

Results with CVaR-VQE implemented in Perceval

Results for Q-score with CVaR-VQE tailored for photonic technologies with QLOQ encoding.

Maximum size tested: 15 nodes.

Difficulty for larger tests: simulation runtime.





THE END

QUANDELA



Experimentation Campaign on QPUs Using Q-score Metric

Ward van der Schoot (TNO)

4 June 2024



Showing the strength of Q-score as a framework

Ward van der Schoot MMath



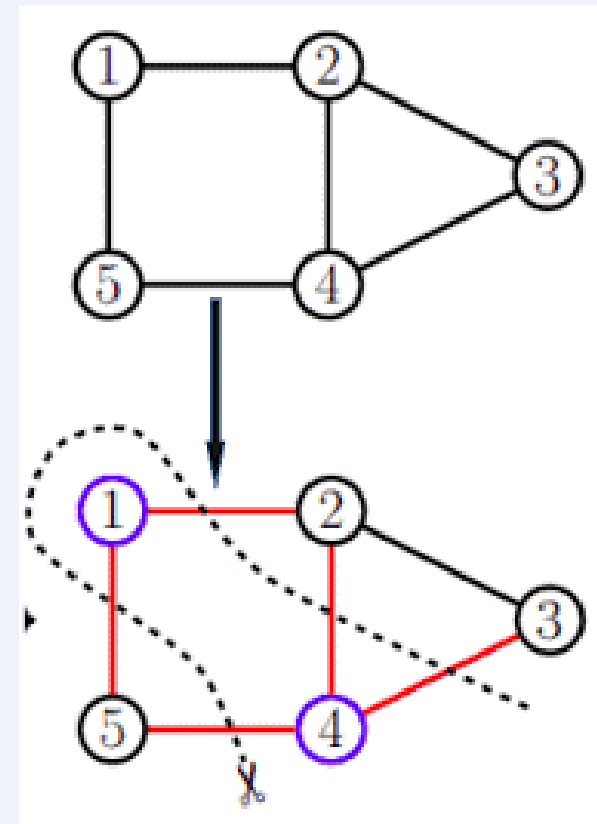
Quantum at TNO



- The Netherlands Organisation for applied scientific research
- Mission:
 - To generate innovative solutions with provable impact for a safe, healthy, sustainable and digital society in the Netherlands and beyond.
- Quantum applications at TNO. Goal:
 - To enable **practical implementation** of relevant applications on current and/or near term quantum devices.
- Quantum benchmarking at TNO:
 - Goal:
 - Find the perfect device for a given application. Not for ourselves, but for industry
 - Considered many different application-level benchmarks
 - Focus on Q-score

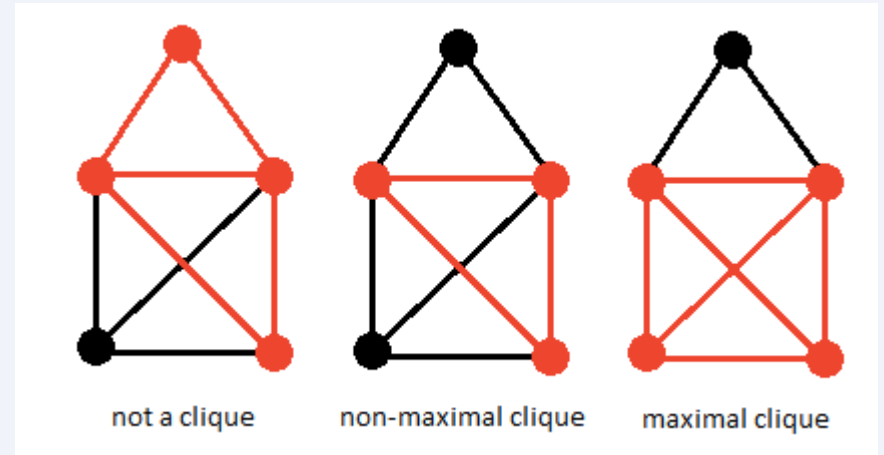
Original Q-score by Atos

- Largest problem size N for which a device significantly outperforms a random algorithm at solving the Max-Cut problem
- Applicable on gate-based as well as annealing-based devices
 - Depends **not only** on the device
 - Also on the used algorithm, optimisations and resources



Extending Q-score framework: Q-score Max-Clique

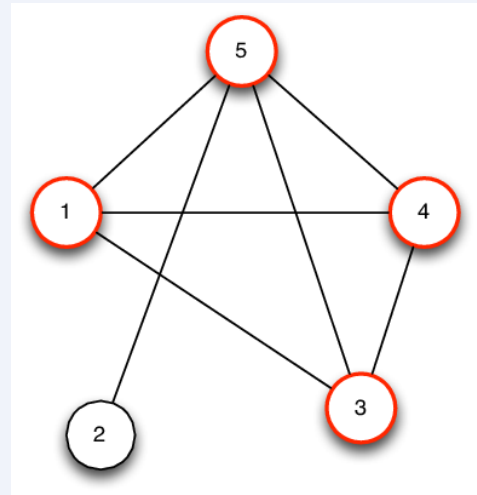
- Questions about the Q-score:
 1. Why do we specifically use the Max-Cut problem?
 2. What about other devices, such as photonic quantum computers?
- Q-score Max-Clique
 - Q-score with the Max-Clique problem
 - Find the largest clique: complete subgraph in G
 - Consider $\left(N, \frac{1}{2}\right)$ Erdős-Rényi graphs
 - Keep time constraint and optimisation as degrees of freedom
- → Q-score can be seen as a benchmarking framework with various degrees of freedom



Q-score Max-Clique

1. For increasing N , do the following steps:
2. Pick a collection of graphs of size N
3. Run a Max-Clique algorithm on each graph and compute average clique size $C(N)$
4. Check whether clique size is 'good': $\beta(N) = \frac{C(N) - C_{rand}}{C_{max} - C_{rand}} = \frac{C(N) - 1.6416325}{2 \ln(N) - 1.6416325} > \beta^* = 0.2$
5. Q-score Max-Clique is highest N satisfying this

- How do we estimate the max and random clique size C_{max} and C_{rand} ?
- Random clique size:
Adding nodes randomly until no clique yields $C_{rand} = \sum_{i=0}^N i(1 - p^i)p^{0.5i(i-1)} \approx 1.6416325$
- Max clique size:
Literature study plus quantum and classical brute force suggest $C_{max} = 2 \ln(N)$



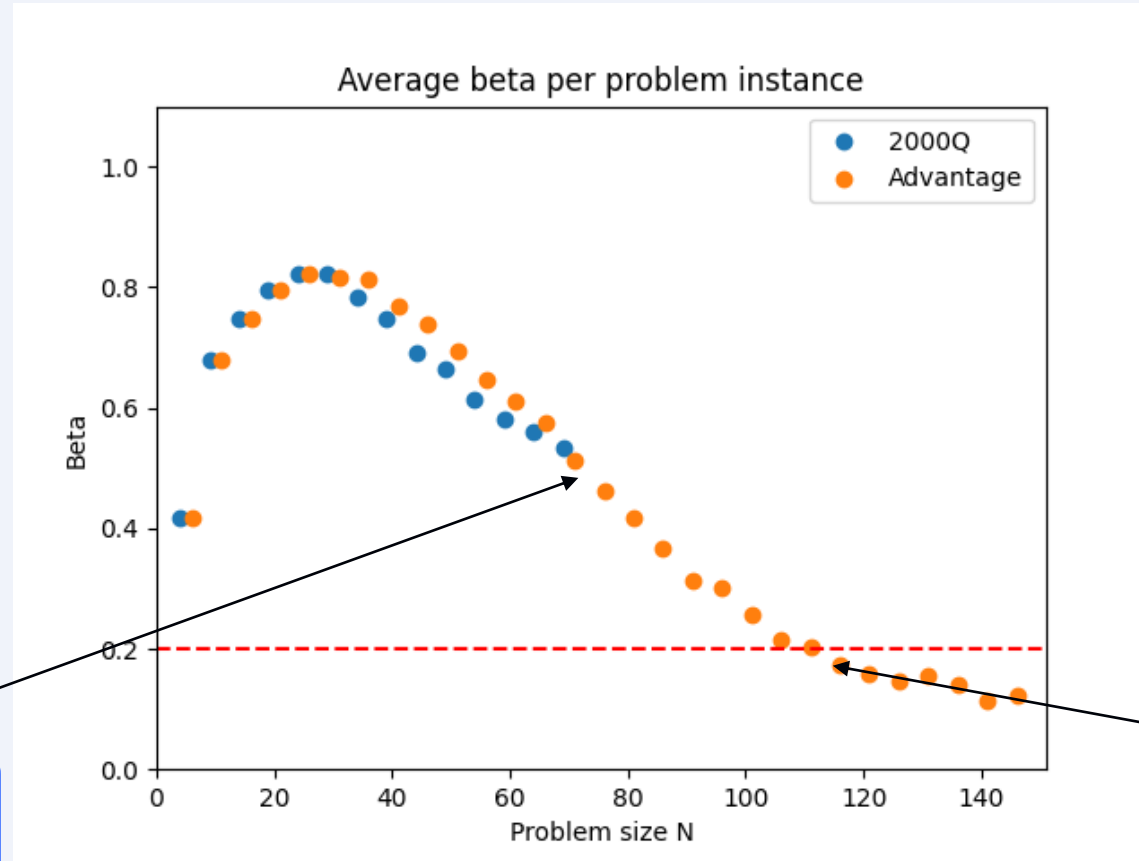
Experiments

- Calculate Q-score Max-Clique for following solvers
 - Quantum gate-based hardware IBM Guadalupe, Quantum Inspire Starmon-5
 - Quantum annealing hardware D-Wave Advantage, D-wave 2000Q
 - Quantum photonic hardware Quandela
 - Quantum photonic simulator Xanadu
 - Classical algorithms Simulated annealing, Tabu search
 - Hybrid quantum-classical solvers D-wave hybrid solver
- Extra constraints for specific metric instantiation:
 - Maximum calculation time: 60 seconds
 - Use out-of-the-box solvers:
 - Standard parameters
 - No extra optimisation allowed

Q-score Max-Clique Annealing Hardware

D-wave 2000Q
2048 qubits
6 qubit couplings

Q-score = 70

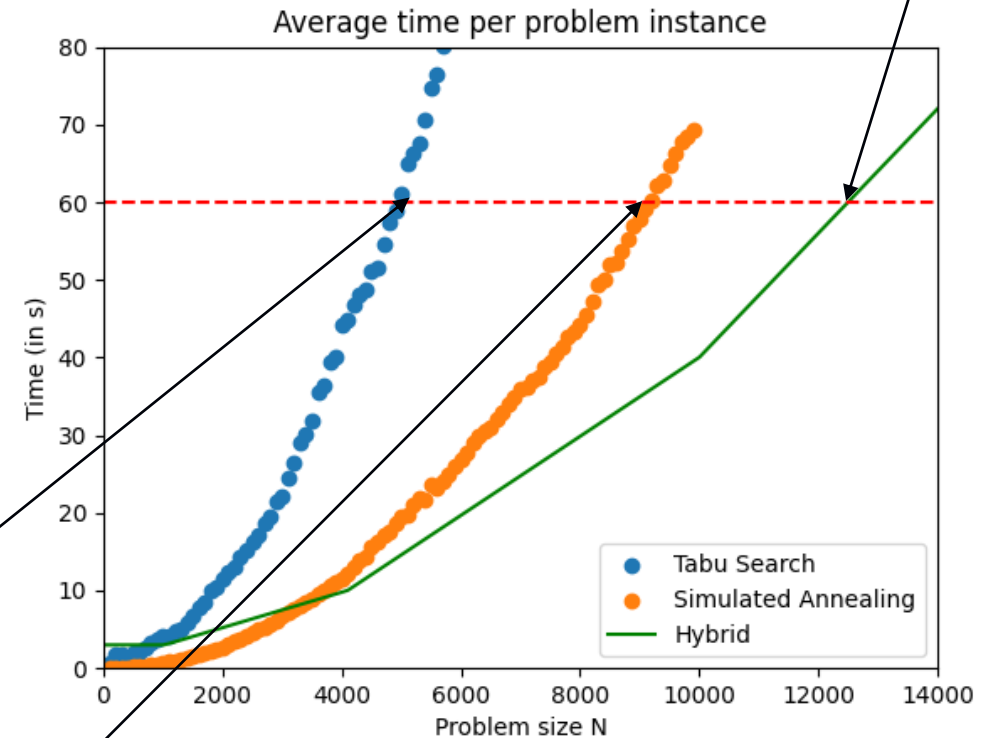
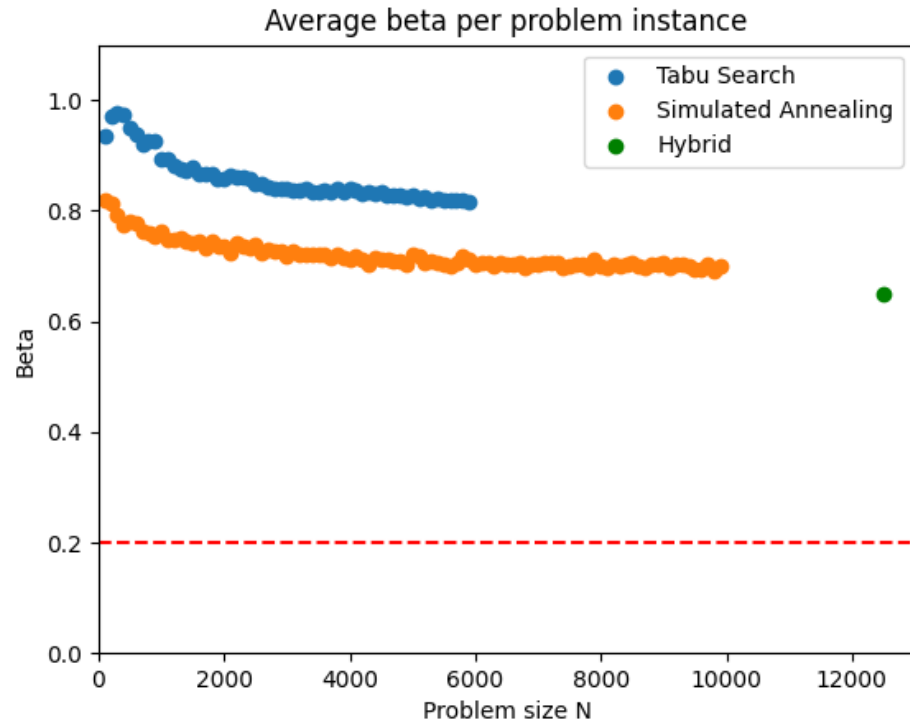


D-Wave Advantage
5640 qubits
15 qubit couplings

Q-score = 110

Q-score Max-Clique Classical & Hybrid Solvers

Q-score =
12,500



Q-score =
4,900

Q-score =
9,100

Results

Approach	Q-score
1. Tabu search	4,900
2. Simulated annealing	9,100
3. D-Wave Advantage	110
4. D-Wave 2000Q	70
5. Hybrid annealing solver	12,500
6. Quantum Inspire Starmon-5	5*
7. IBM Guadalupe	≥5*
8. Quandela Ascella	3
9. Simulated gate-based	13*
10. Simulated photonic-based	20*

- * = more than 60 seconds used

Conclusions

- Q-score yields a benchmarking framework to benchmark (quantum) devices in many ways:
 - Problem
 - Resources (time, optimisation, ...)
- This work: Q-score Max-Clique
 - Allowing native solution for photonic quantum hardware
- Goal:
 - Suite of metrics with plug-and-play degrees of freedom
 - More degrees of freedom, e.g., KPIs (time, energy, accuracy, problem size, ...)
 - See our talk later today – Quantum Application Score (Koen Mesman)
 - Matching between application(s) and device(s)

Thank you

Contact: ward.vanderschoot@tno.nl



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EVIDEN

LABORATOIRE
NATIONAL
DE MÉTROLOGIE
ET D'ESSAIS



Thank you for your attention

Damien Nicolazic (Eviden) – Jami Rönkkö (IQM) - Louis-Paul Henry (Pasqal) -
Vassilis Apostolou (Quandela) - Ward van der Schoot (TNO)

4 June 2024



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