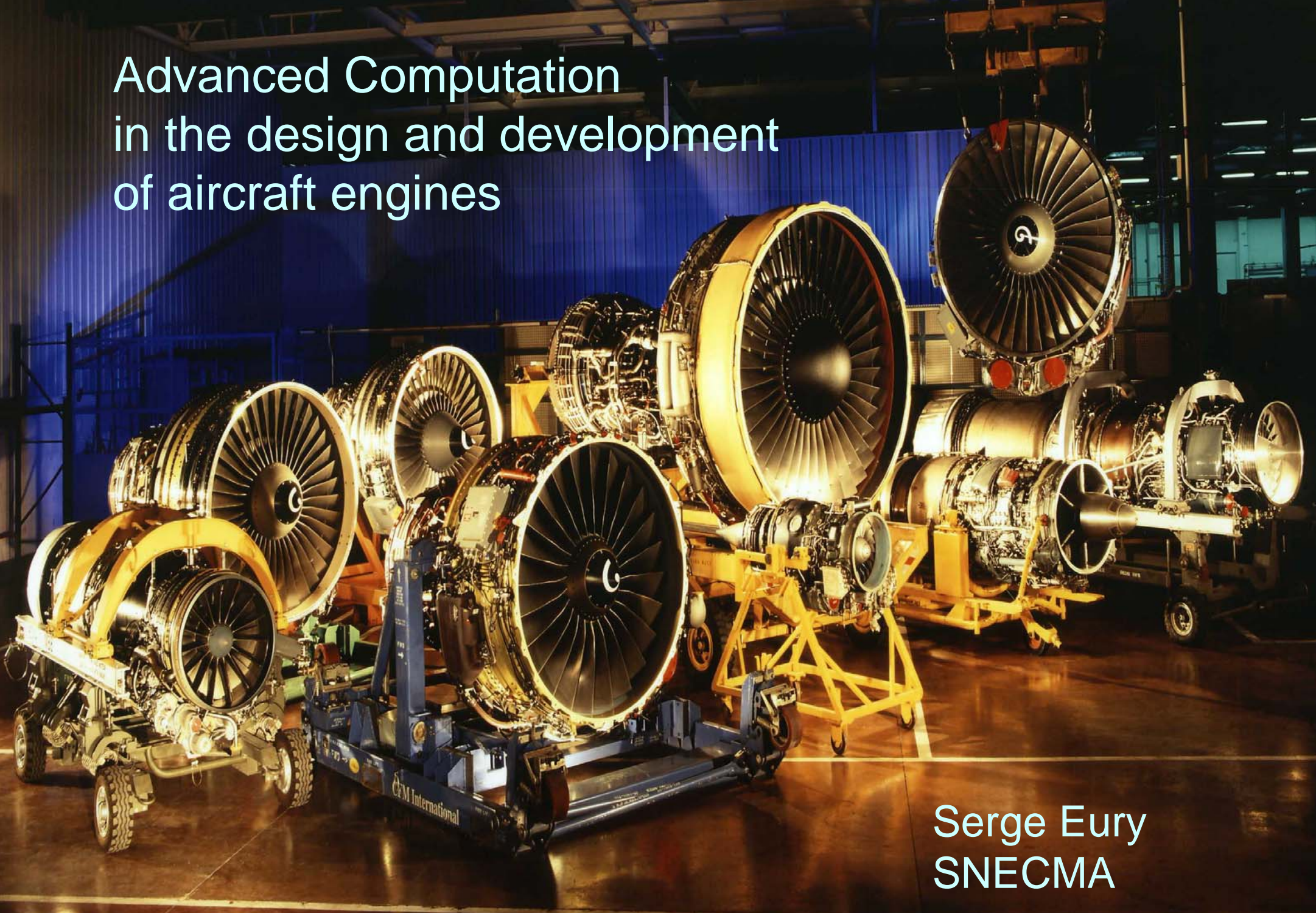


# Advanced Computation in the design and development of aircraft engines



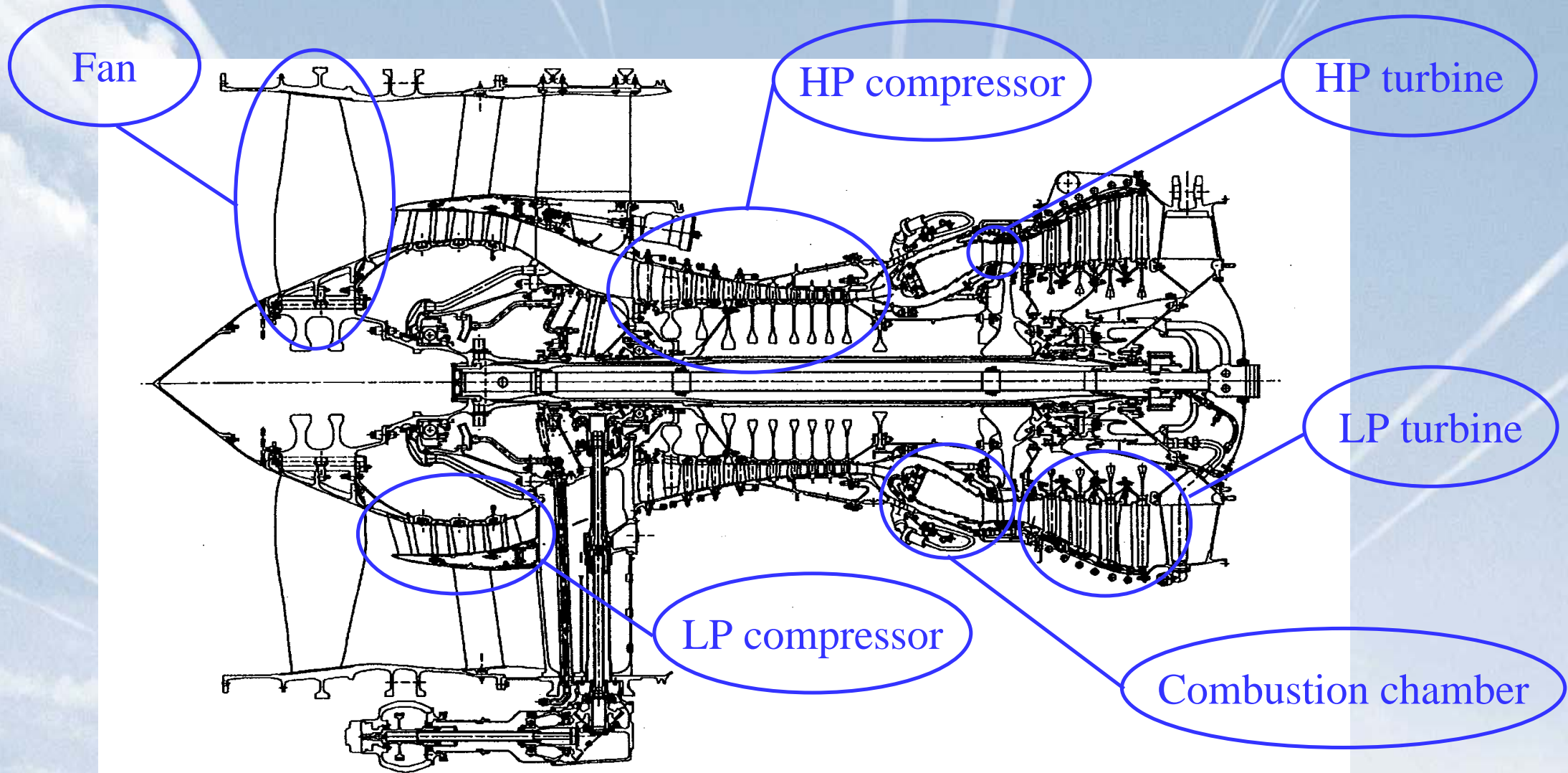
Serge Eury  
SNECMA



# ■ ■ ■ ■ ■ Advanced Computation in the design and development of aircraft engines

- ▶ **Introduction**
- ▶ **Some examples**
- ▶ **Conclusions**

# ■ ■ ■ ■ ■ An engine is a complex multi-component system



**Numerical computations are key processes in the design and development of aircraft engines for very various kind of problems**



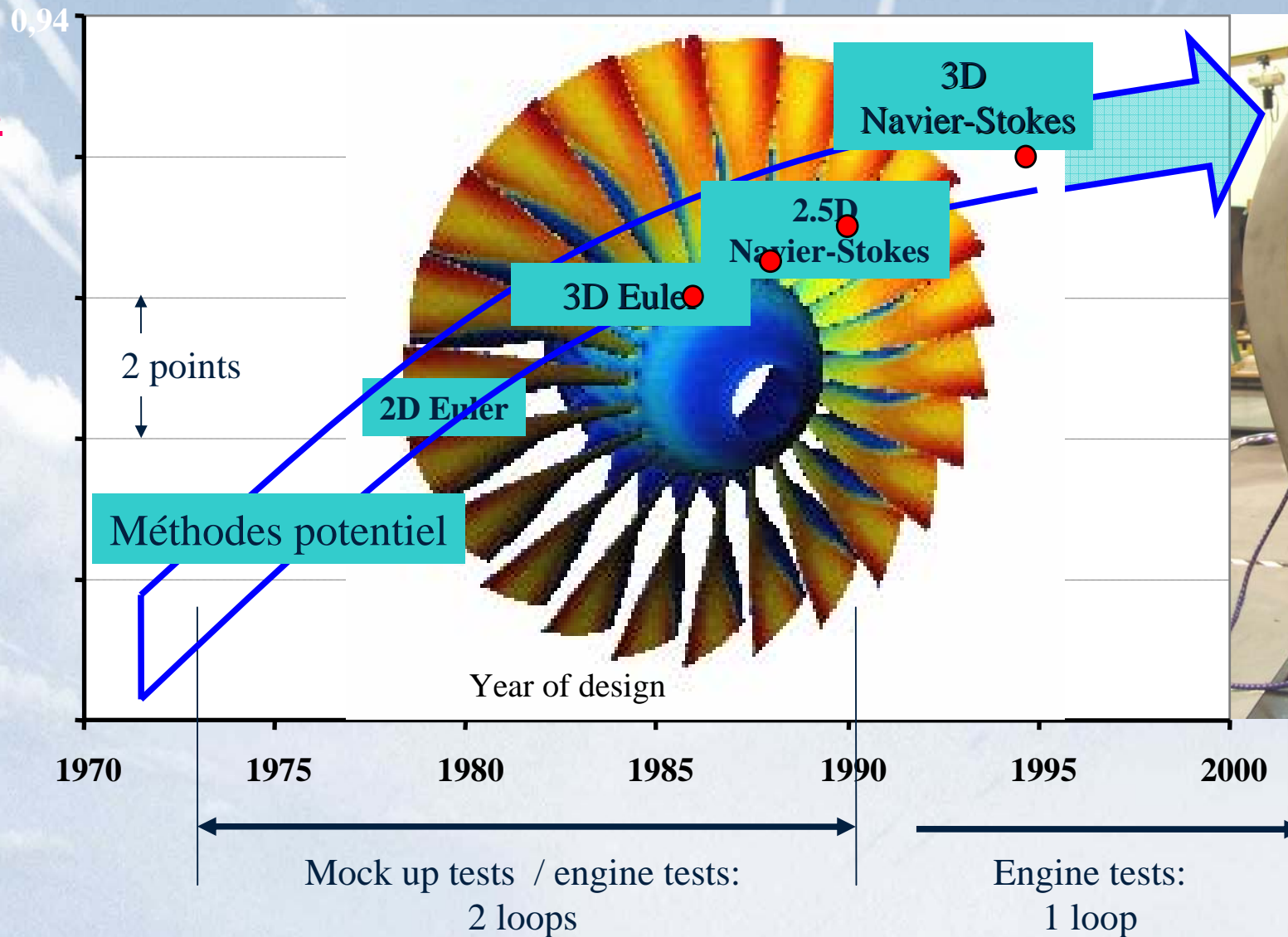
# Improved performances thanks to computations e.g.. FAN aerodynamic efficiency

In 25 years

+ 8 % in  
efficiency

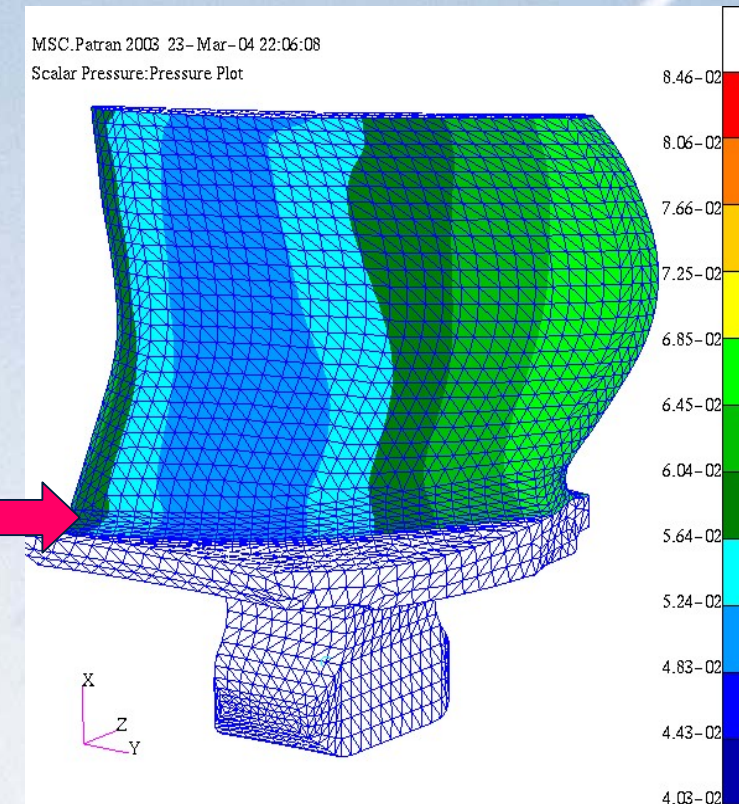
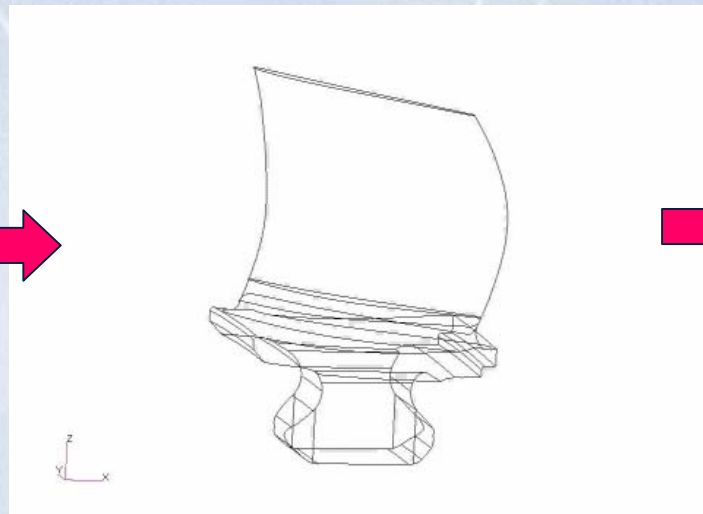
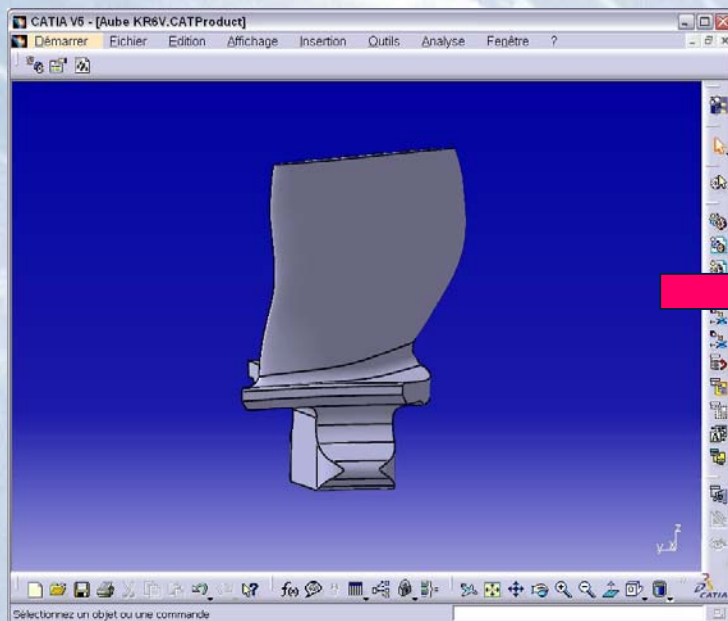
+ 9 % in  
specific  
mass flow

Increased  
stability



# Optimisation of design by chain and loop of computations

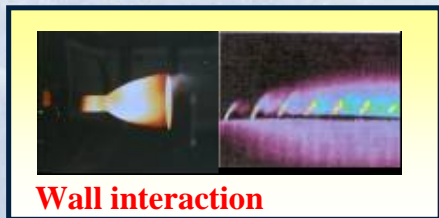
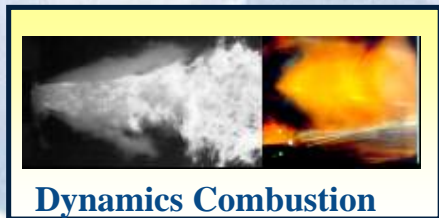
- Catia V5 parametric model
- Meshing
- Standard automatic computations
- Parametric sensibility
- Optimisation



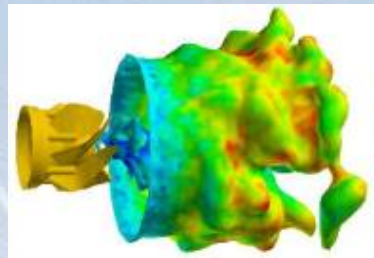


# Computations must be based on simulations of the real physics

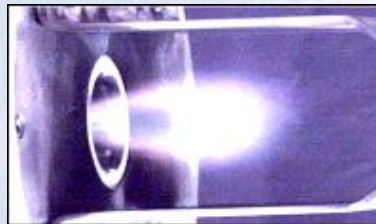
## Research



## Development of simulation codes



## Experimental validation



## Maturation of technologies

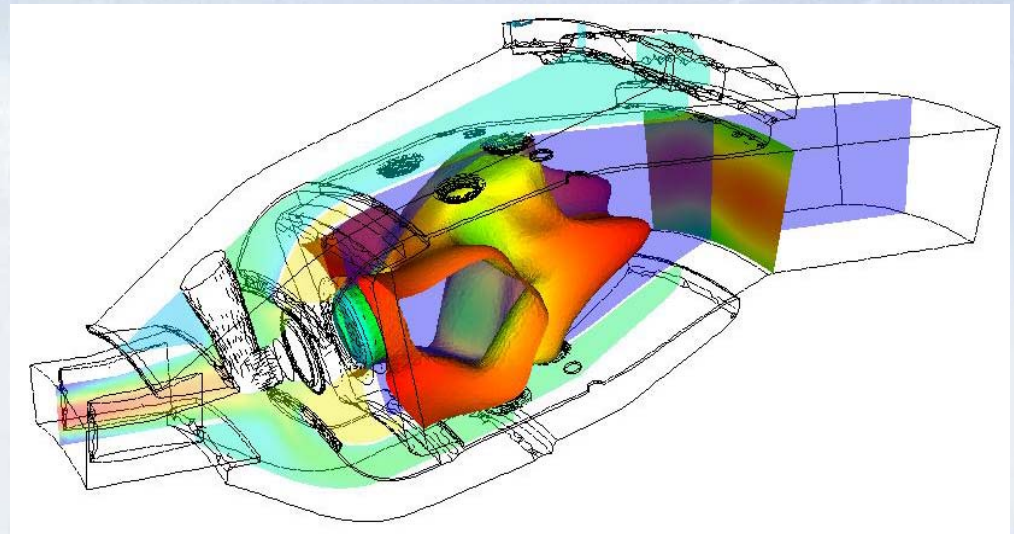
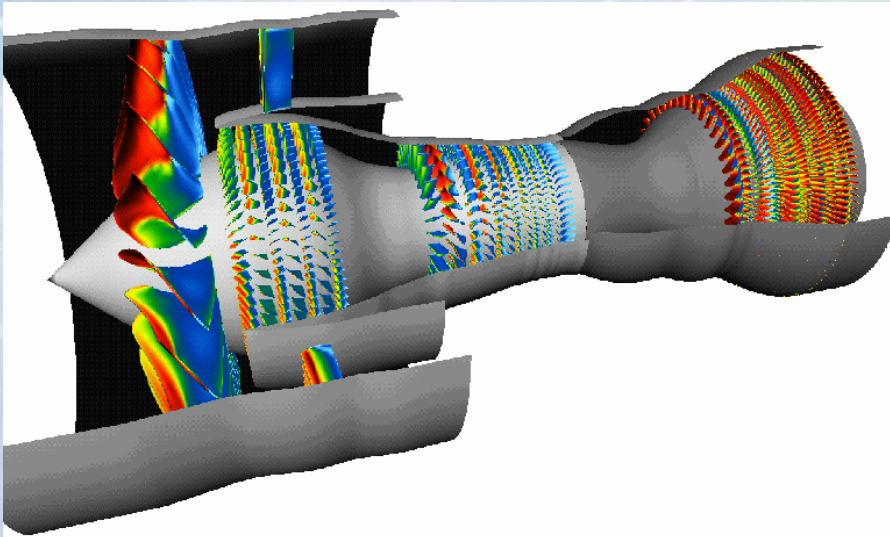


## Used in development for new engine



# ■ Numerical computations in development process

- ▶ They are of different kinds with different objectives with durations compatible with the design cycle :
  - Optimisation of design < 1 day
  - Check of design < 1 week
  - Simulation of test < 1 week
  - Analyse of special point < 1 month
  - Exploratory computation < 3 months





## ■ ■ ■ ■ ■ Some examples

**Aerodynamic**  
**Aero thermo mechanic**  
**Combustion**  
**Mechanic**  
**Dynamic**  
**Acoustic**

**For various modules of engines**  
**or various kind of problems**  
**or various kind of interactions**



## ▶ Single and multiple stages simulation

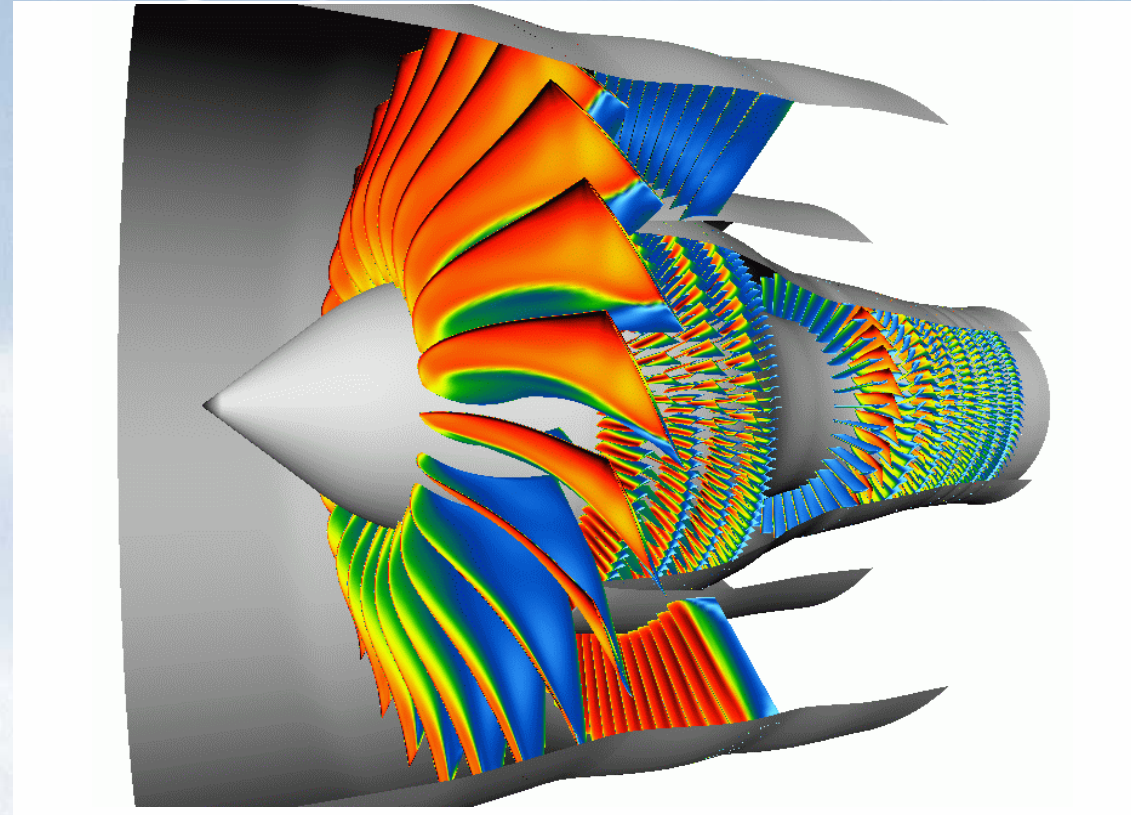
- Aerodynamic and aeromechanic
- steady and unsteady

## ▶ Today: Steady RANS k- $\epsilon$ bypass OGV and IGV analysis

- 5 millions of nodes
- 10h CPU time using NEC SX6

## ▶ Target in 3 years :

- To include unsteady analysis to perform aero acoustic prediction
- More than 1200h CPU
- Expected restitution delay < 1 week
- Need of About 200 scalar processors (cluster linux itanium/opteron)



### ► Today :

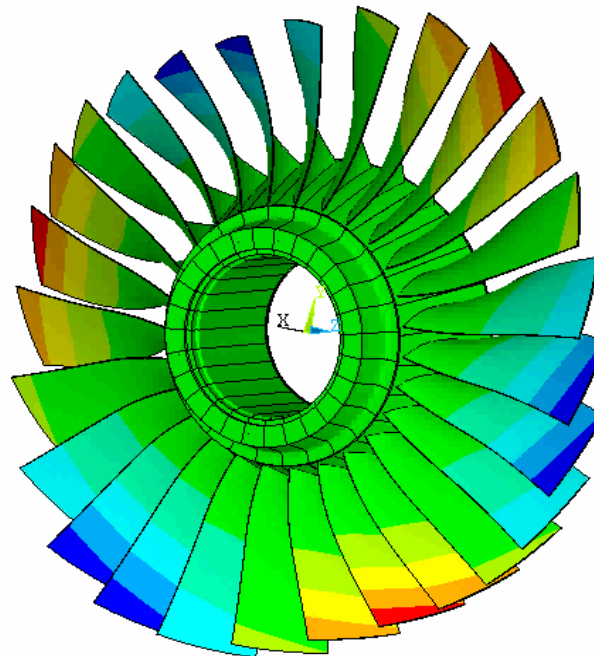
- 1 million of nodes
- 2 equations turbulence modelling
- More than 100 calculations carried out
- 1 computation : 10h CPU time using NEC SX6

### ► Target in 3 years :

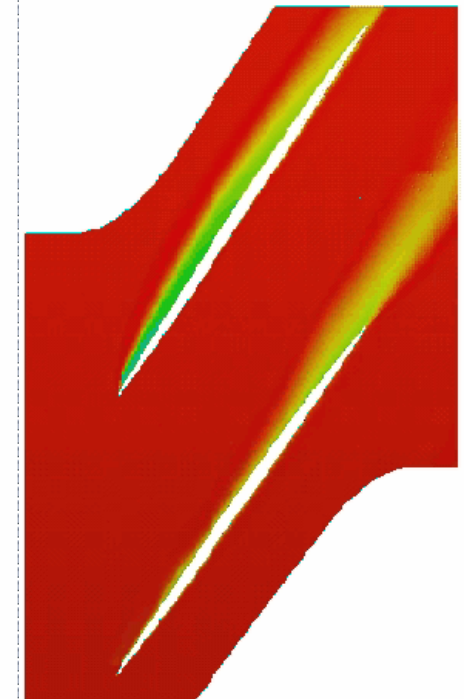
- To complete a flutter analysis over 1 week
- Including mistuning effect (more than 500 calculations)
- About 1500h CPU time using NEC SX6



Critical areas



Blade motion



Aerodynamic forces



# CFD applications on HP compressor design

## ▶ Single and multiple stages simulation

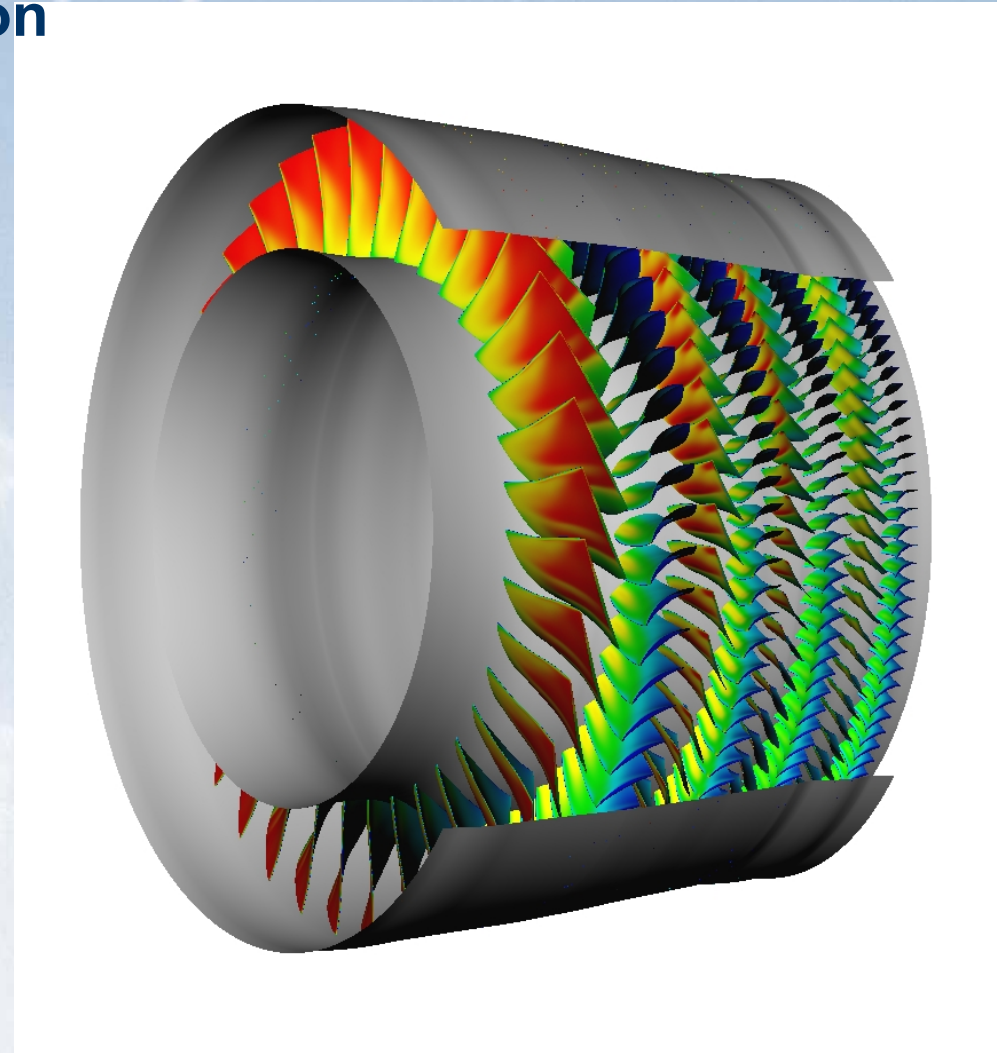
- Aerodynamic and aeromechanic
- steady and unsteady

## ▶ Today : Multi stages steady RANS k- $\epsilon$

- 10 millions of nodes
- 20h CPU time using NEC SX6  
(4 stages HP compressor)

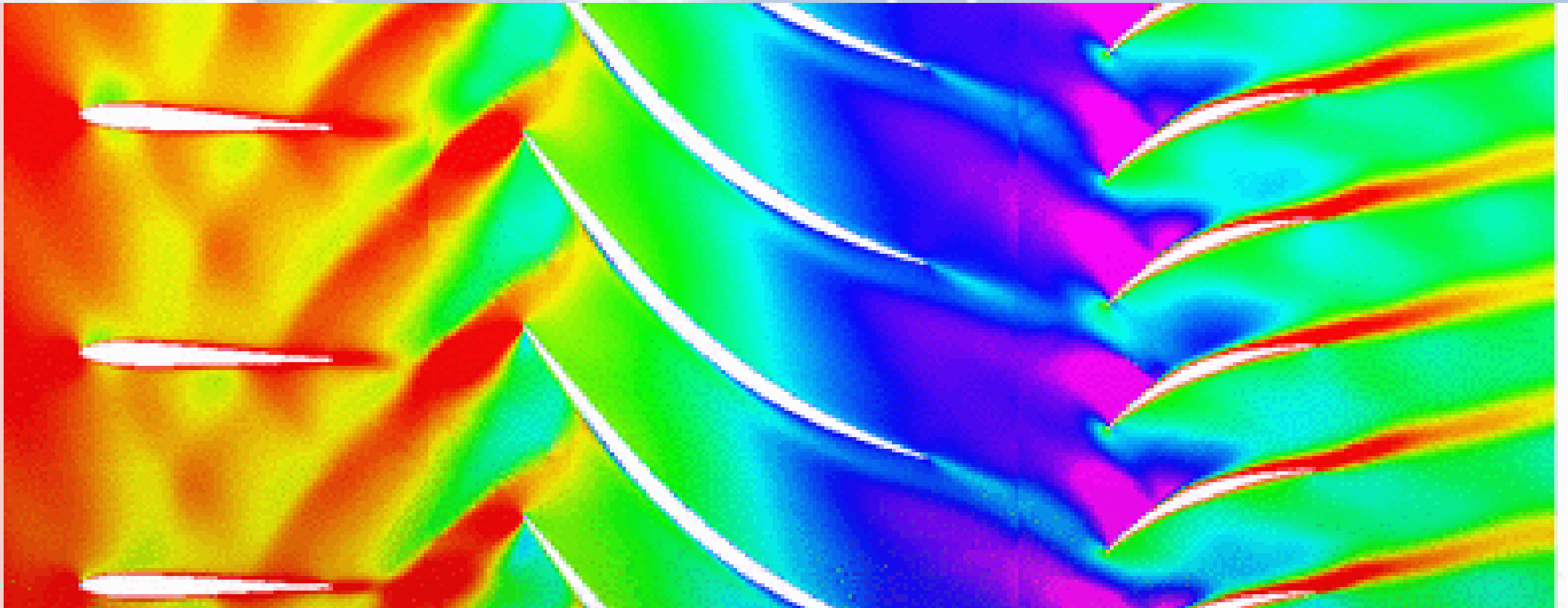
## ▶ Target in 3 years :

- Multi stages (8) unsteady analysis
- About 200h CPU NEC SX6
- Expected restitution delay = overnight
- Need of About 150 scalar processors  
(cluster linux itanium/opteron)



# Unsteady analysis of HP compressor Forced response

## Mechanical vibrations



Inlet guide vane

Rotor blade

Stator



# Steady analysis of compressor blade Technological effects

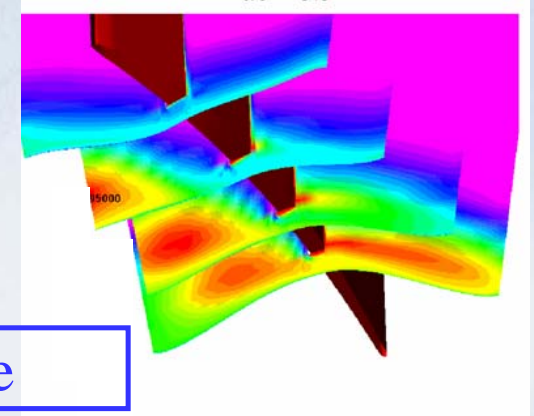
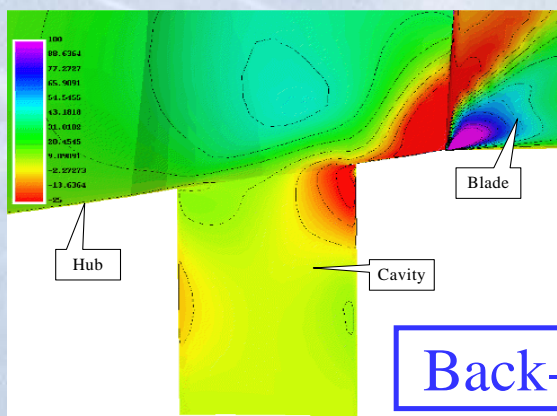
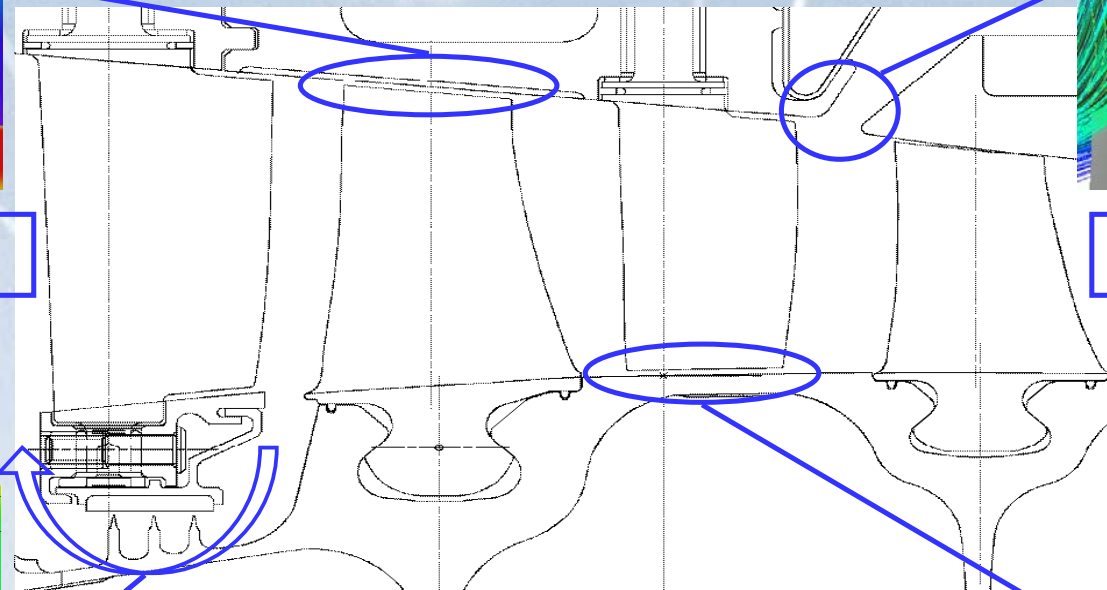
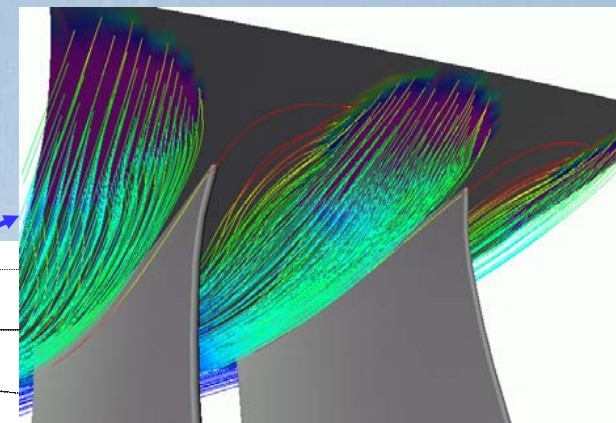
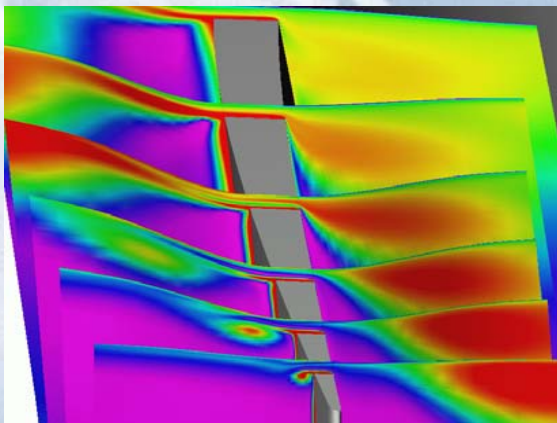
Design robustness ↗

Tip clearance

Bleeding

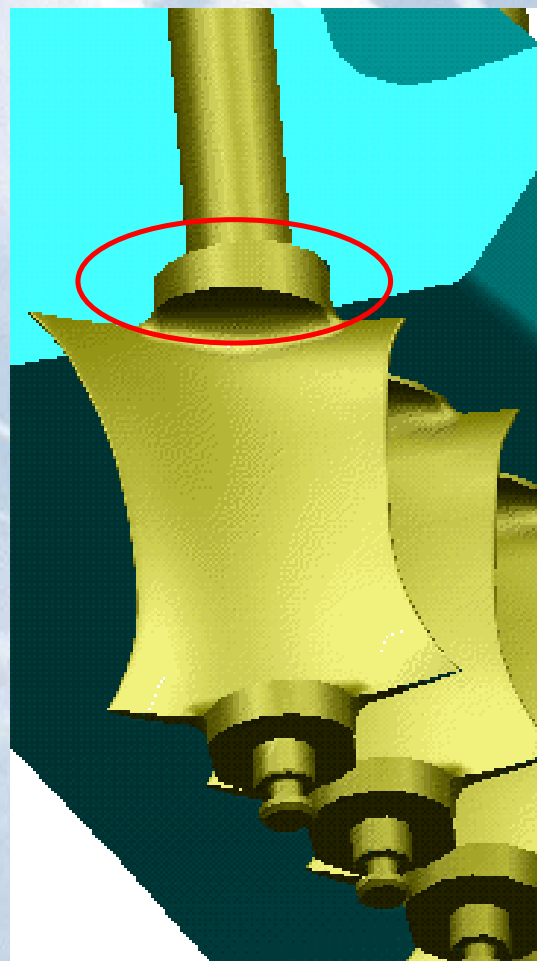
Back-circulation cavity

Hub clearance

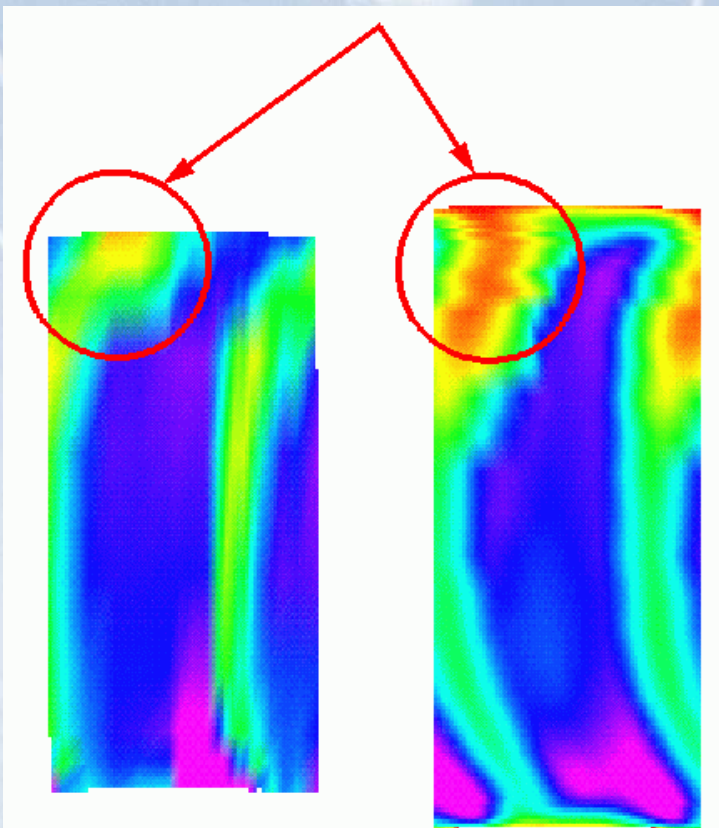


# Steady analysis of variable stagger vane Technological effects

Design robustness ↗



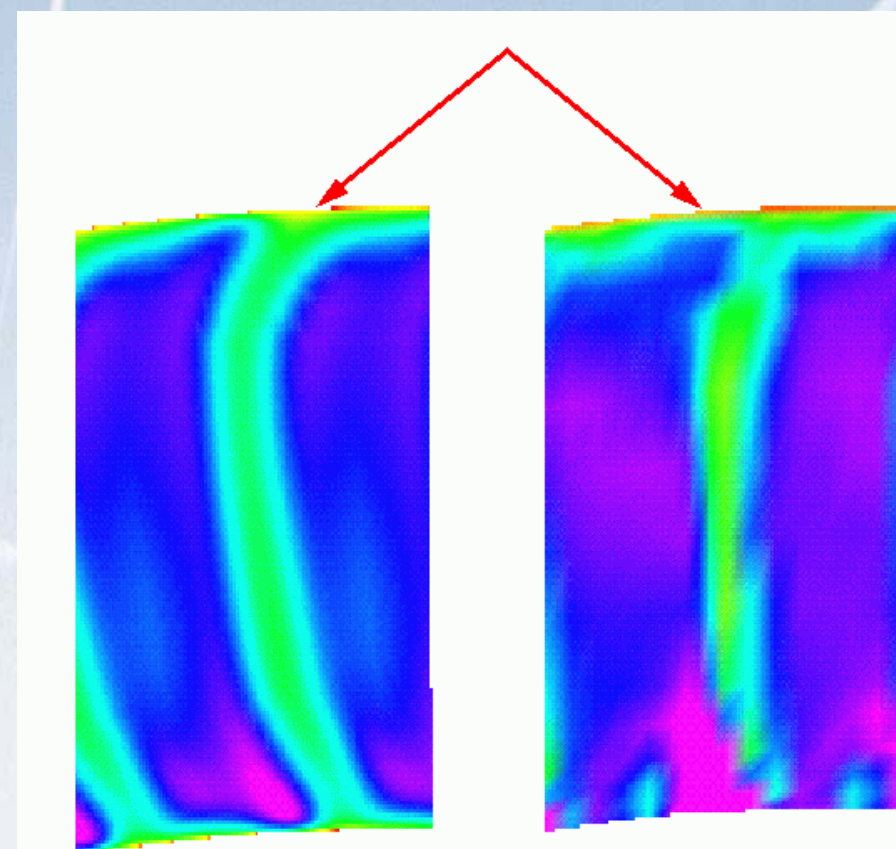
Button protruding in flow path



Tests

Computation

Smooth flow path



Computation

Tests



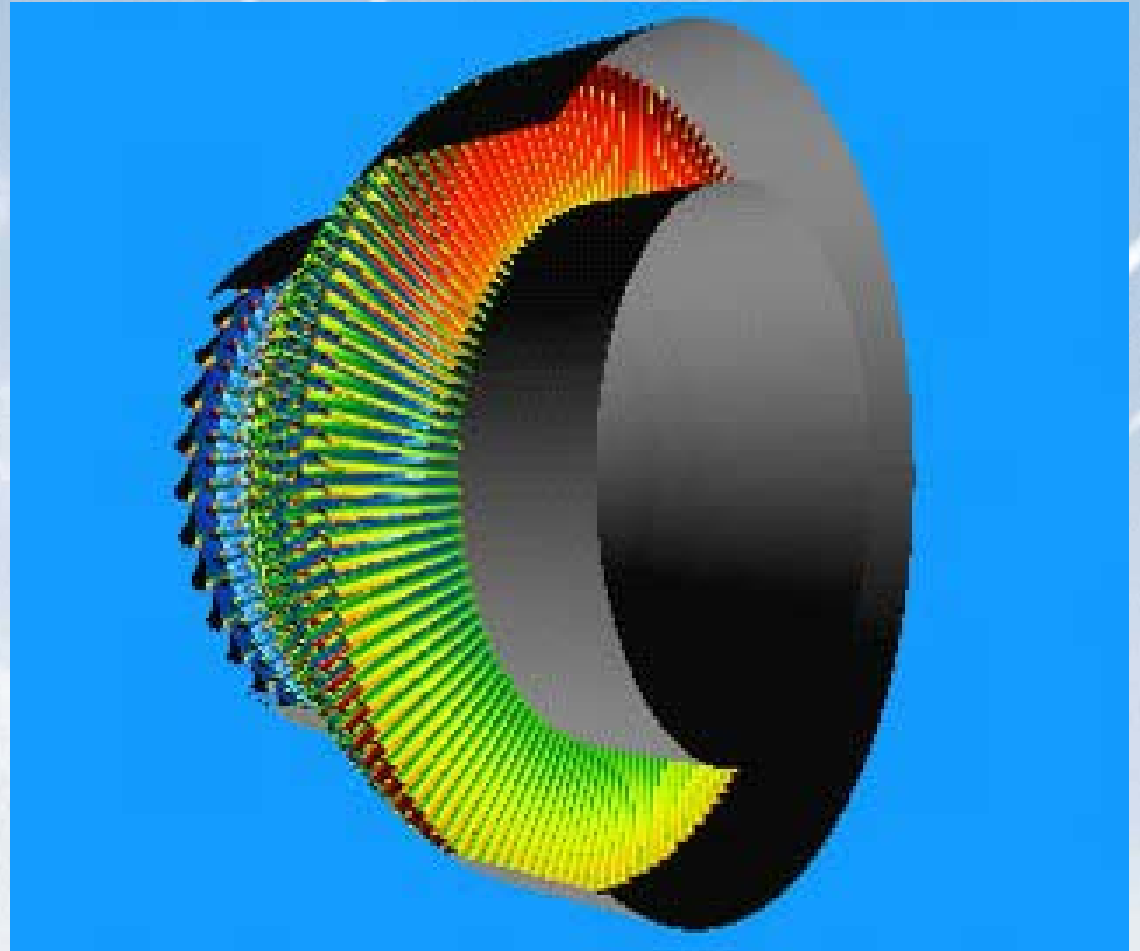
# ■ ■ ■ ■ ■ CFD applications on turbine design

## ▶ **Single blade simulation**

- aerodynamic
- Aeromechanical
- Aero thermal
- steady and unsteady

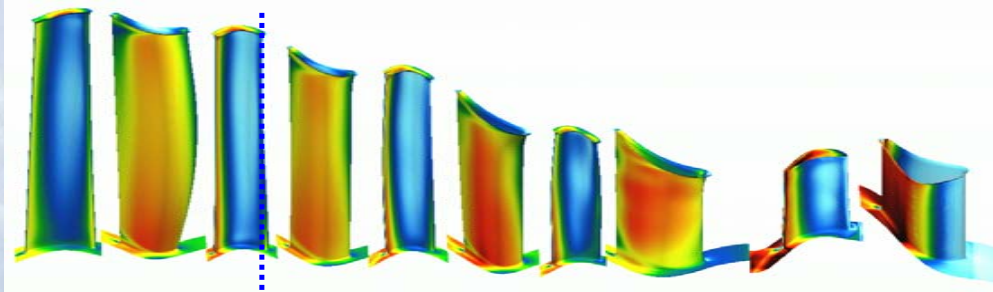
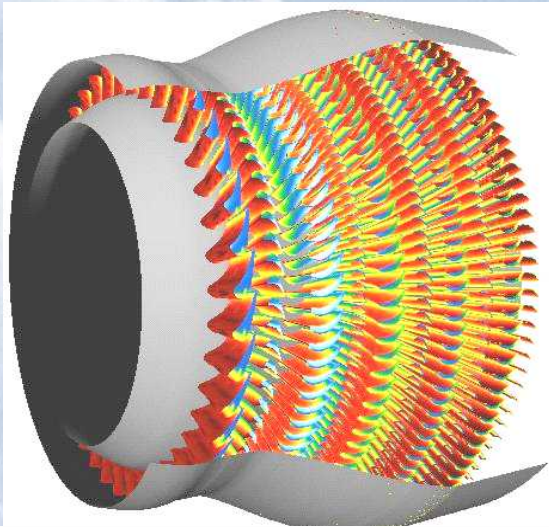
## ▶ **Multiple blade simulation**

- aerodynamic
- steady and unsteady



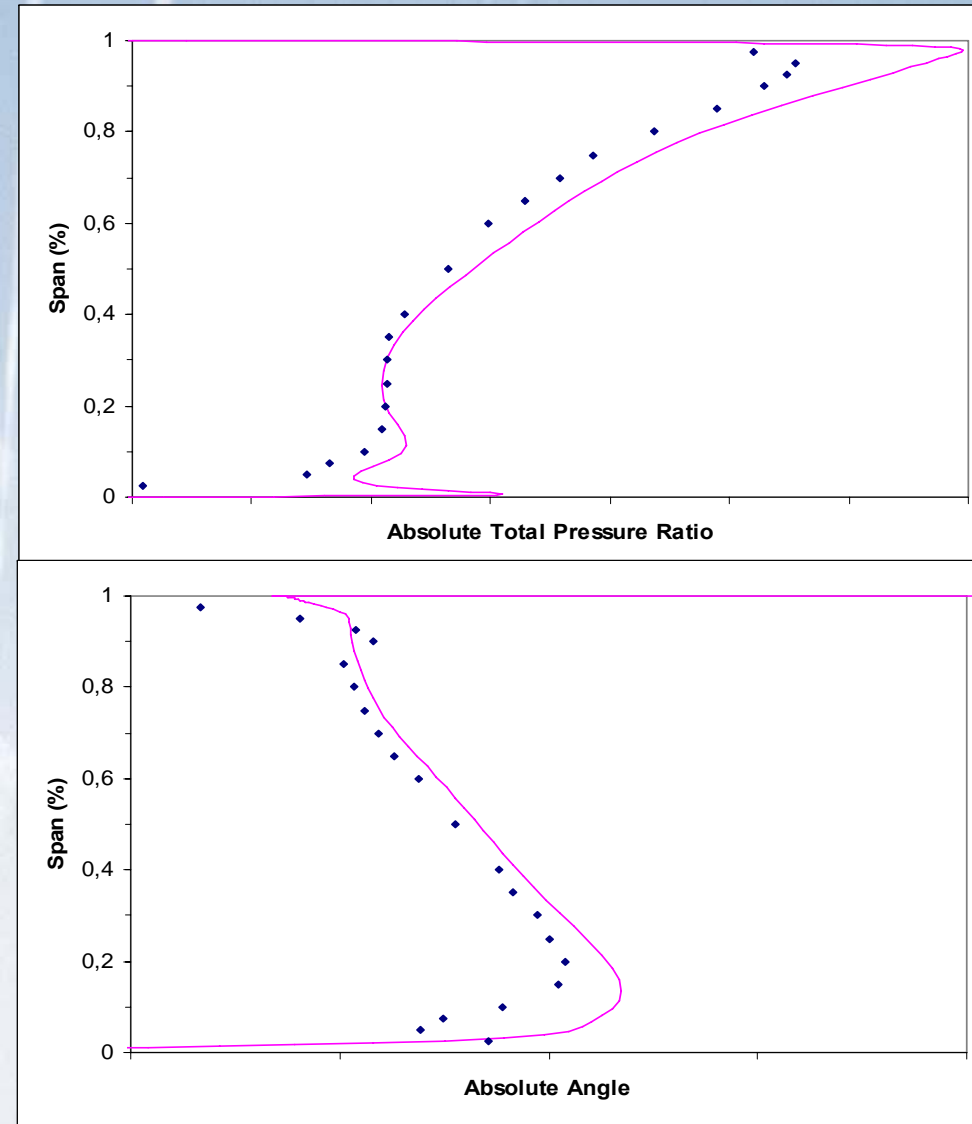
# Steady analysis of HP turbine + LP turbine Components matching

Efficiency ↗  
Stage and Blade count



HP turbine

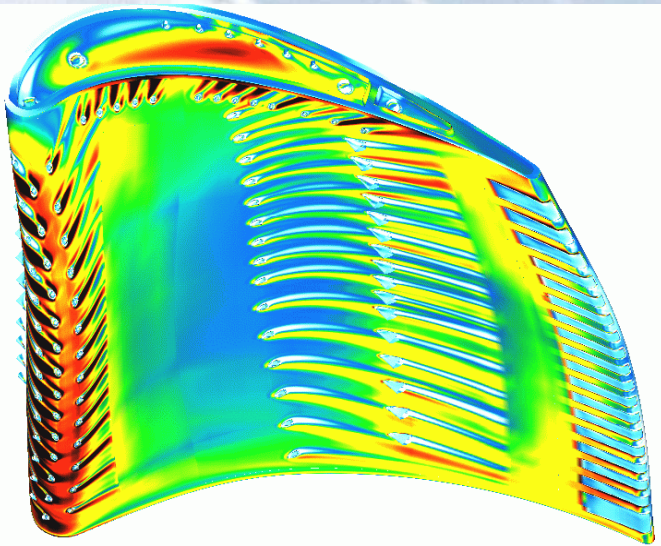
LP turbine



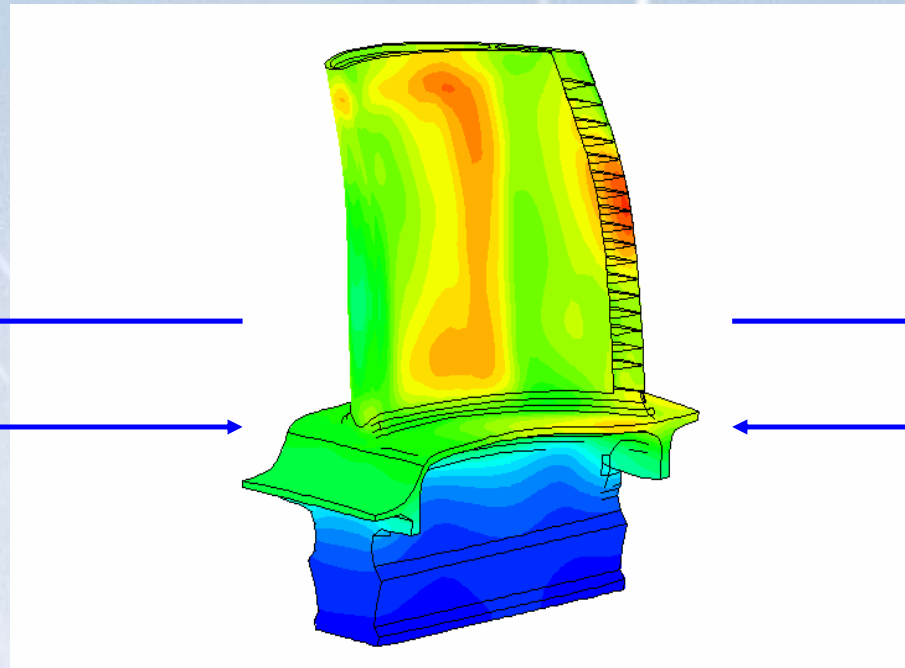


# ■ Aero thermo mechanical steady analysis of HP turbine rotor blade: fluid / solid heat transfer

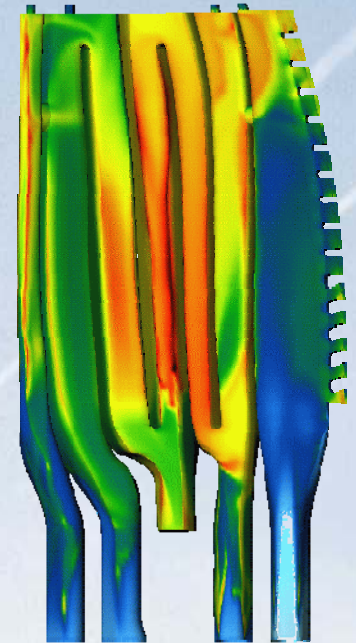
## Thermal stresses



External fluid simulation



Solid simulation



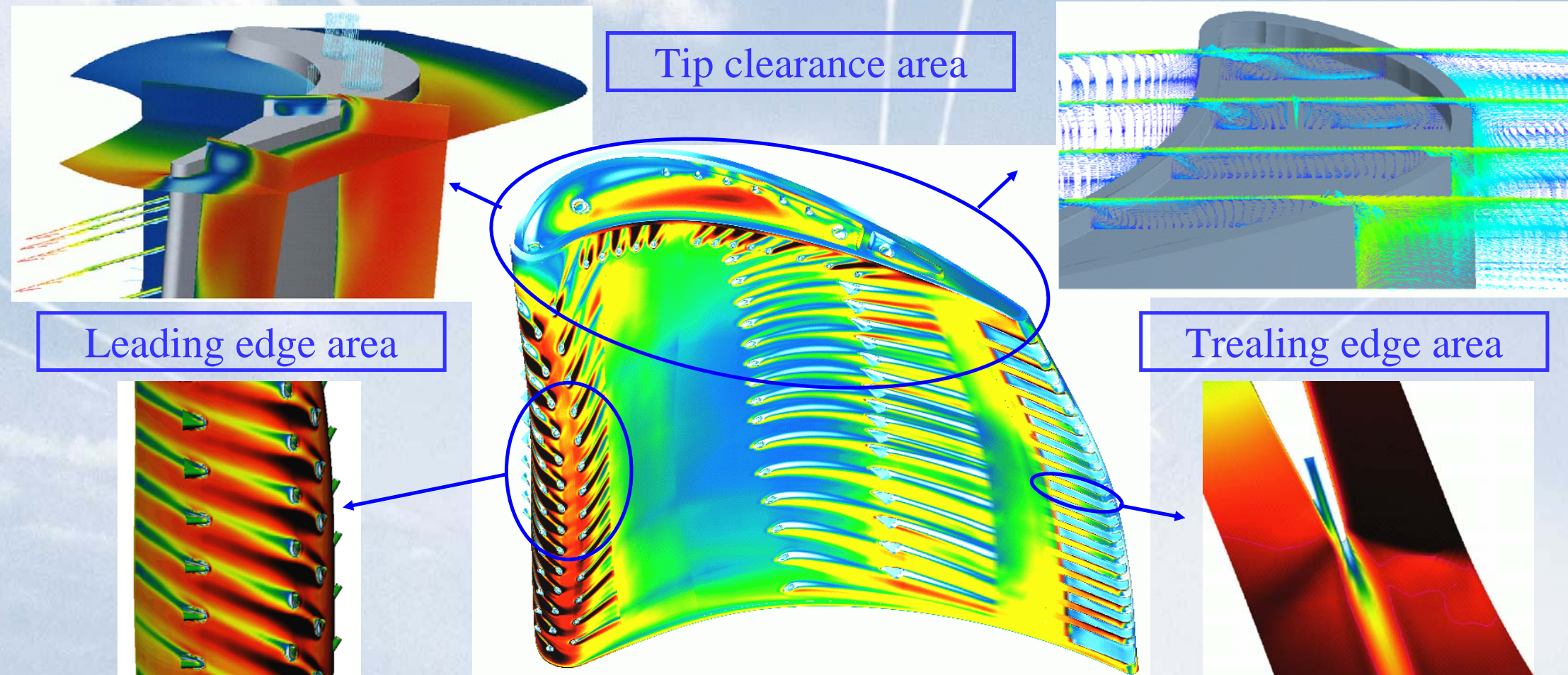
Internal fluid simulation



# Steady analysis of HP turbine rotor blade

## Technological effects

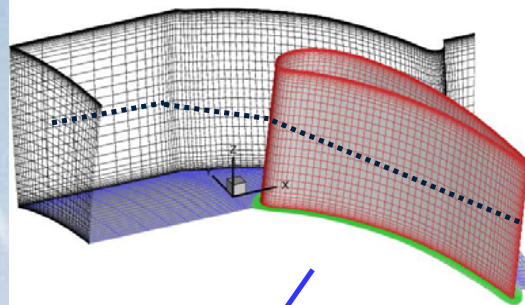
Efficiency - Cooling effectiveness  $\nearrow$   
Stage and Blade count  $\searrow$



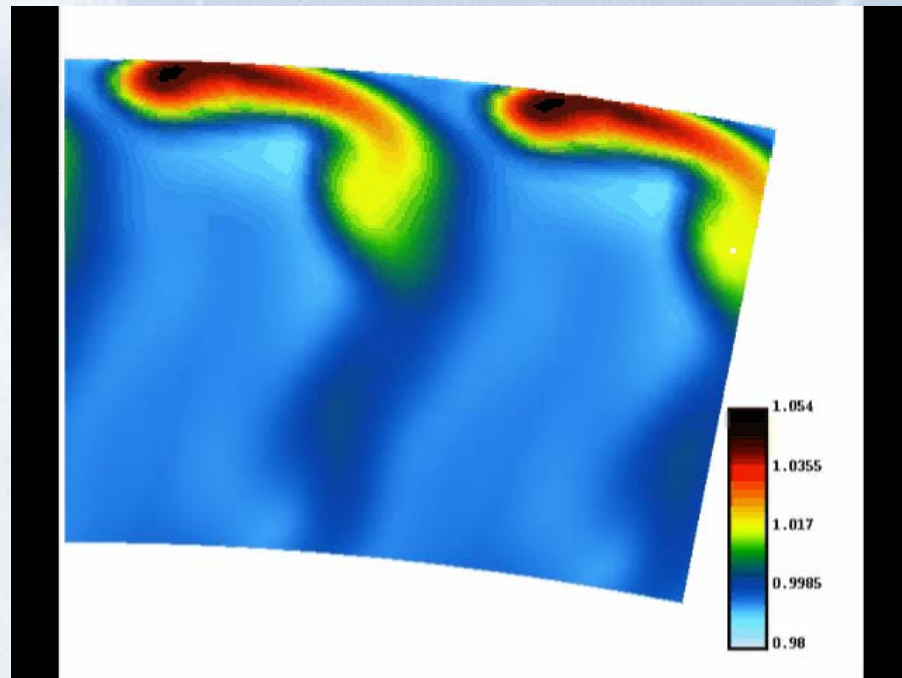
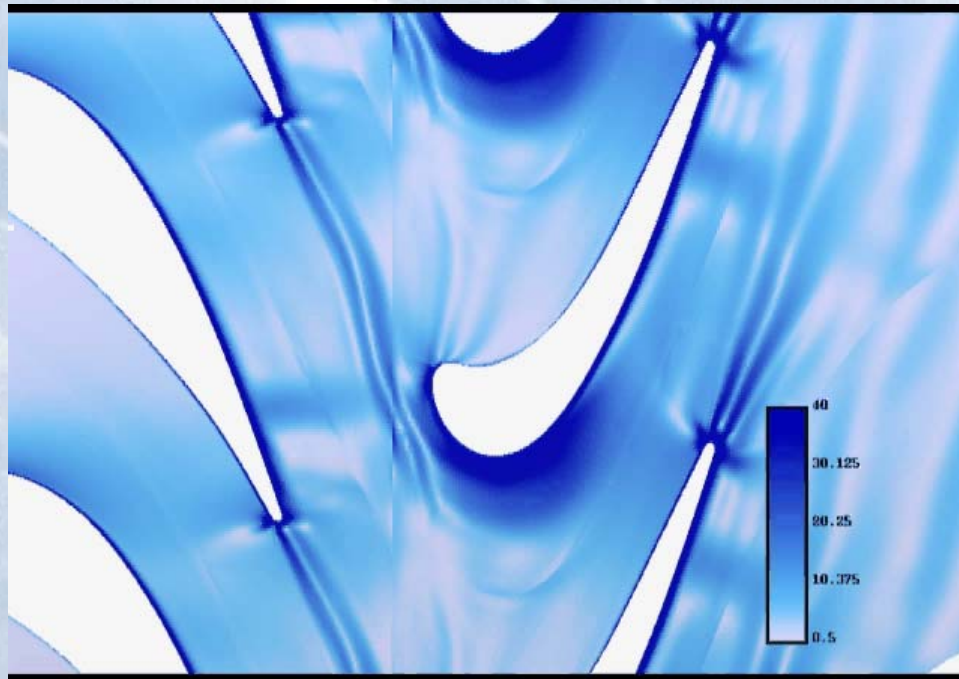
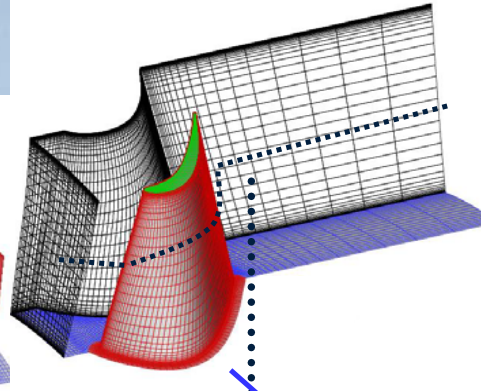


# Unsteady analysis of HP turbine Unsteady phenomena

Nozzle guide vane



Rotor blade



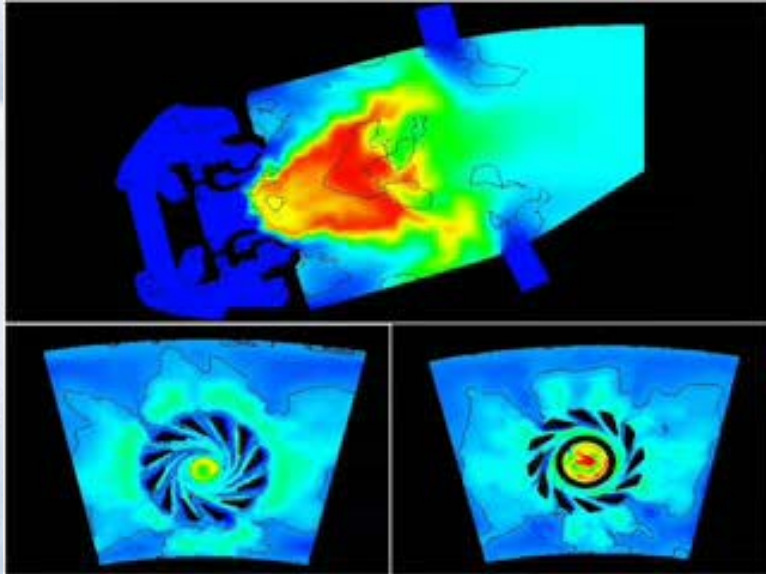
# ■ Aero thermo mechanical steady analysis with combustion in the design of a chamber

- ▶ **Today: steady reactive two phases flows analysis of one sector of combustion chamber**
  - 1 millions of nodes
  - 48h CPU time using 64 processors (cluster linux itanium/opteron)
- ▶ **Target in 3 years :**
  - 3-5 millions of nodes
  - Detailed tabulated chemistry
  - Restitution delay = overnight (RANS calculation)
  - **LES calculation** (combustion chamber sector) < 1 month

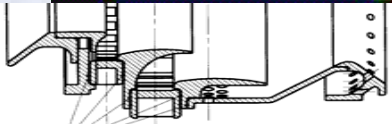
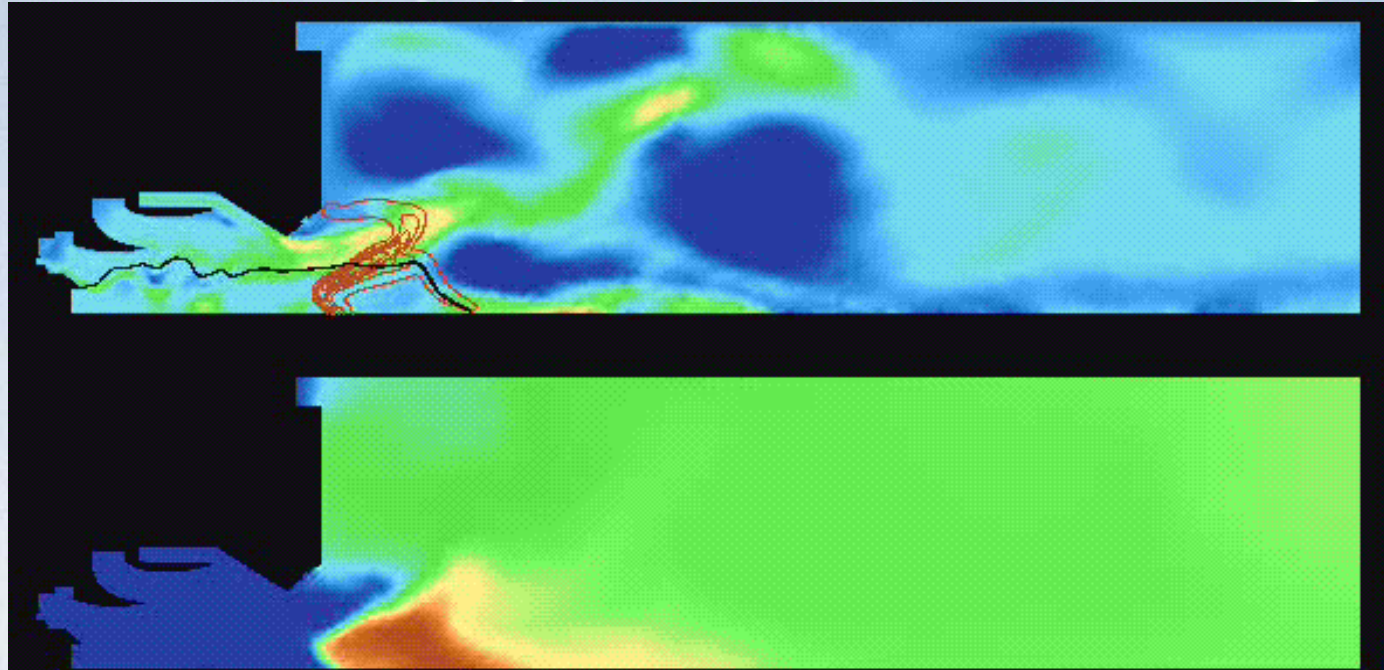
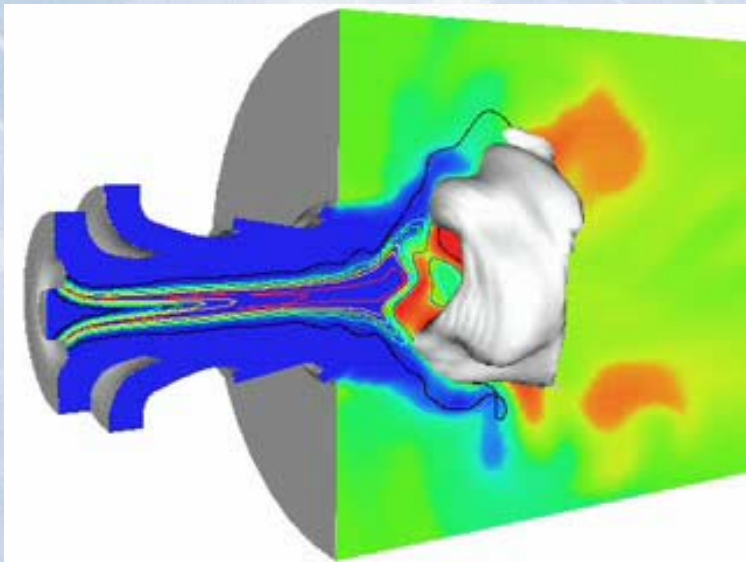




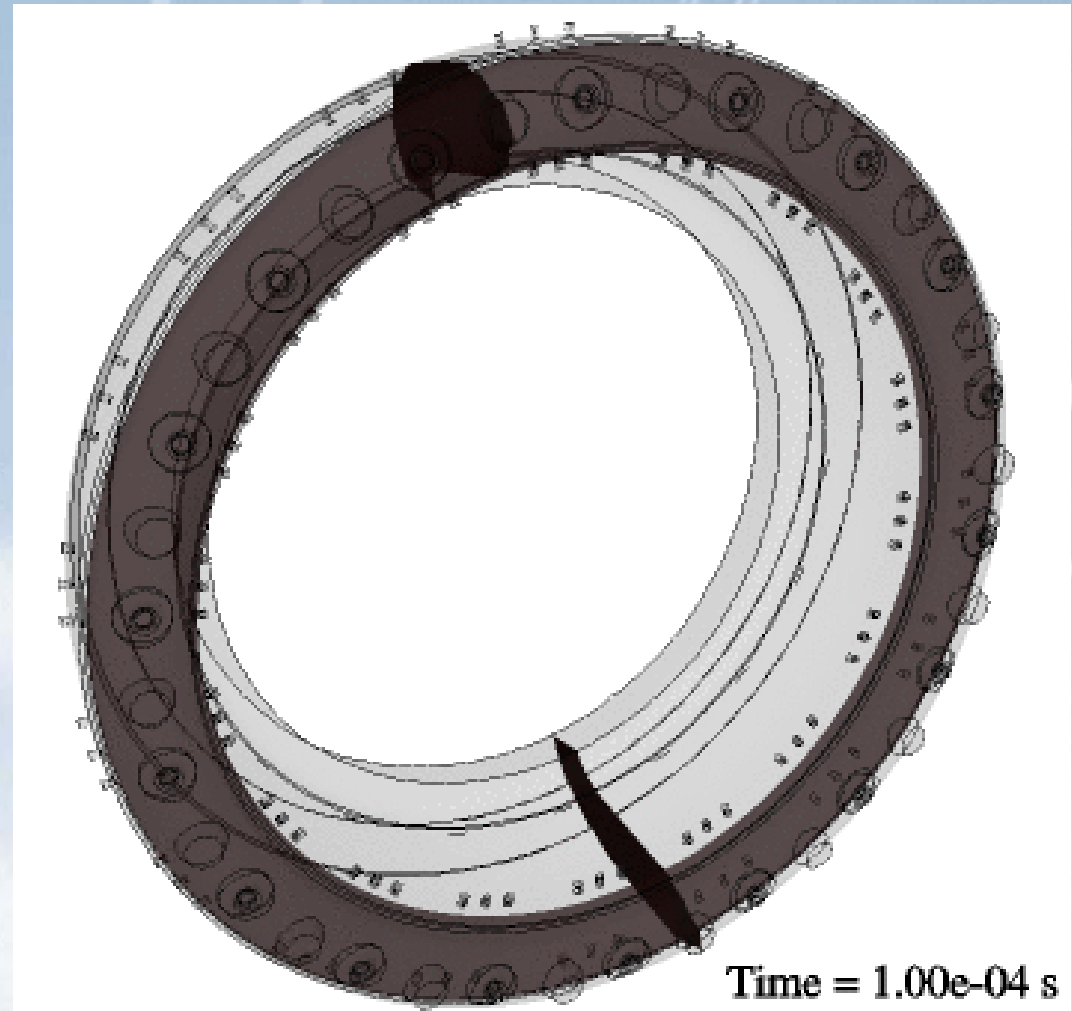
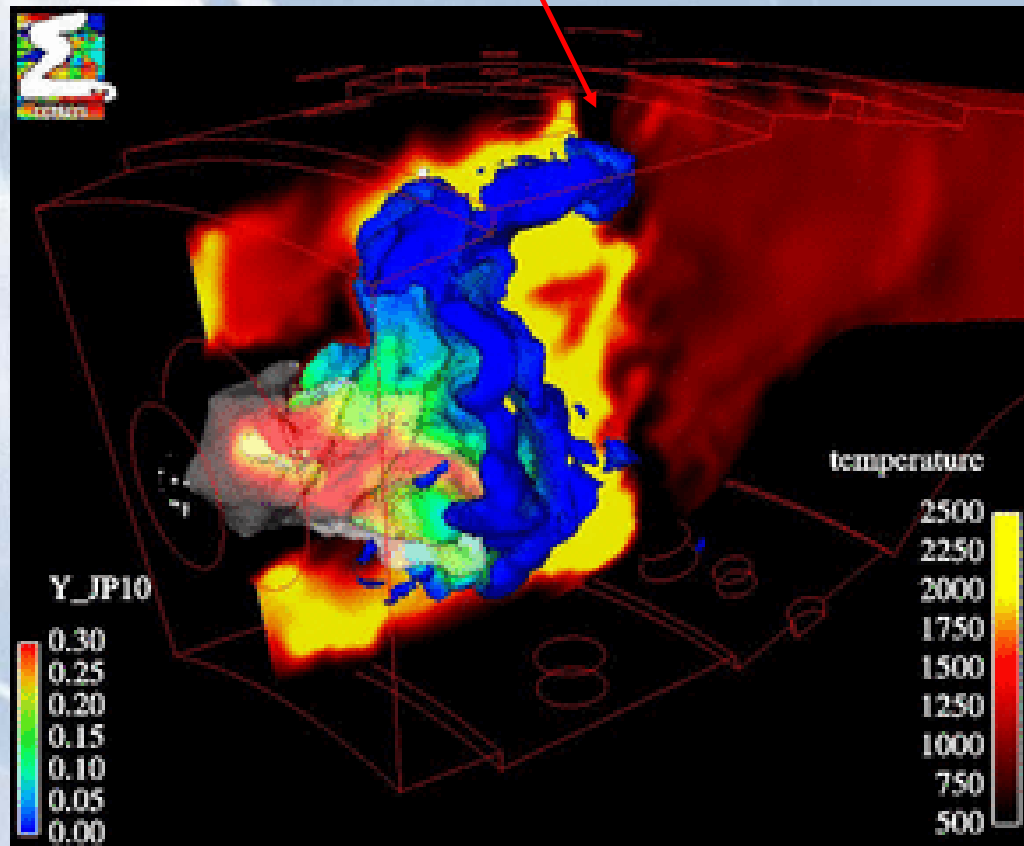
# Unsteady LES analysis of combustion chamber dynamics and instability



Operability ↗  
NOx emissions



# Numerical igniters



Thanks to CERFACS  
Powerful evolution of LES  
in combustion inside the network

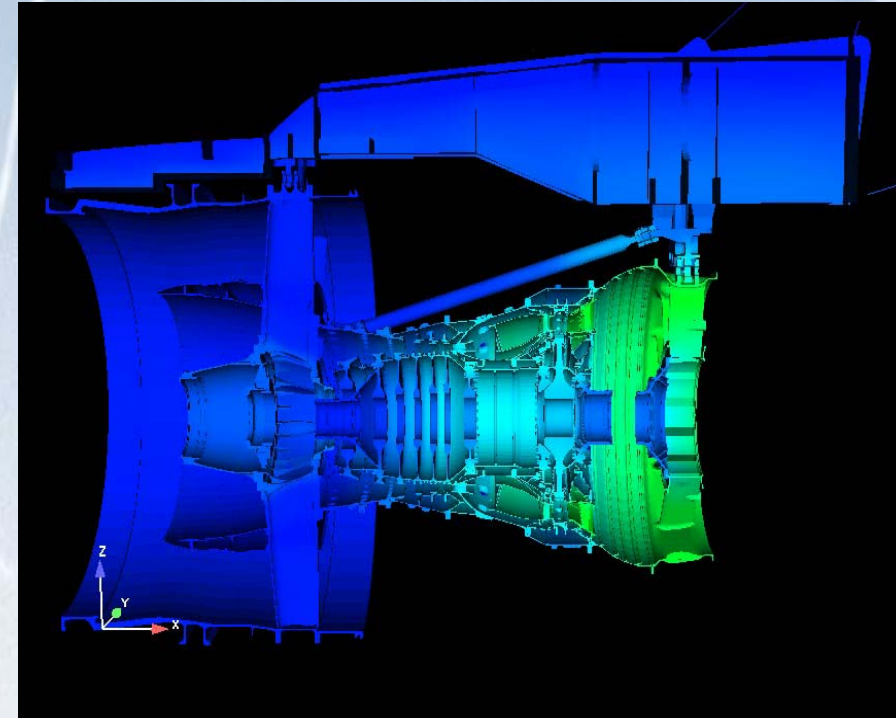
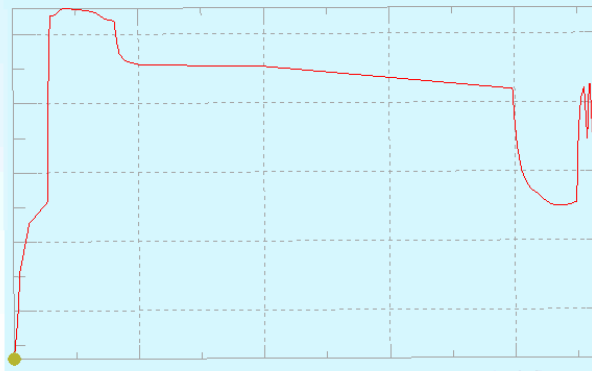
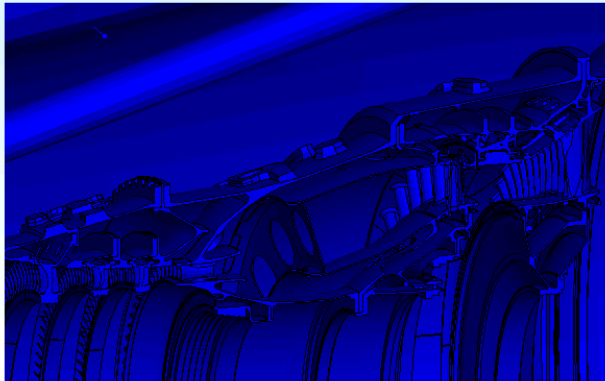
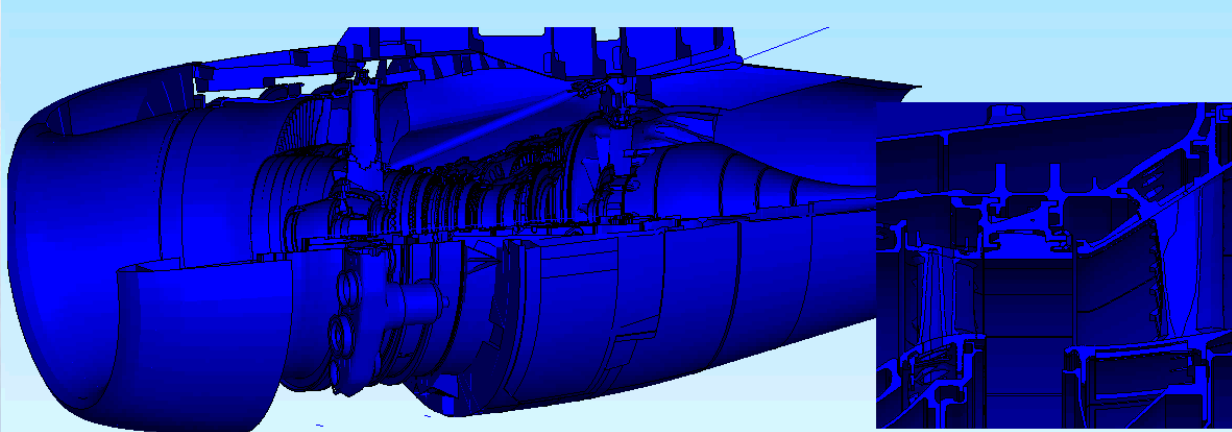


20 millions of nodes  
2000 processors

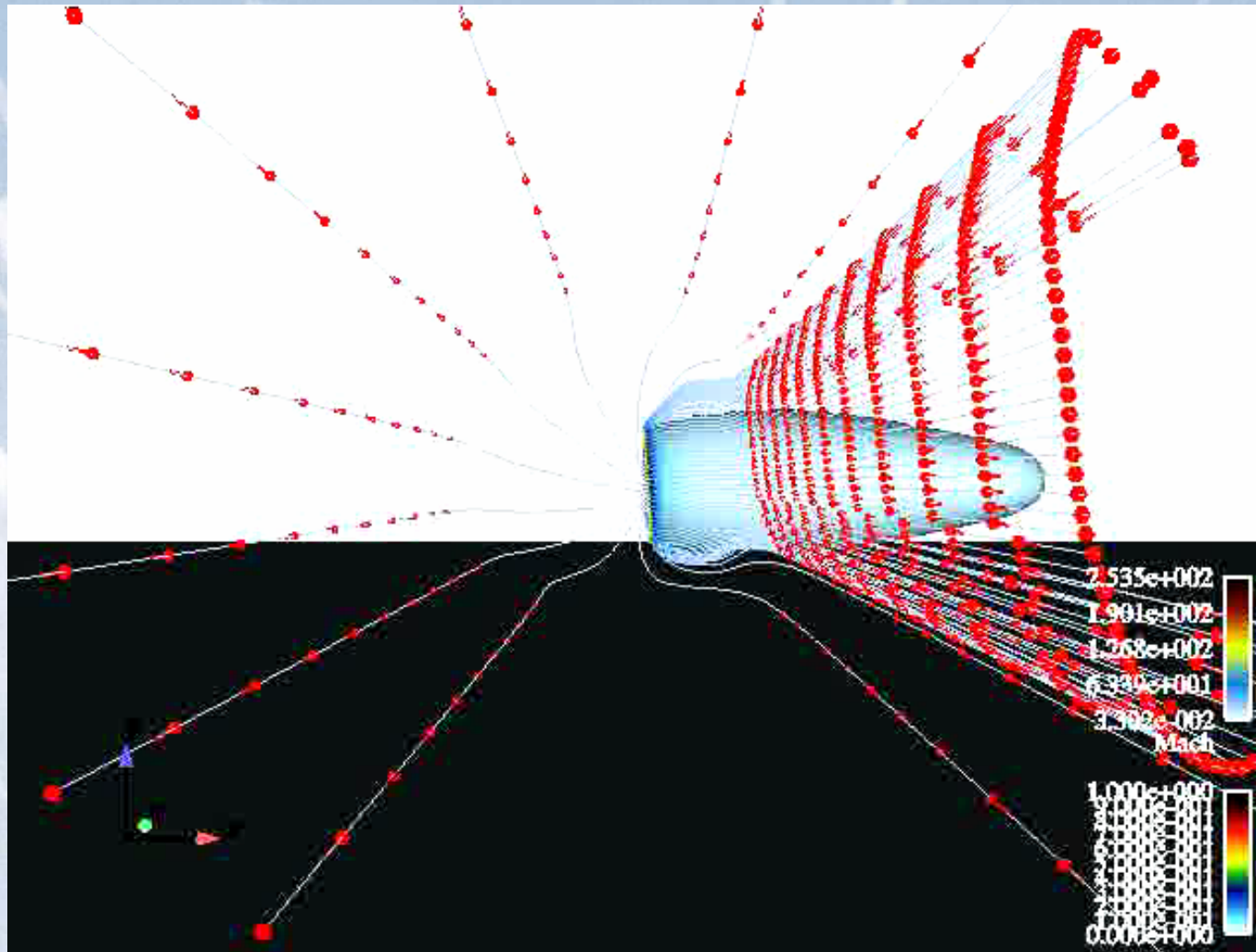


# Thermo-mechanical behaviour of the all engine during a mission: tip clearance above blades

Operability ↗  
Efficiency ↗



# ■ Nacelle feeding with transversal wind

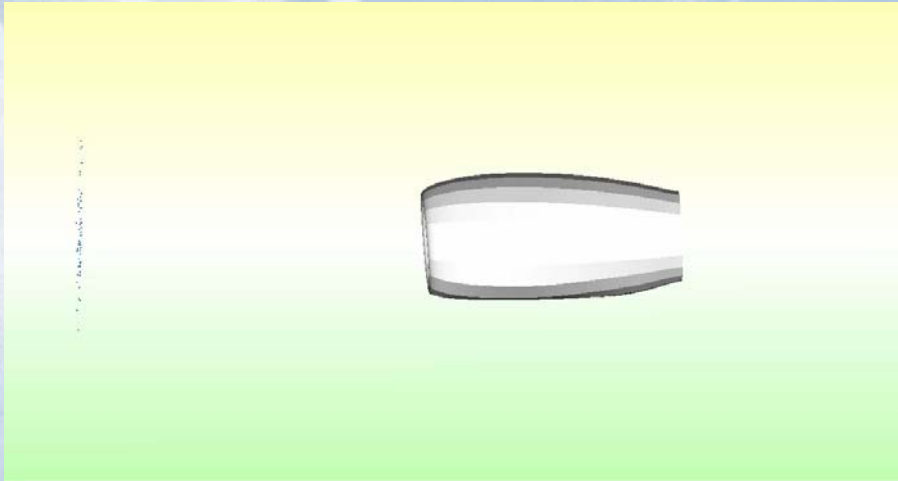




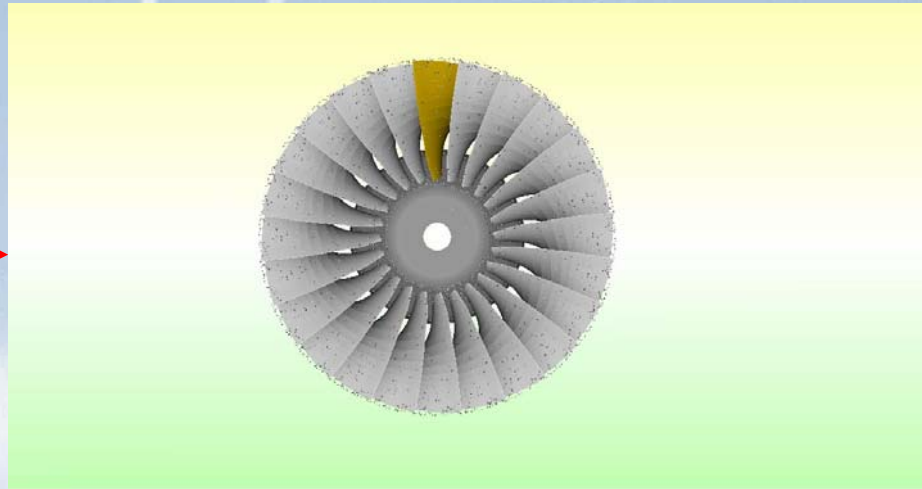
# Water and hail ingestion

## Start of computation

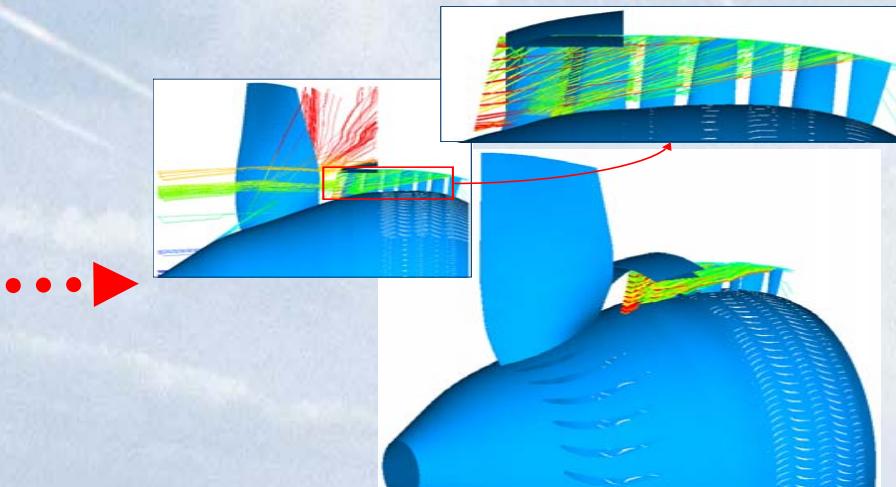
hail ingestion in air inlet



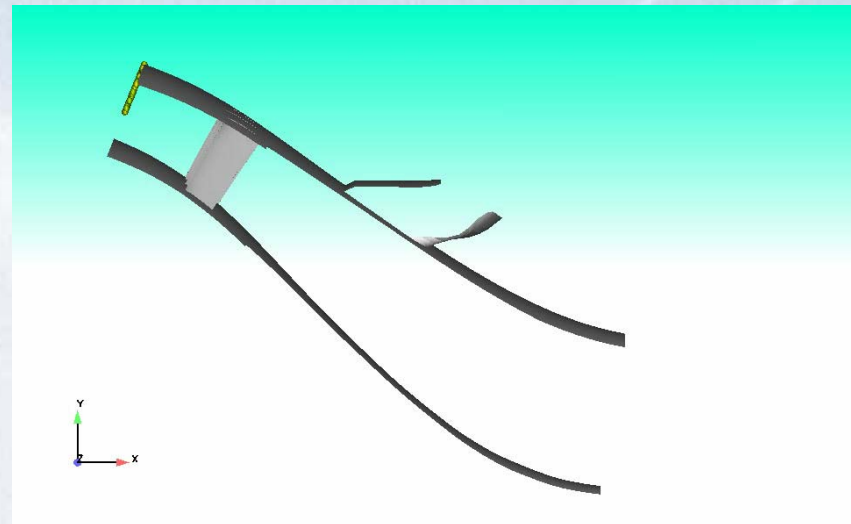
Hail through the Fan



Hail through the booster

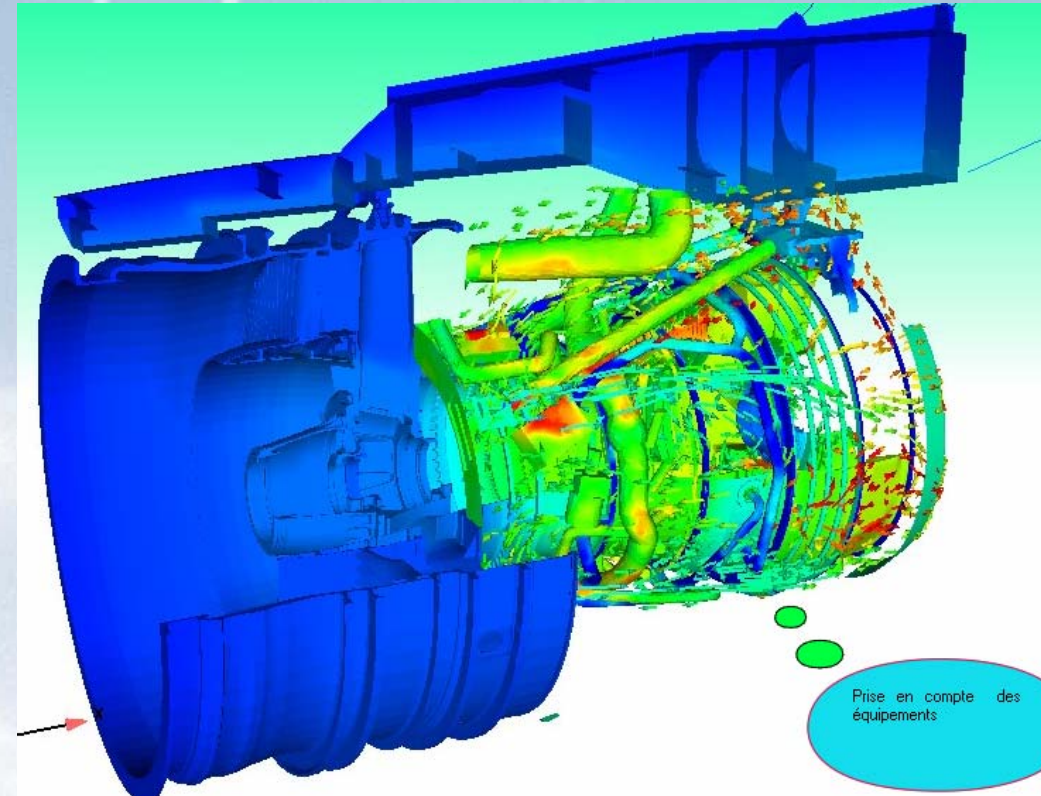


Exhaust of the hail through the VBV



# ■ Aero thermal nacelle venting

- ▶ Today: steady analysis
  - 3 millions of nodes
  - 10h CPU time using 64 processors  
(cluster linux itanium/opteron)
- ▶ Target in 3 years : steady analysis
  - Over 20 millions of nodes
  - Including more detailed geometry
  - Expected restitution delay  
= overnight

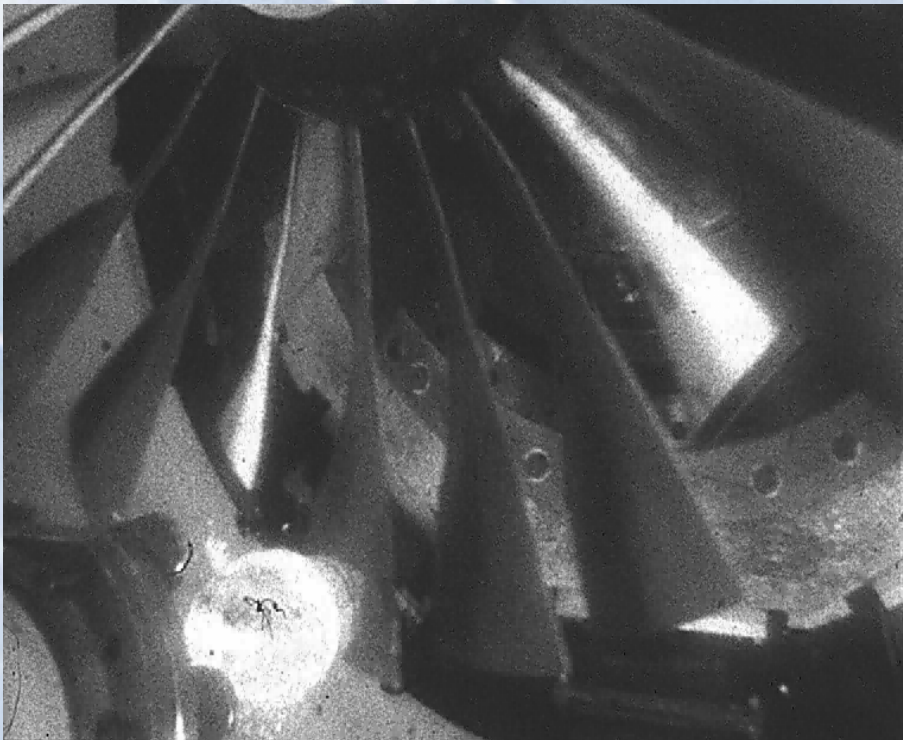




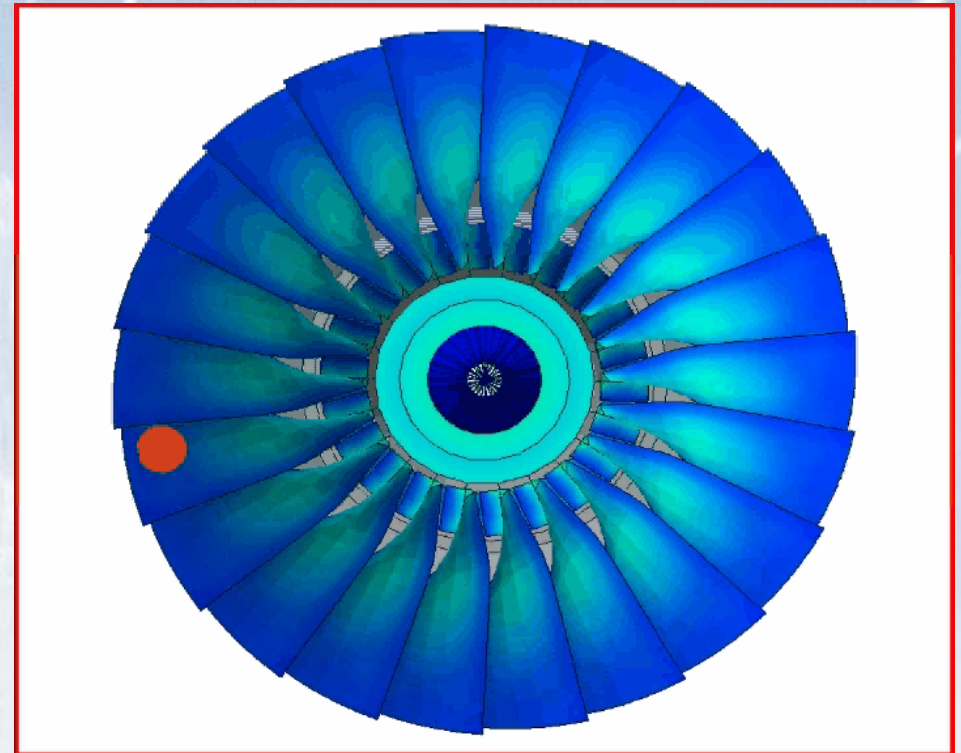


# Test simulation to reduce cost and duration of development

- ▶ Around 250K elements (blades + bird)
- ▶ CPUT 3 days for 10 ms



*CFM56 -7 Bird ingestion test*

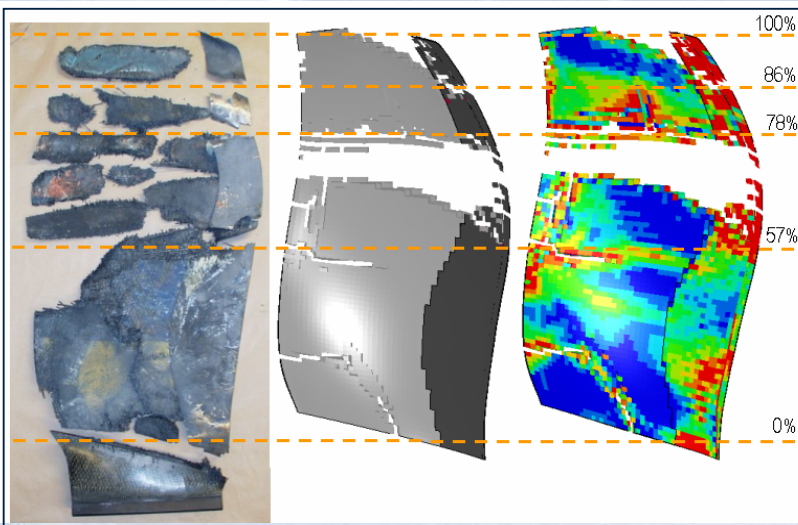
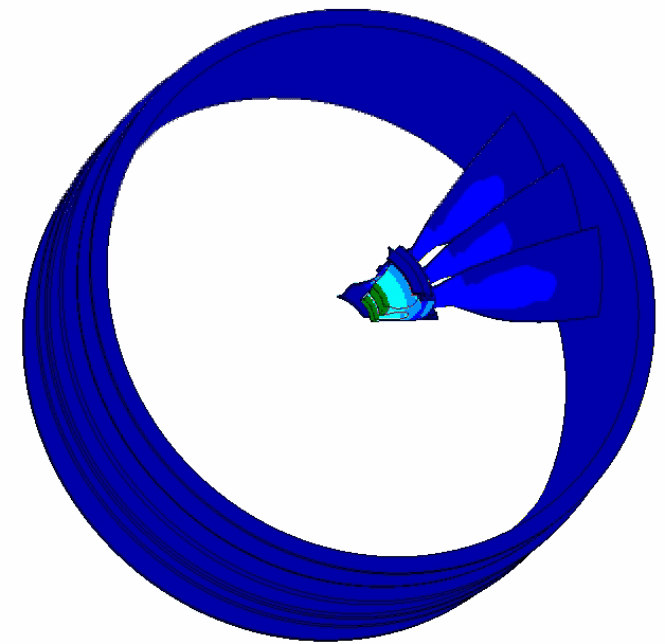


*Simulation*

# Fast transient dynamics

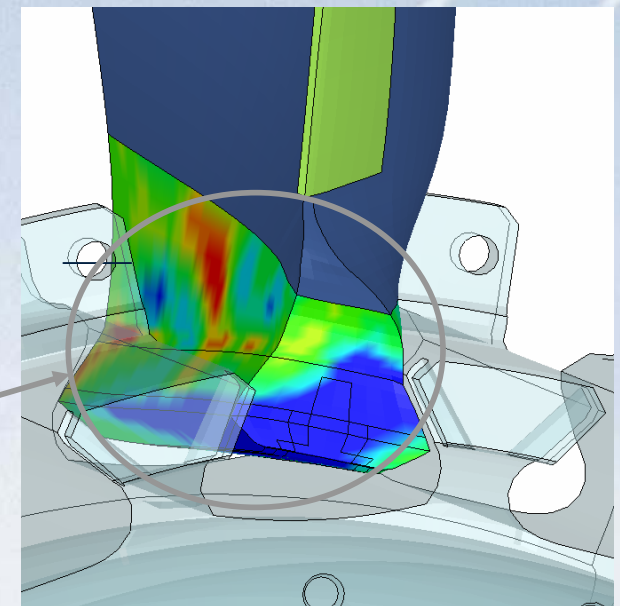
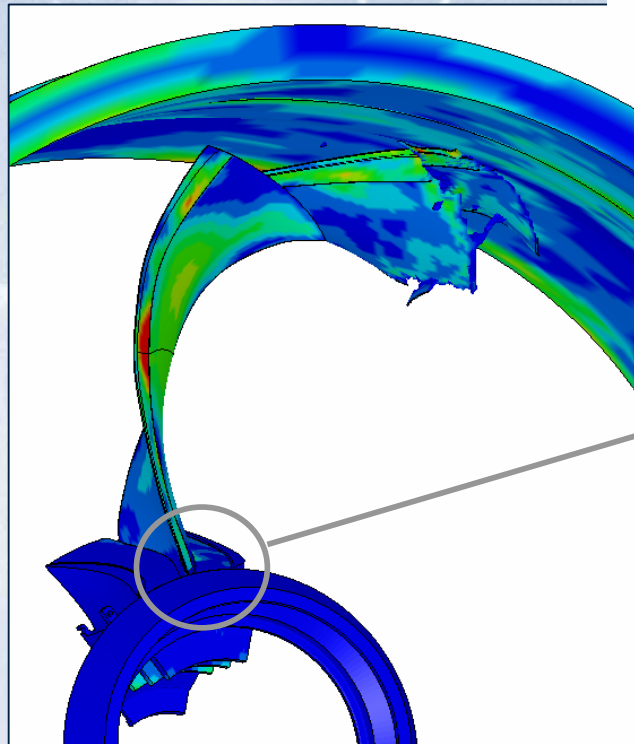
## Fan blade release

- ▶ Simulation of test until rupture ( $> 10\text{ms}$ )
- ▶ From 250K to 1M elements
- ▶ CPUT 6 days for 15 ms
- ▶ Comparison of results between simulation and tests
- ▶ Understanding of events
- ▶ New way to redesign and improve the blade



Fragmentation (test versus simulation)

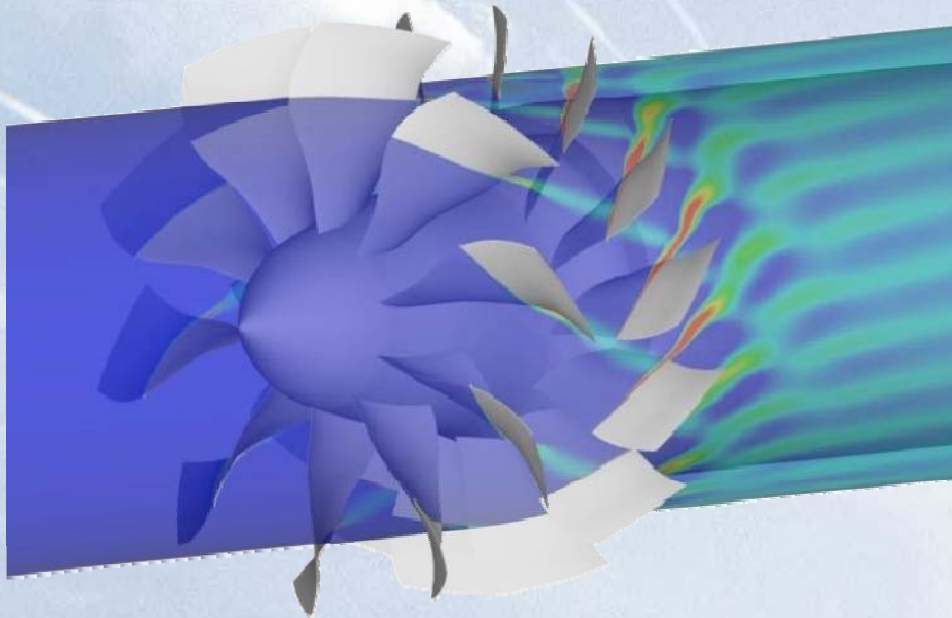
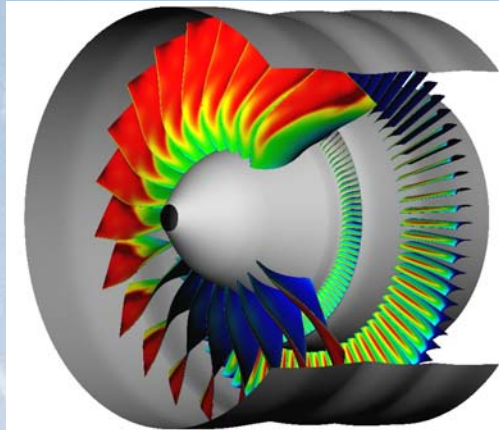
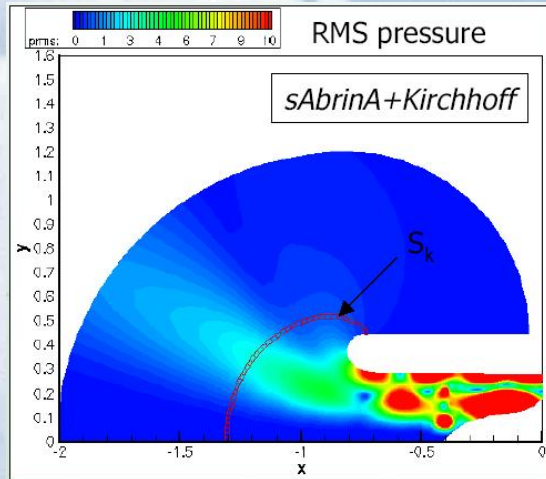
View of the system at 7.5ms



View of the root deformation of the blade at the critical time



# ■ ■ ■ ■ Fan noise computations



## ► Steady RANS k- $\epsilon$ , fan+splitter

- 5 Mpts
- 10 h CPU (NEC SX6)
- Acoustic post-processing:  
2 mn CPU on PC

## ► Chorochronic (phase-lagged) RANS k- $\epsilon$ + Acoustic propagation (LEE)

- 5 to 10 Mpts
- 6 weeks to 3 months CPU

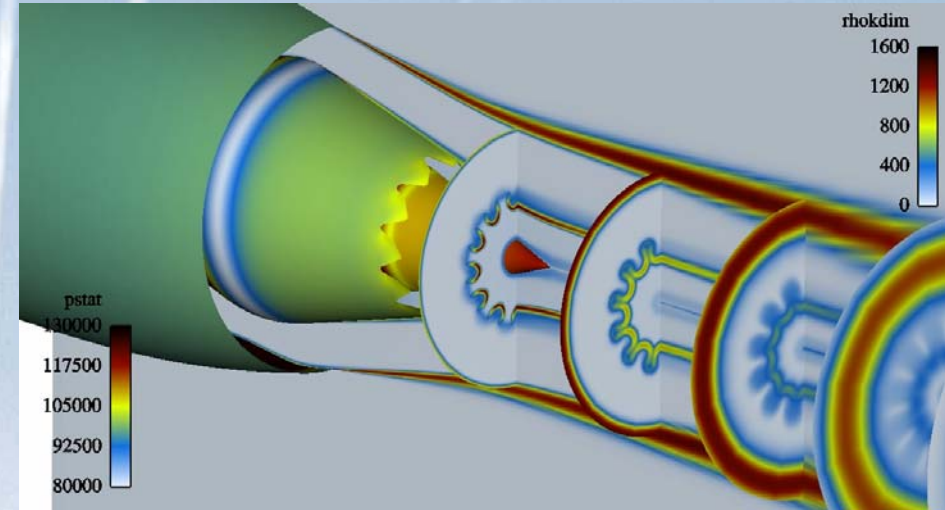
## ► Target in 3 Years :

- Full-unsteady rotor/rotor computation,  
on installed Open Rotor configuration
- 10-15 Mpts
- Expected restitution delay < 1 month

# Jet noise computations

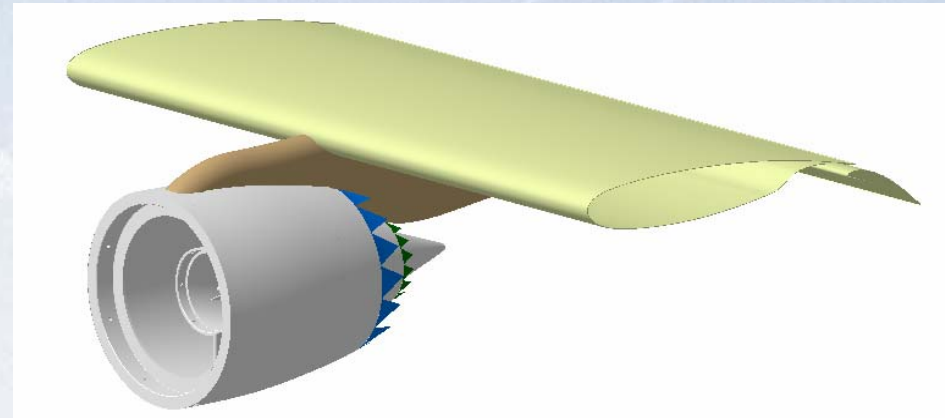
## ► Today: Chevrons / Mixer nozzle without pylon (one sector)

- Aerodynamics: (RANS k-epsilon)
  - Number of blocks: ~ 25 to 30
  - Number of nodes: ~ 2 millions
  - Number of iterations: ~ 50 000
- Acoustics: Tam and Auriault theory hybrid with MGB
- Restitution delay < 1 week



## ► Future: Chevrons / Mixer nozzle with pylon and wing

- Aerodynamics: (RANS k-epsilon and k-L)
  - Number of blocks: ~ 40
  - Number of nodes: ~ 8 to 10 millions
  - Number of iterations: ~ 100 000
- Acoustics: Tam and Auriault theory hybrid with MGB
- Expected restitution delay < 1 week
- LES calculations for 3D nozzle without pylon



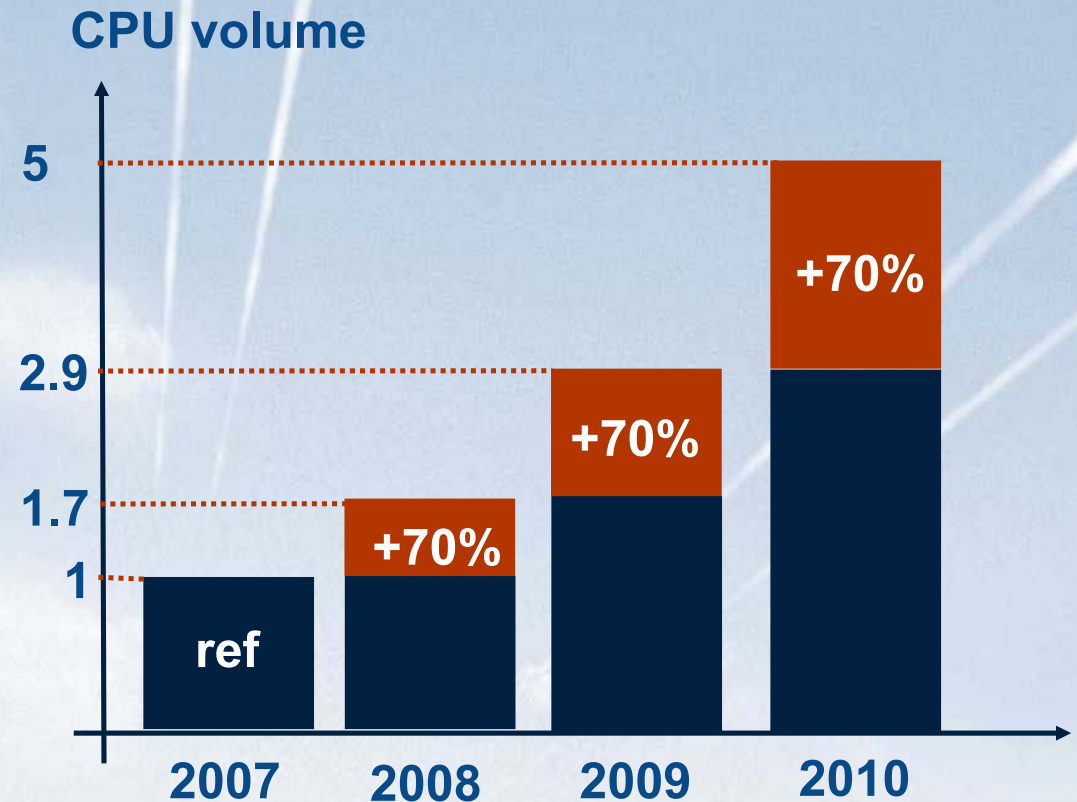




# Evolution of computation

# ■ Evolution of quantity of computations

- ▶ Evaluation of Snecma's CPU needs for aerodynamic, aero thermo mechanic, combustion, mechanic and dynamic simulations
- ▶ 70% of increase forecasted per year for the next three years = Moore's law
- ▶ Future prospects in keeping with the evolution observed in the past





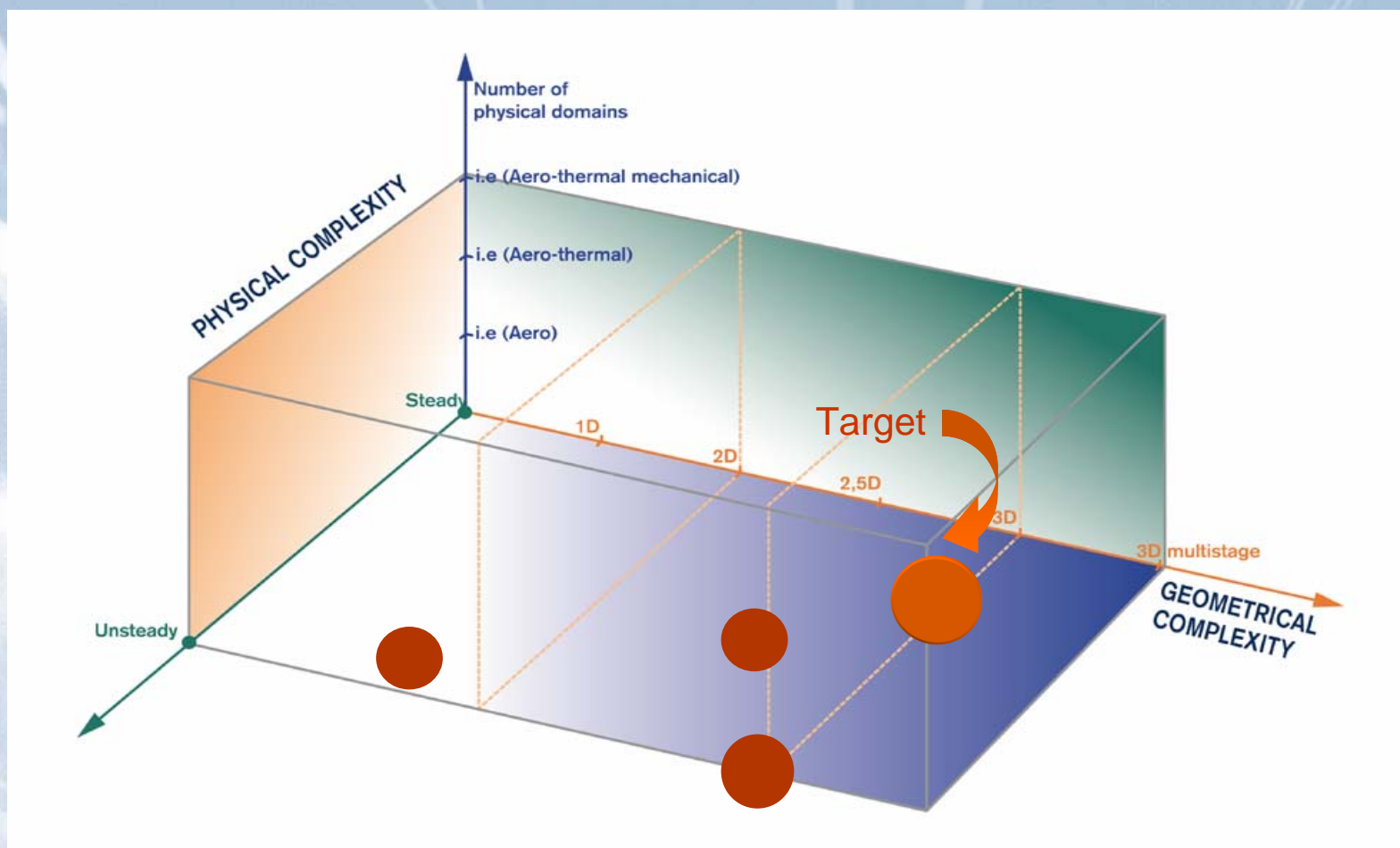


**Computations have considerably progressed over the last years, this trend will continue**

- ▶ **Adapting the physical complexity at each step of the design process**
- ▶ **More and more computations organized in chains and loop of optimisation**
- ▶ **Increased geometrical complexity**
- ▶ **Better simulation of the physics**
- ▶ **More and more multi physics**
- ▶ **More and more multi scales**
- ▶ **More and more global**



# On the way to full modelling ?



**Target : 3D, multistage, unsteady, multiphysical modelling**

**Not yet. Due to limitation of power of computation, we have still to choose between priorities**



## ■ ■ ■ ■ ■ Some conclusions

- ▶ **At SNECMA, computations are totally integrated in the design and development process.**
- ▶ **Improvements in the quality and complexity of computations will continue, and improve by the way the design and development process.**
- ▶ **The capacity to simulate complex phenomena, the quality and power of computations give competitive advantages.**
- ▶ **The quality of simulation is the priority, the power of computation cannot compensate for less quality.**
- ▶ **Cost of computation are always too expensive, but always cheaper than test or problem discovered during test.**
- ▶ **Tests are still needed, to check computations or to discovered unforeseen events.**
- ▶ **Power of computation is always insufficient and a limiting factor in the design and development process.**

**Thank You  
for  
Your Attention**