

## **...** deezer

# The manufacture of recommended algorithms: a human adventure

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### Resume











## Deezer: a streaming service

#### **Key numbers**

- 14 M active users
- 53 M tracks (and growing)
- ~500 employees (and growing)



## An international company

- Leader in France
- International (180+ countries)
- Offices in France, London,

...



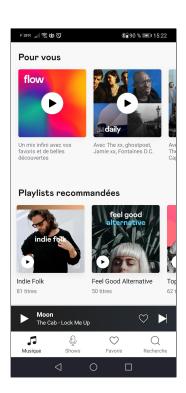
#### A product

- Access music and non-music content anytime
- Multi platforms
- Local product





# The challenge of recommendation: create a user-centric experience



#### The goal:

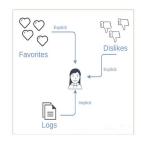
- Help the users access to the right content in the catalog
- Create an affinity for the product
- Be different.
- Create more value for the product

#### An example:

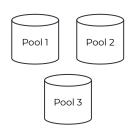
**The flow:** an unlimited personalised stream of music



## flow: a pipeline of different algorithms

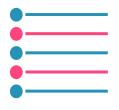






TRACK POOLS

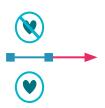
Tracks from different
origins: discovery, library...



**TRACKLIST PATTERN**Alternate between tracks of different origins



FILTERS



LIVE ADAPTATIONS

Tracklists is updated according to user's interactions

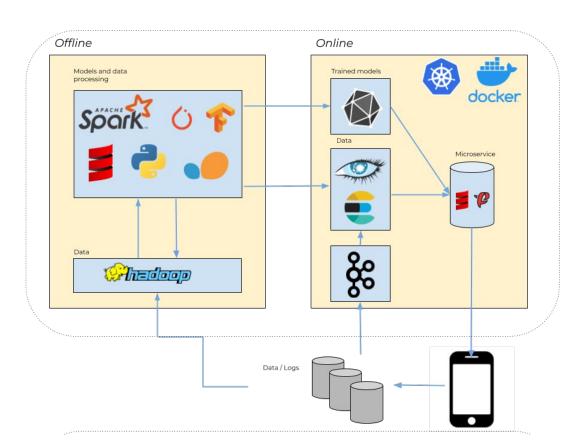


## Music representation for discovery



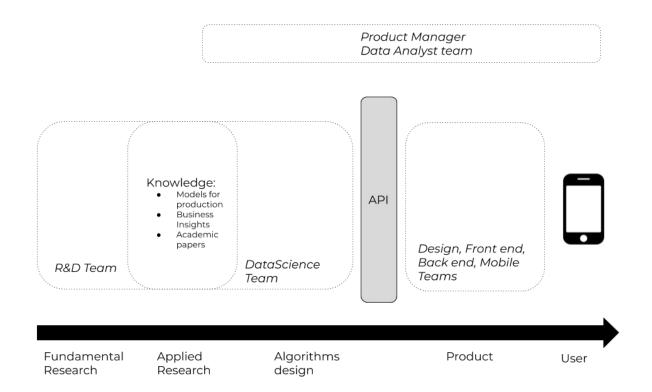


## **Delivering in production**





## A continuum from R&D to production





## A process to test, learn and adapt quickly

























The very first version of our algorithm, for internal use only.



#### Release

We implemented the algorithm into the product, test it on a few number of users and collect data



#### **Production**

Our algorithm has been A/B tested, approved, and is released to all our users



There is always room for improvement. We continue to AB test to (in)validate hypothesis.



#### **Monitoring**

We monitor every steps and iterate according to data



## **Key takeaways**

- User needs drive developments
- A recommendation feature is always a tradeoff between computer, machine learning, product or marketing constraints
- Delivering quickly in production is the key

#### To achieve that:

- The team works with small iterations ready for production
- The organization and the technical stack is shaped according to your goal
- The team is autonomous and organizes itself: processes adapt to humans, not the opposite





# Thank you

