



 Forum
TERATEC
1er juin 2023

Thème :

Cipher Data Centric Security

Présenté par :

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SCILLE / PARSEC

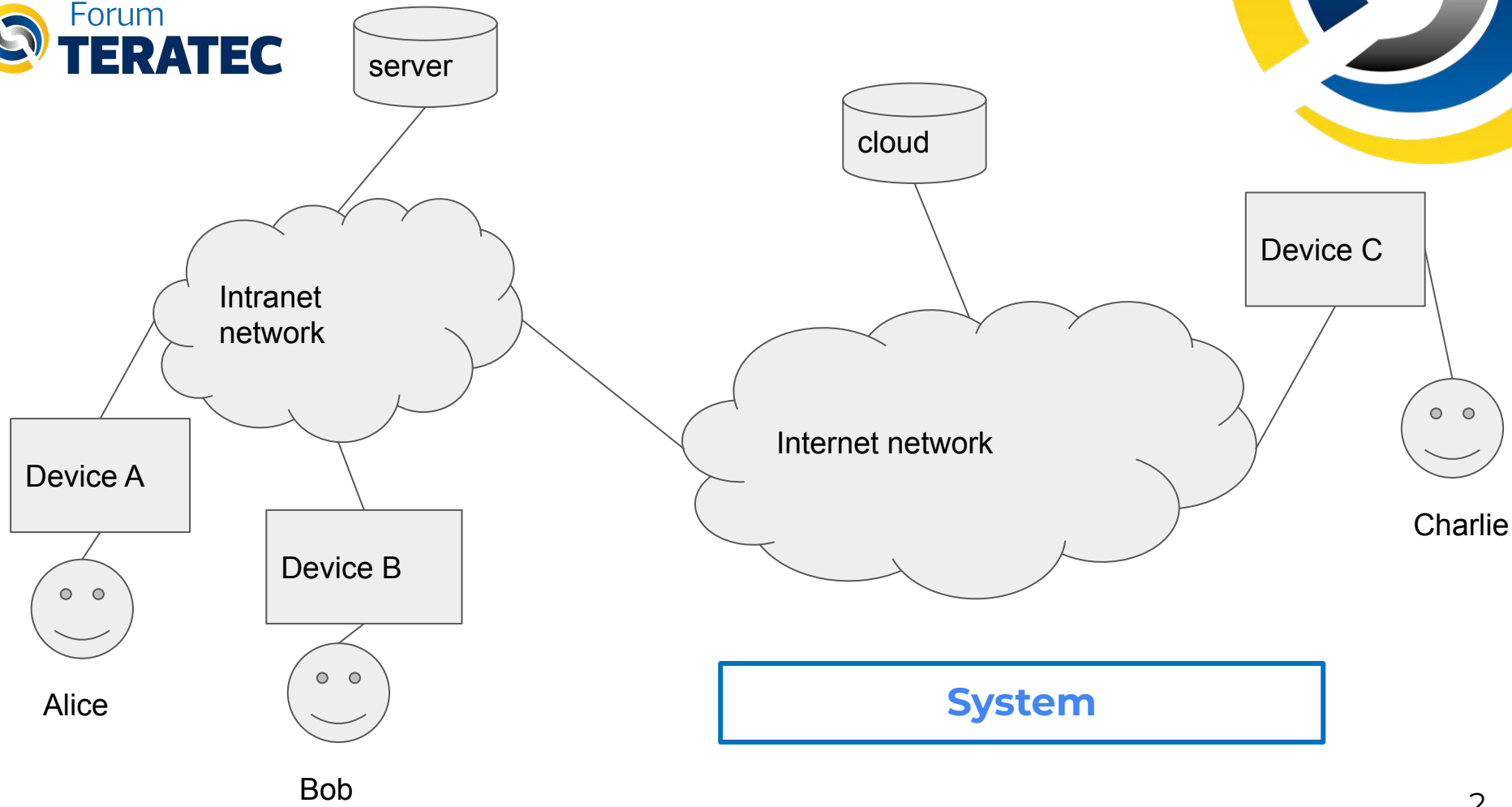
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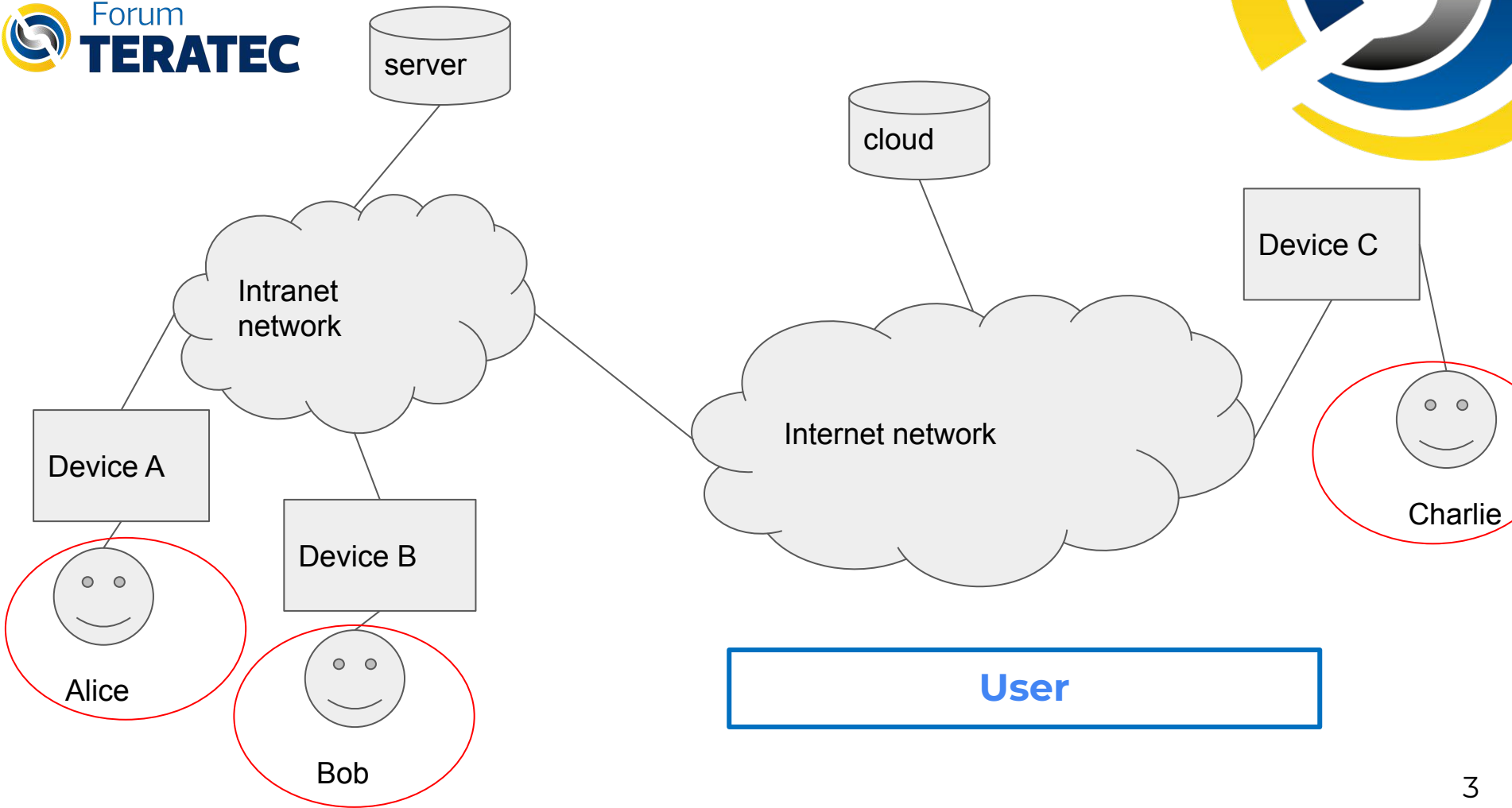


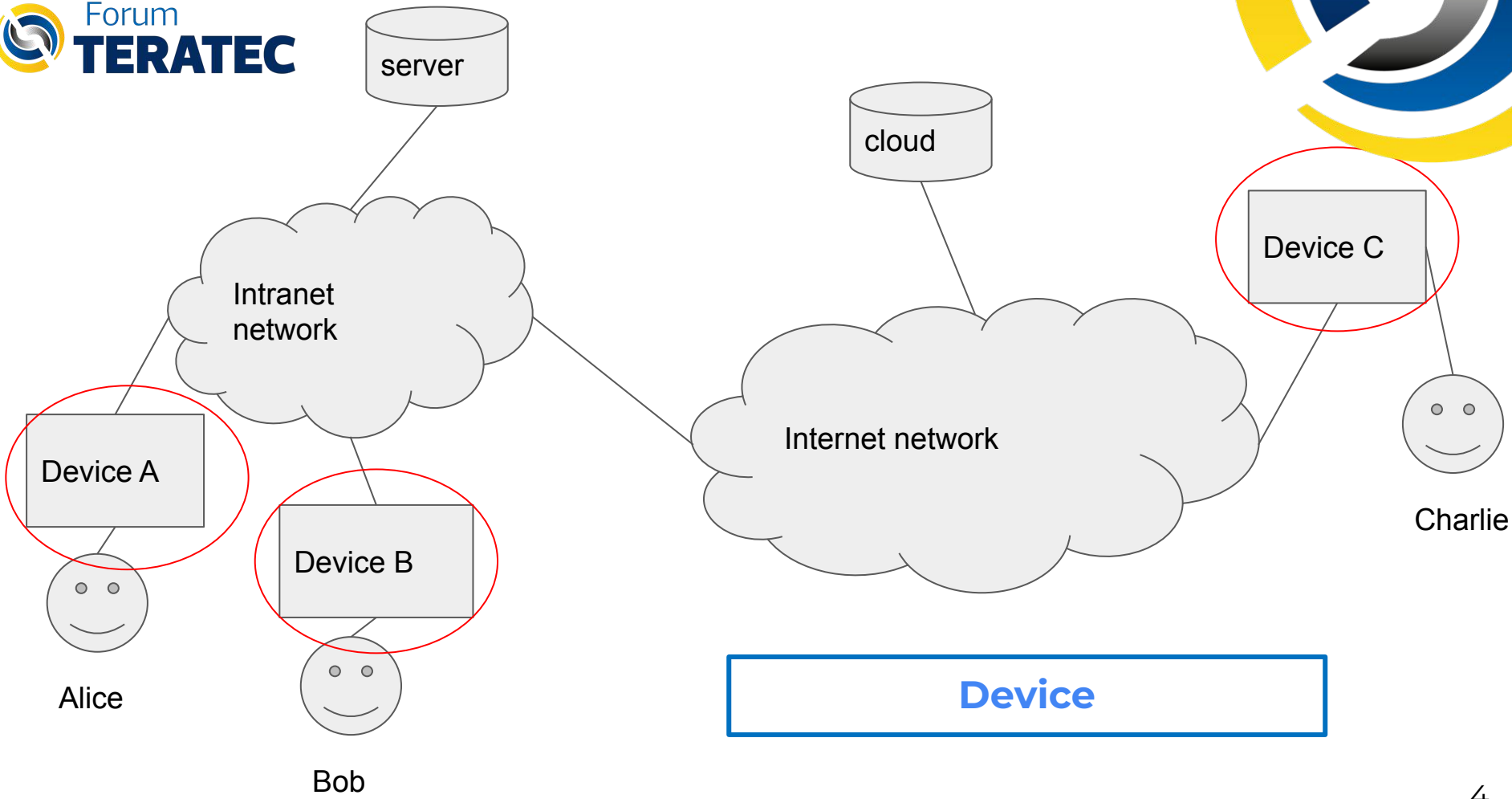
Zero trust Data Centric Security :

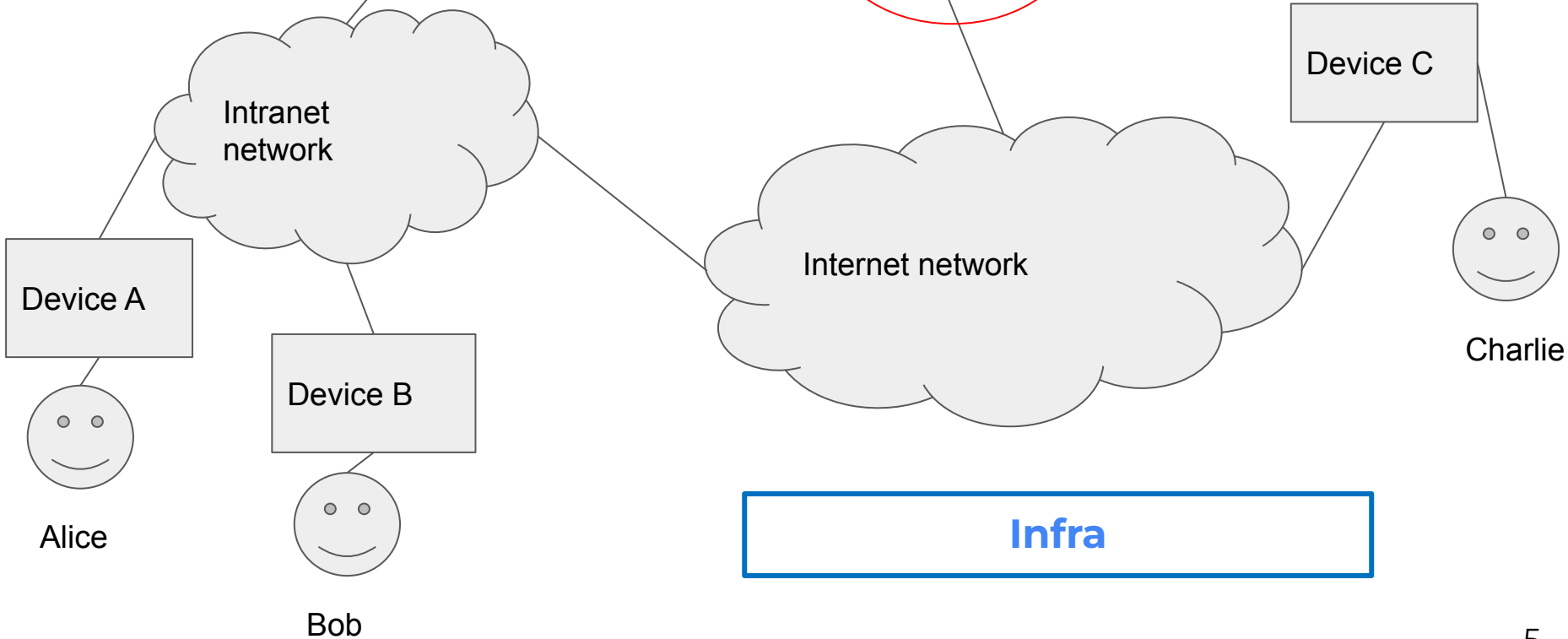
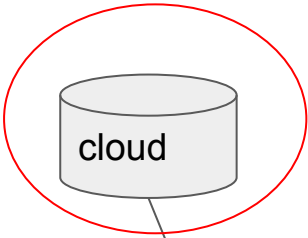
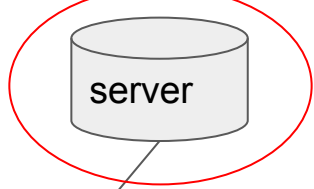
What is this ?

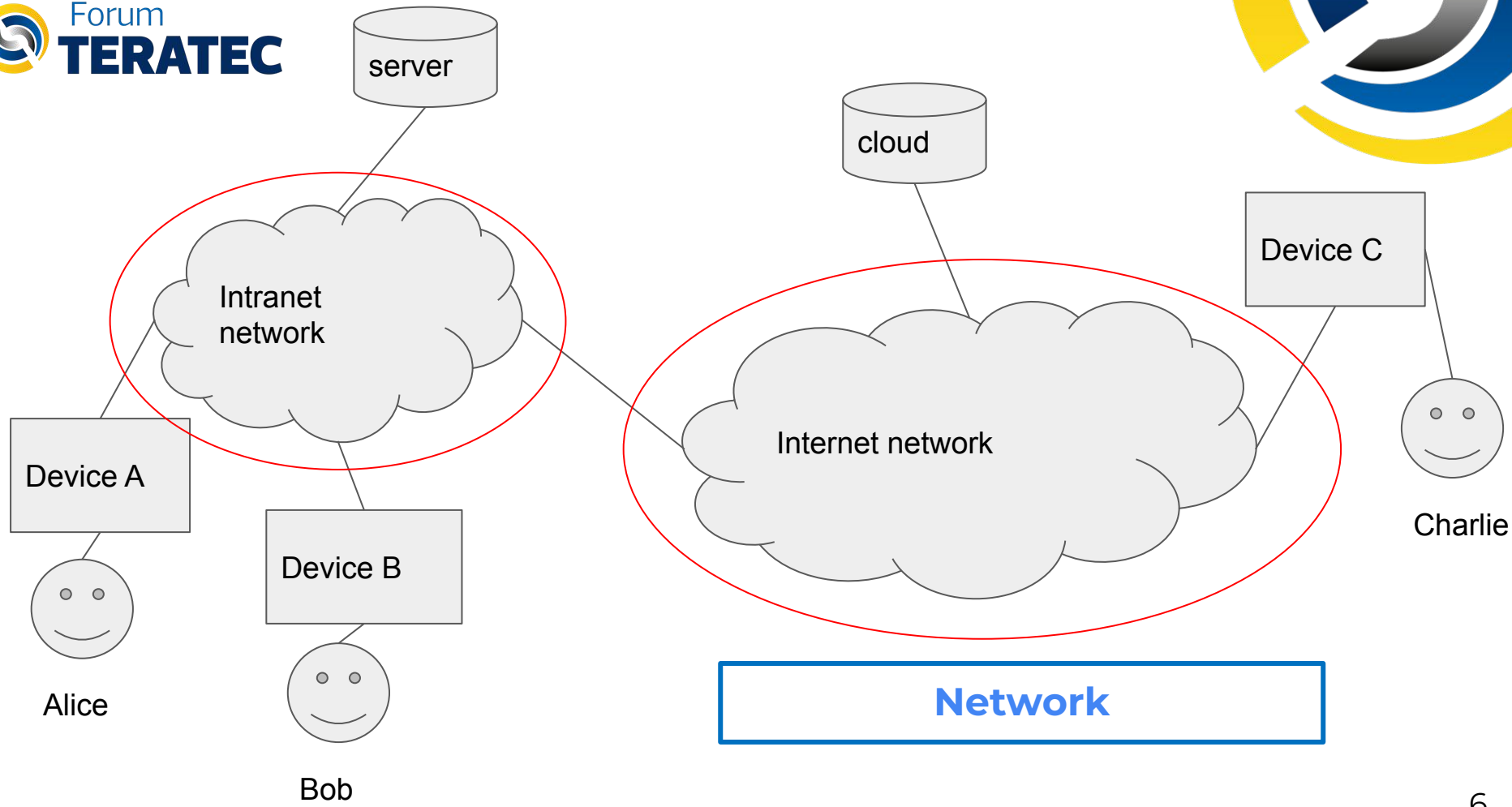
- Security is no longer an option:
 - Obsolescence of the perimeter security model
 - NIS2 directive applicable end 2024
 - Zero Trust DoD strategy / US NIST standards
 - Nato DCS standardization
- Requirements
 - security as close as possible to the user
 - confidentiality, integrity, non-repudiation, authenticity, anonymization, traceability, historization, revocation
- Means
 - Zero trust ⇒ systematic verification
 - Zero knowledge ⇒ crypto implementation of "right to know".
 - Data Centric Security ⇒ crypto-control of data & classification metadata

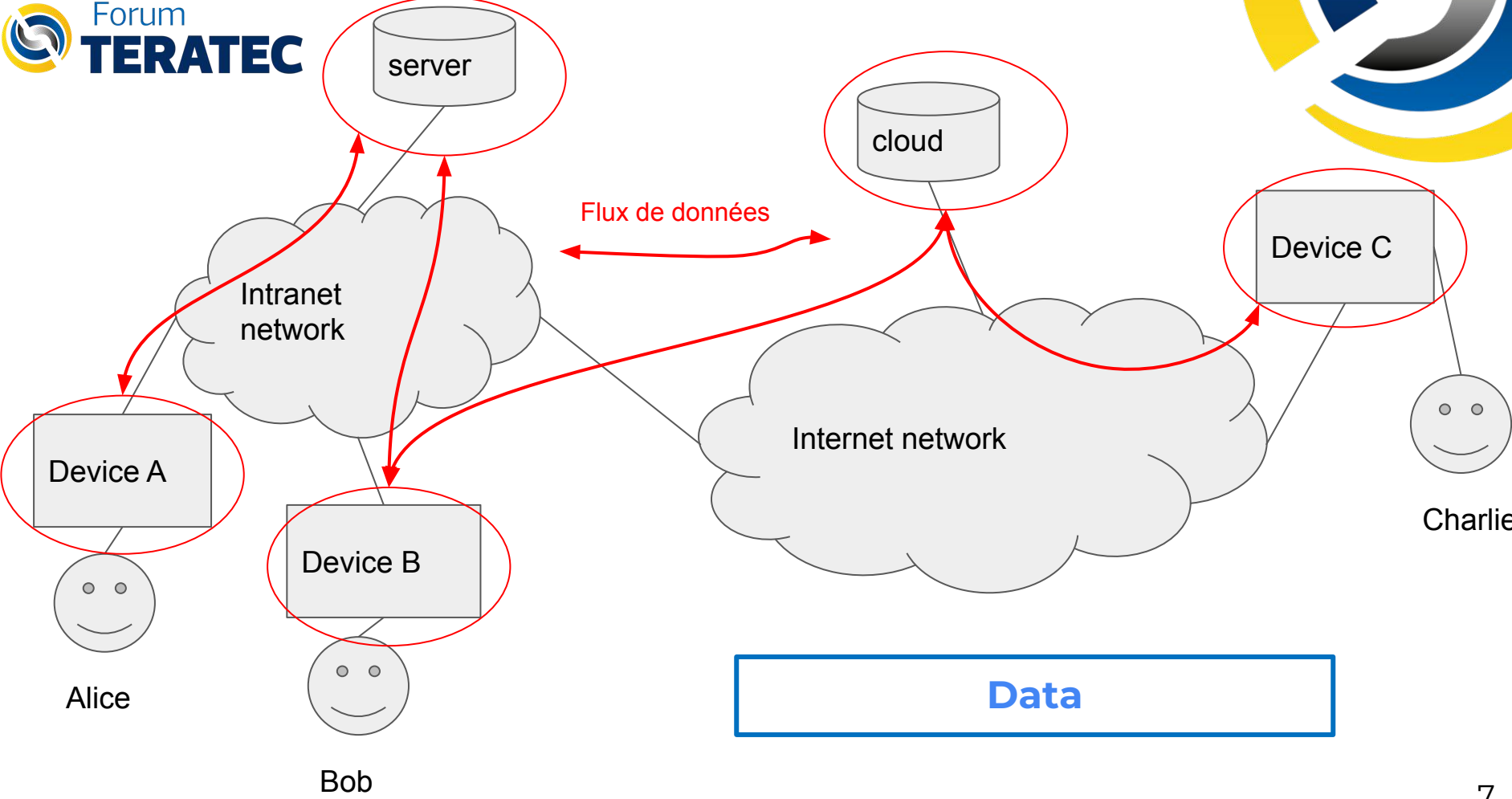




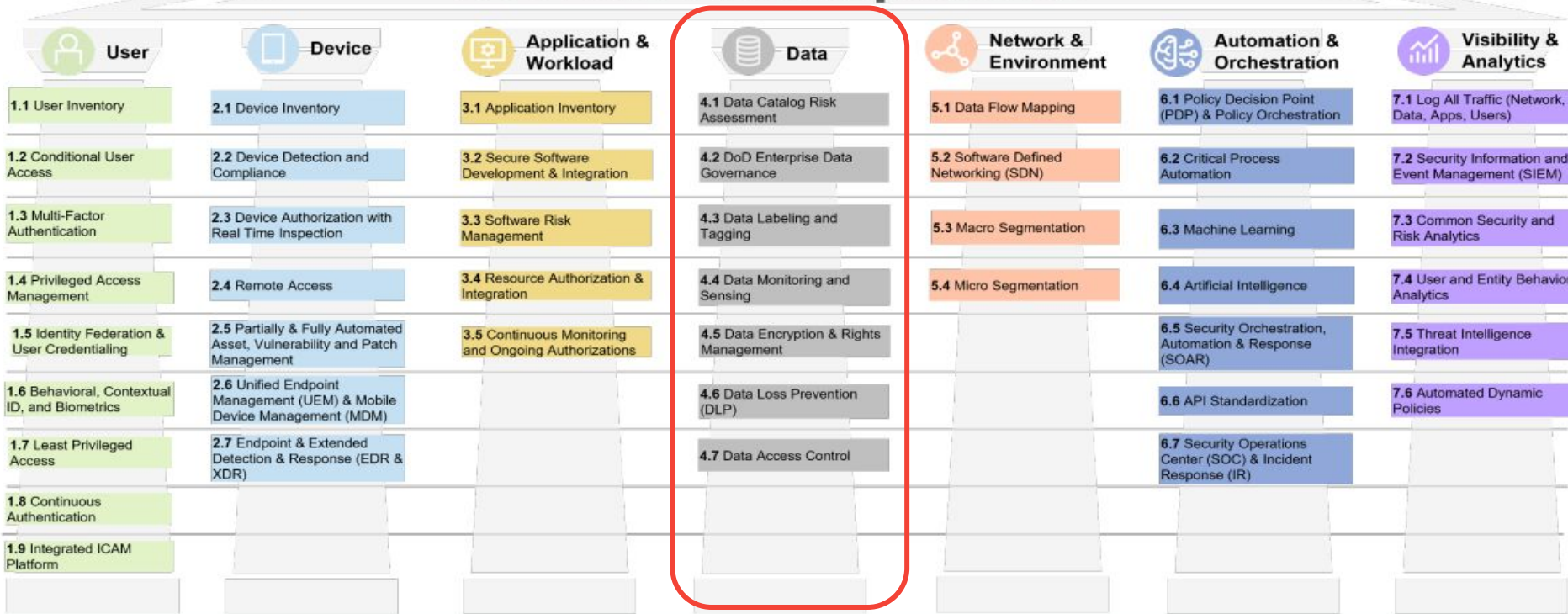


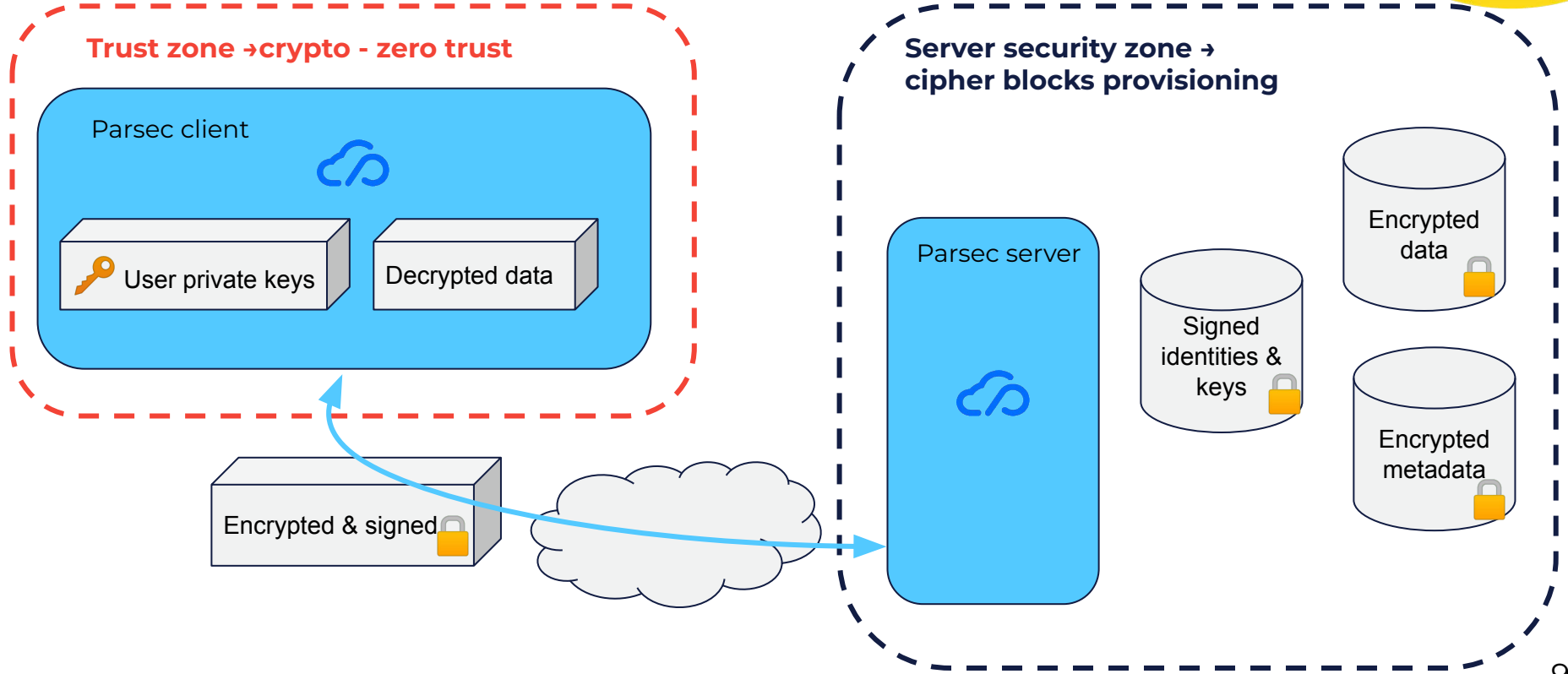






DoD Zero Trust Capabilities

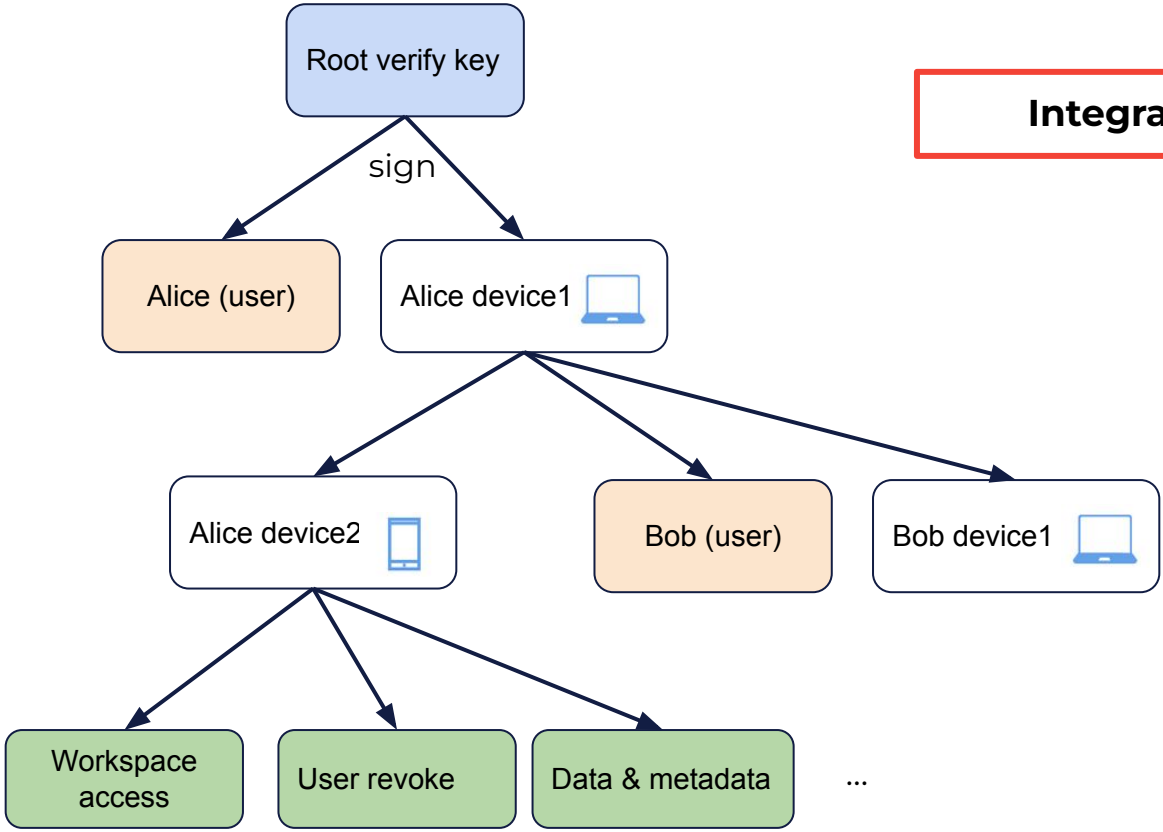


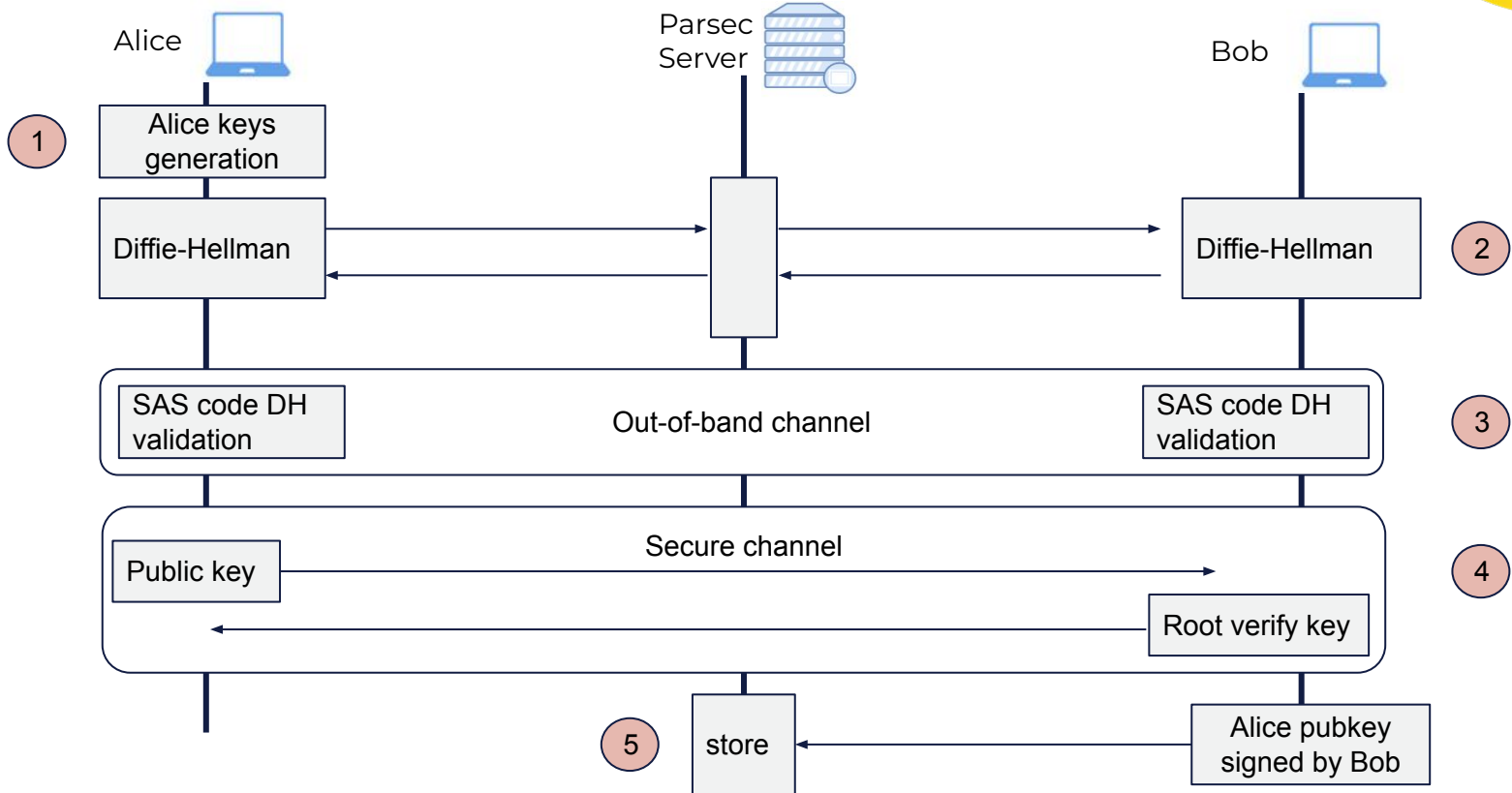


1) Circle of Trust management

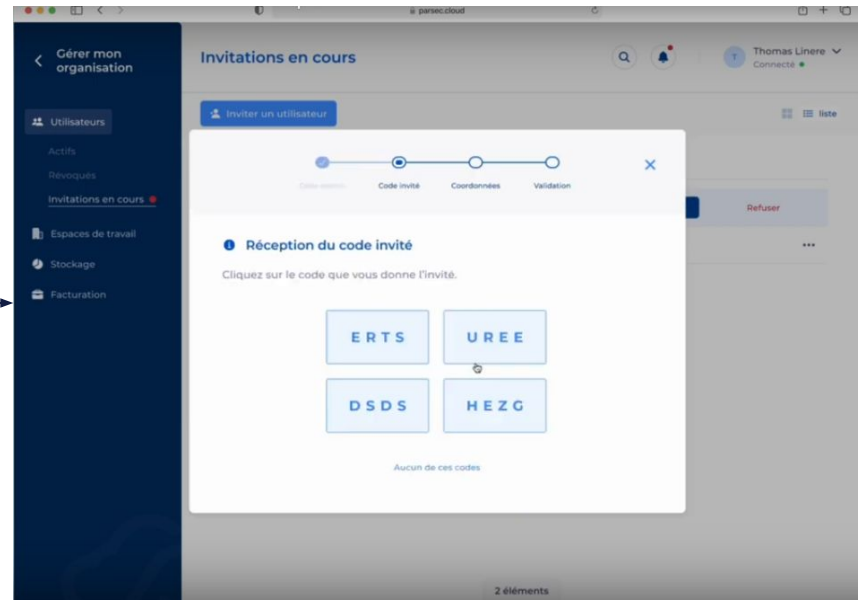
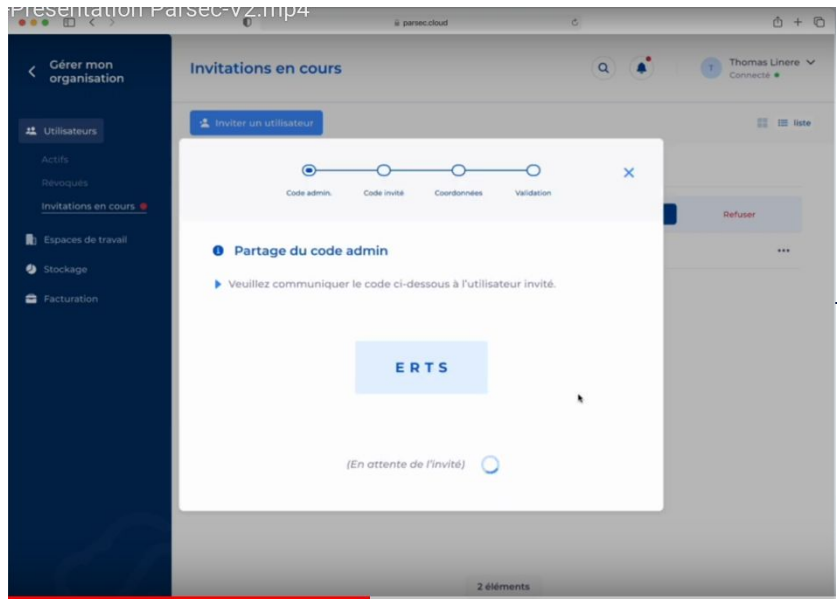


Integrate a dedicated PKI.



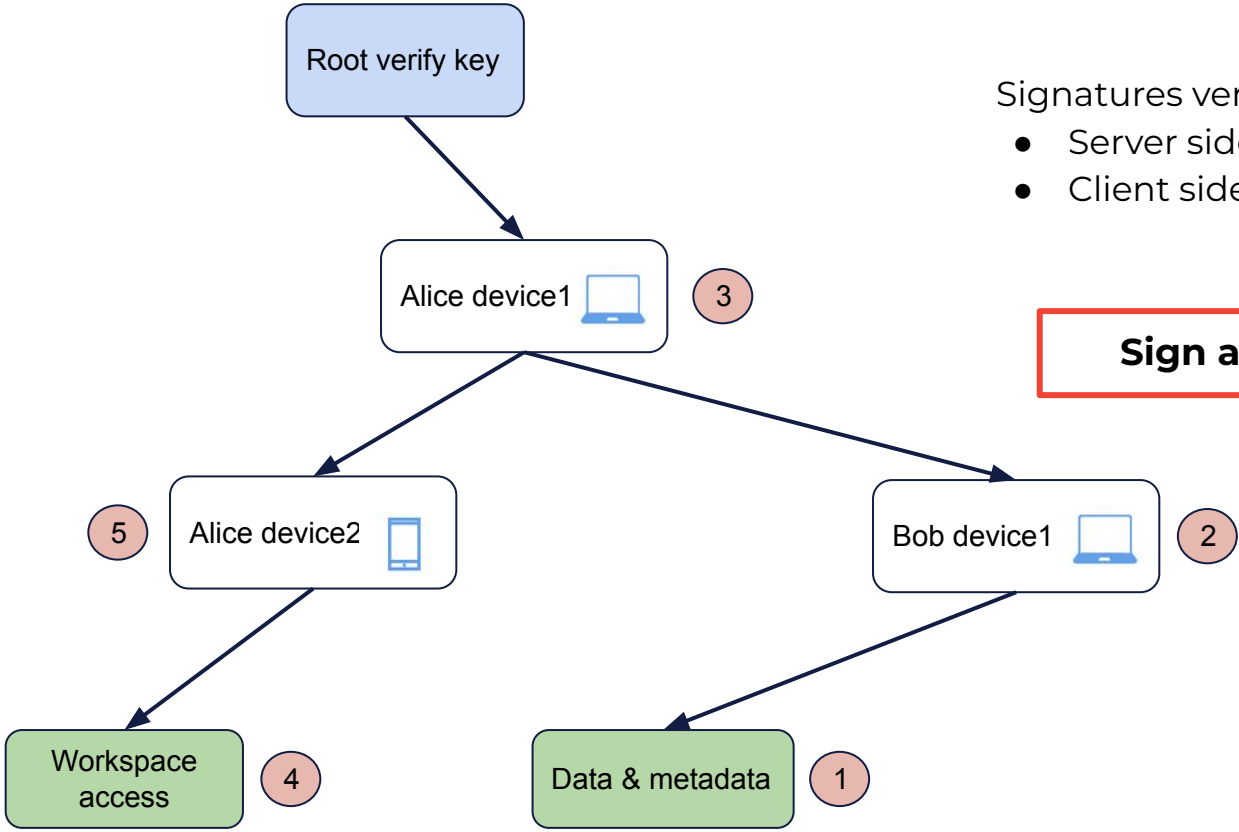


2) Simplified user enrollment & dedicated PKI



Only humans creates trust.

3) Zero-trust data access

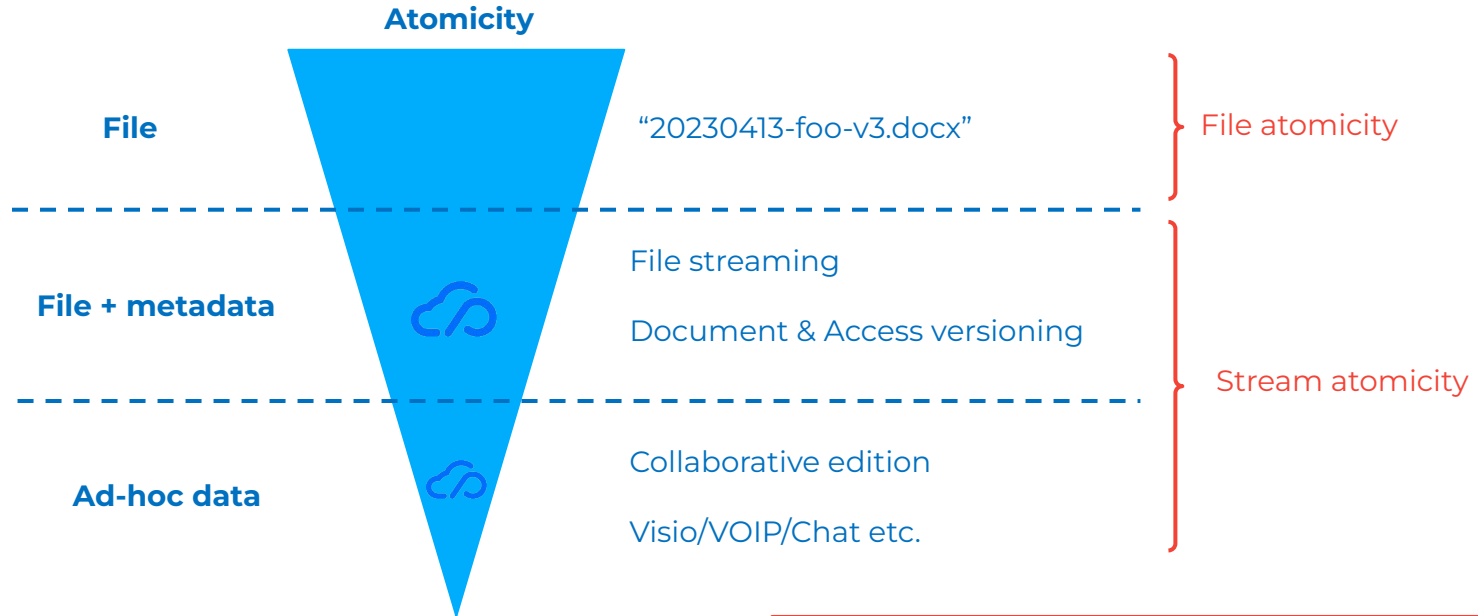


Signatures verified:

- Server side(access control)
- Client side (end-to-end trust)

Sign and encrypt everything.

4) File versus stream atomicity



Process flows, not documents.



In a classic web application:

- update functionalities → evolve the data model
- very simple on a centralized database

In an approach that no longer trusts the central server:

- All data is signed and encrypted, and the central server sees nothing (we don't trust it).
- How do you add a new concept (e.g., adding backward-compatible data classification)?
 - at server level
 - at client level: who signs?

Challenge n°1: the end-to-end encryption issue exacerbates the resolution of data backward compatibility.



In a classic web application:

- security layer: TLS
- application layer: REST API

In a Data Centric Security application :

- REST API with signed & encrypted data
- Use case: Synchronization of (large!) Parsec files
 - divide file data into blocks
 - upload encrypted blocks to Parsec server
 - create a file manifest to reconstruct a given version of the file
 - file manifest signed and encrypted (with workspace key), uploaded to Parsec server
 - ⇒ problematic: user access revocation (file manifest re-encryption without signature change)
 - ⇒ upload order between blocks and file manifest

Challenge n°2 : strong integration between security and applications.

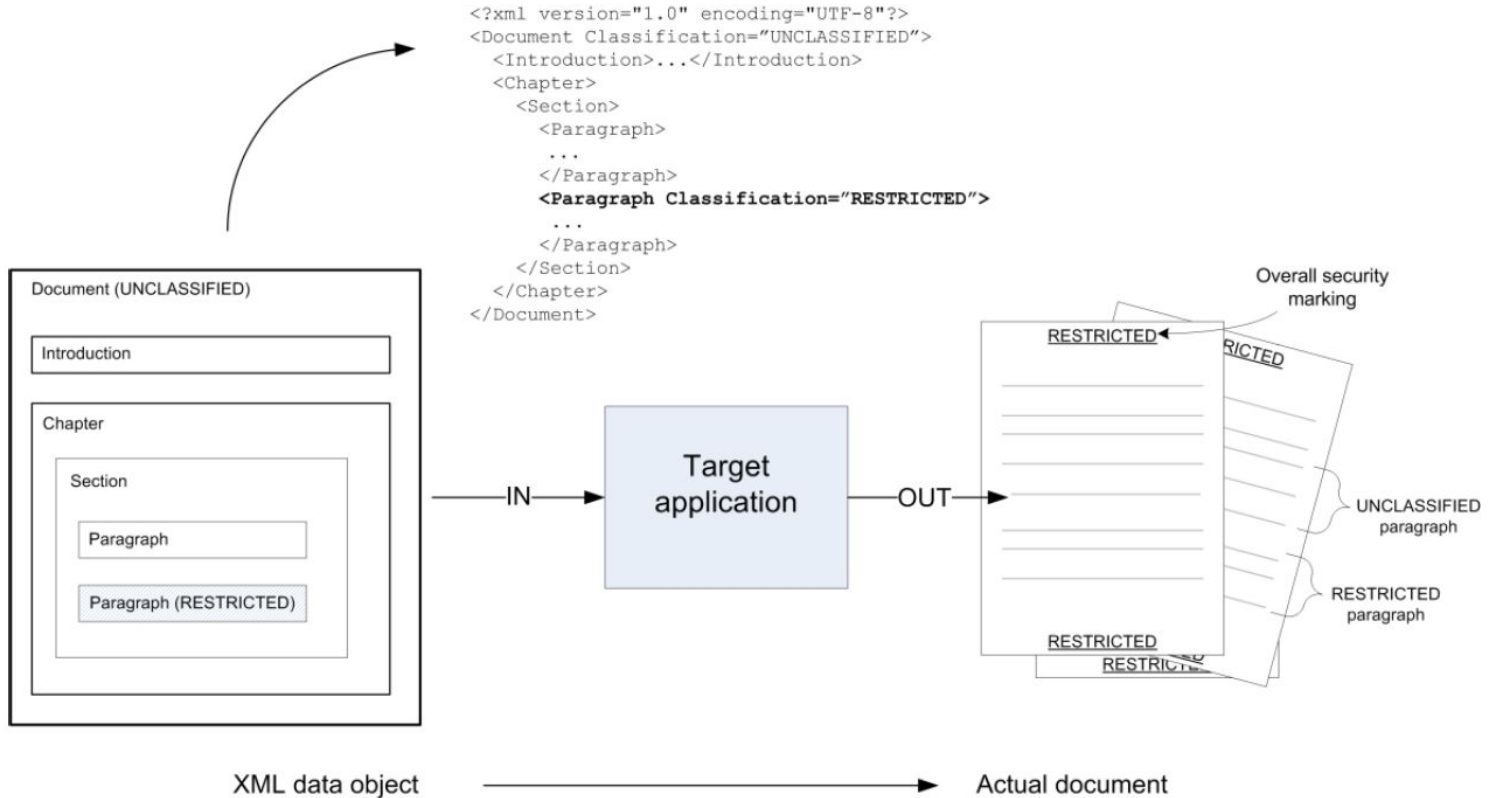
In a classic web application:

- the client is seen as the graphical interface
- a request to the server is enough to modify system state

In a PARSEC logic, client and server states must be reconciled

- Issue 1) = withstand network failure
 - survive loss of connection
- Issue 2) = tolerate network latency and manage time scales
 - constant de-correlation between server state and client state
 - local modification must remain instantaneous as seen by the user
- Consequence: asynchronous operating mode:
 - operations are always performed locally
 - network outages have no consequences
 - client and server systems accept the decollation and agree when the network connection is re-established

Challenge n°3: correlate server and client status despite latency and network interruptions.



- DCS#1 : Labeling
- DCS#2 : Trusted binding (label signature))
- **DCS#3 : Signed and ciphered data & metada ta**

